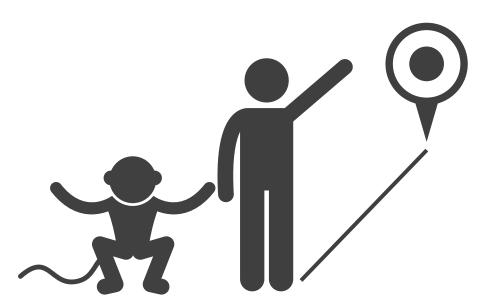
**ICMIF Advanced Management Course 2024** 

## 4. Activating Strategy in a Complex World







#### Welcome Back

## 4. Activating Strategy in a Complex World

#### Thursday morning groups

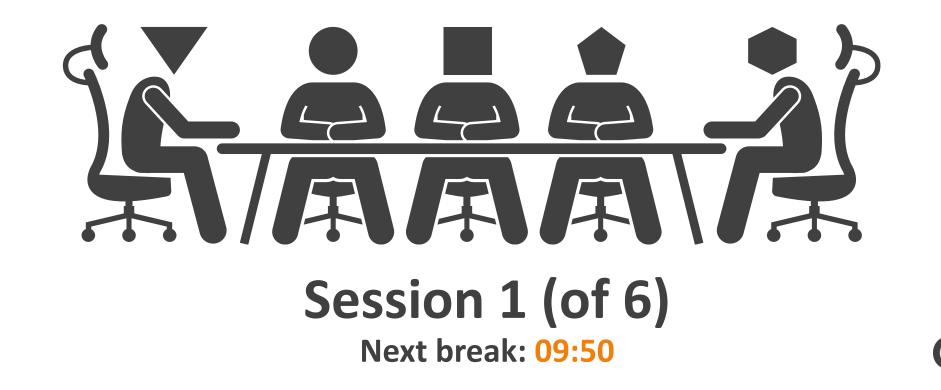
Group 2	Group 3	Group 4	Group 5
<b>Johannes</b>	<b>Jamie</b>	<b>Ryosuke</b>	<b>James</b>
Speicher	Vooght	Kachi	Thomas
<b>Ruel</b>	<b>Kristof</b>	<b>Sandra</b>	<b>Christian</b>
Arsua	Quintyn	Budé	Simon
<b>Robert</b>	<b>Benoït</b>	<b>Palanisamy</b>	<b>Lauren</b>
de Ruiter	Ballivet de Regloix	Muthusamy	Mazurkewich
<b>Bill</b>	<b>Charlotta</b>	<b>Nathalie</b>	<b>Steve</b>
Lagopoulos	Carlberg	Withofs	Prentice
<b>Rowena</b>	<b>Philipp</b>	<b>Åsa</b>	<b>Steve</b>
Casinillo	Streibel	Björklund	Firko
	Johannes Speicher Ruel Arsua Robert de Ruiter Bill Lagopoulos Rowena	Johannes SpeicherJamie VooghtRuel ArsuaKristof QuintynRobert de RuiterBenoït Ballivet de RegloixBill LagopoulosCharlotta CarlbergRowenaPhilipp	Johannes SpeicherJamie VooghtRyosuke KachiRuel ArsuaKristof QuintynSandra BudéRobert de RuiterBenoït Ballivet de RegloixPalanisamy MuthusamyBill LagopoulosCharlotta CarlbergNathalie WithofsRowenaPhilippÅsa



### Thursday Activating Strategy in a Complex World

Start	Part	
09:00	1	Leading Across Cultures: Why Culture Eats Strategy for Breakfast
09:50		Break (15)
10:05	2	Leading across Cultures: Mapping Culture and Avoiding Traps
11:15		Break (20)
11:35	3	Activating Strategy part 1: Plays to Re-programme the Computer
12:30		Lunch (45)
13:15	4	Activating Strategy part 2: Plays to Lead the Chimp
14:05		Break (15)
14:20	5	Activating Strategy part 3: Plays to Manage the Human
15:15		Break (15)
15:30	6	Peer-to-peer Consultancy #2: Leading with Purpose and Activating Strategy
17:00		End

# ICMIF Advanced Management Course 2024 Leading Across Cultures: Why Culture Eats Strategy for Breakfast

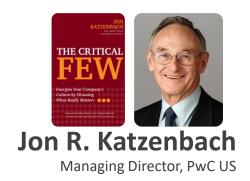




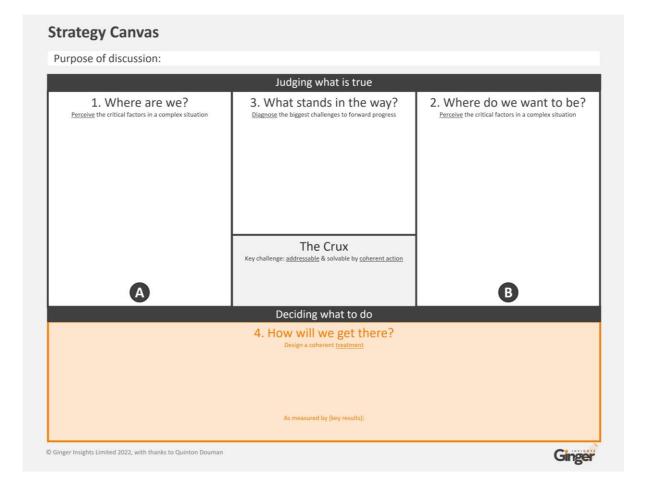


#### **Cultures are Important and Powerful**

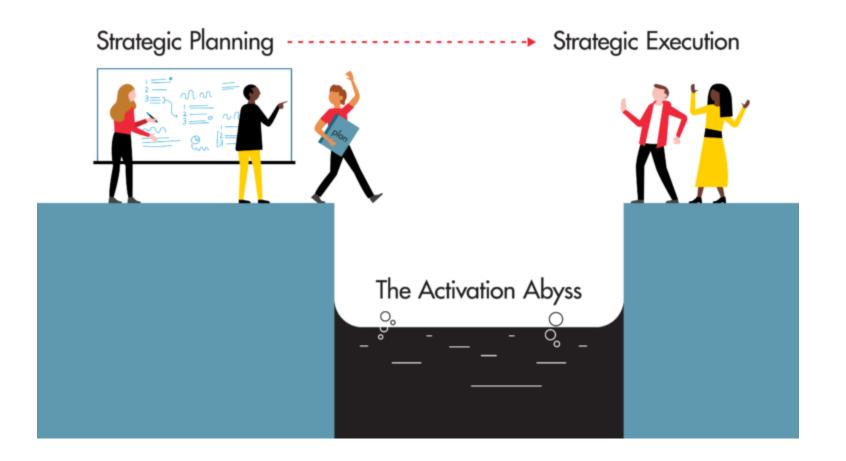
# Because they determine what your company is capable of doing



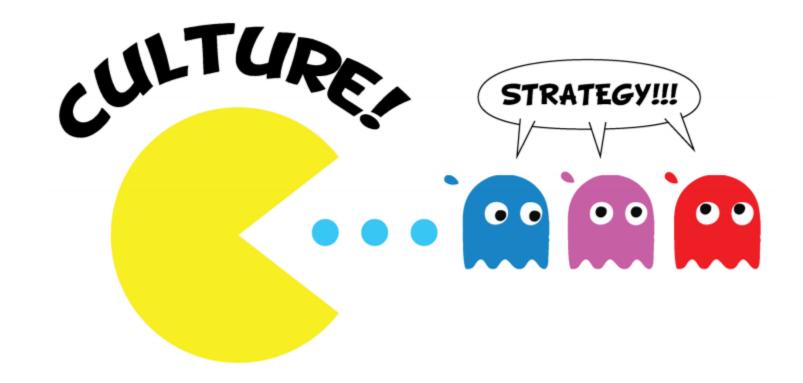
# The Output of the Strategy Framework is an Action Plan



#### Which Requires Strategic Activation



### Why Does Culture Eat Strategy for Breakfast?



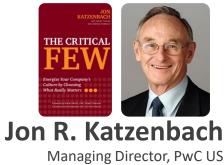
#### What Do We Mean By "Our Culture"?

#### "The Way We Do Things Round Here"

#### "The Way We Do Things Automatically Round Here"

#### An Organizational Culture Is

A collection of deeply held **attitudes**, entrenched **habits**, repeated **behaviors**, latent **emotions**, and **collective perceptions** of the world

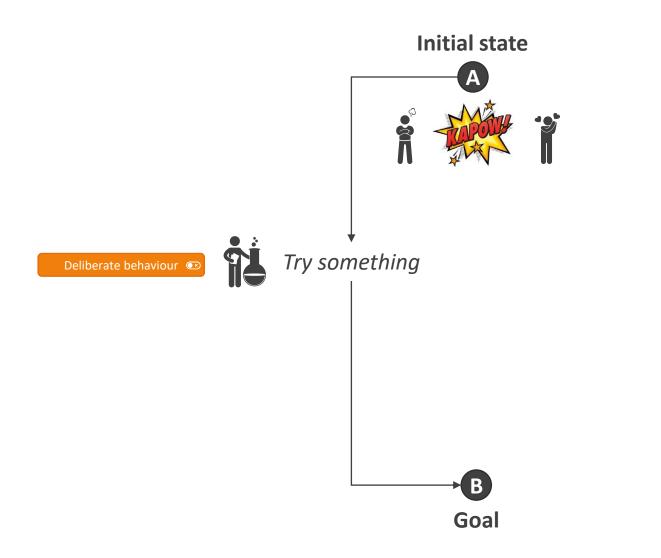


#### **How We Learn**

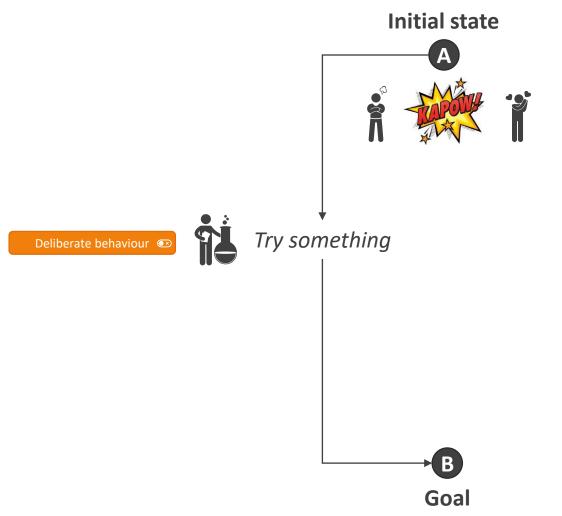
Initial state



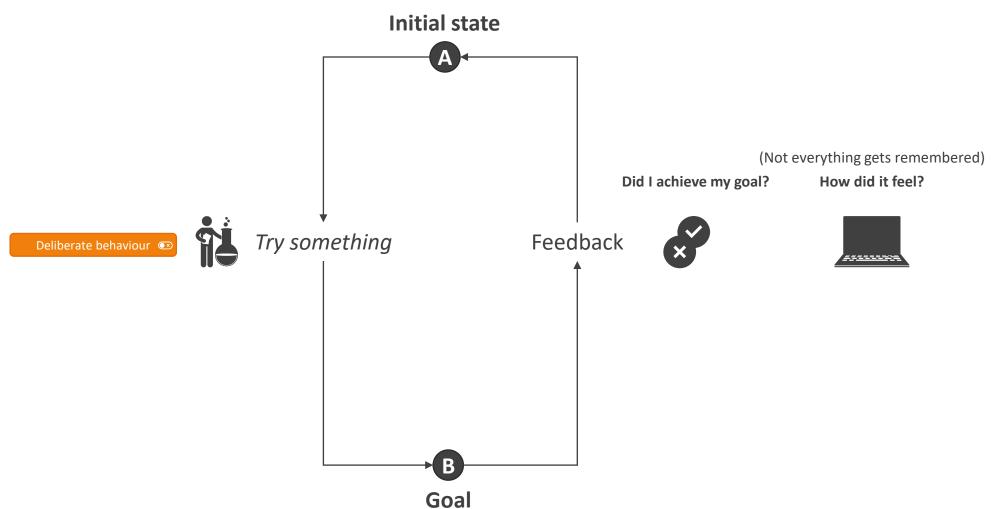
#### **Change Creates a Craving**



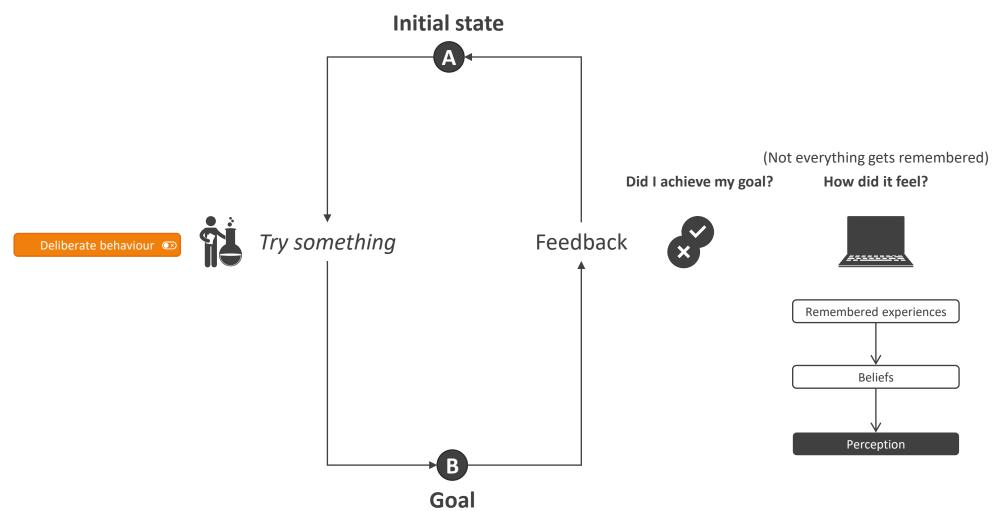
### We Experiment to Satisfy Our Craving Using Deliberate Behaviour



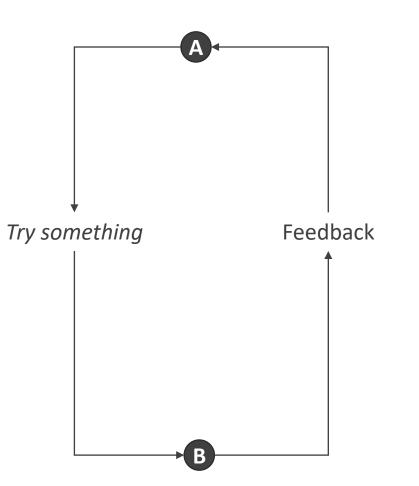
#### We Experiment to Satisfy Our Craving Using Deliberate Behaviour



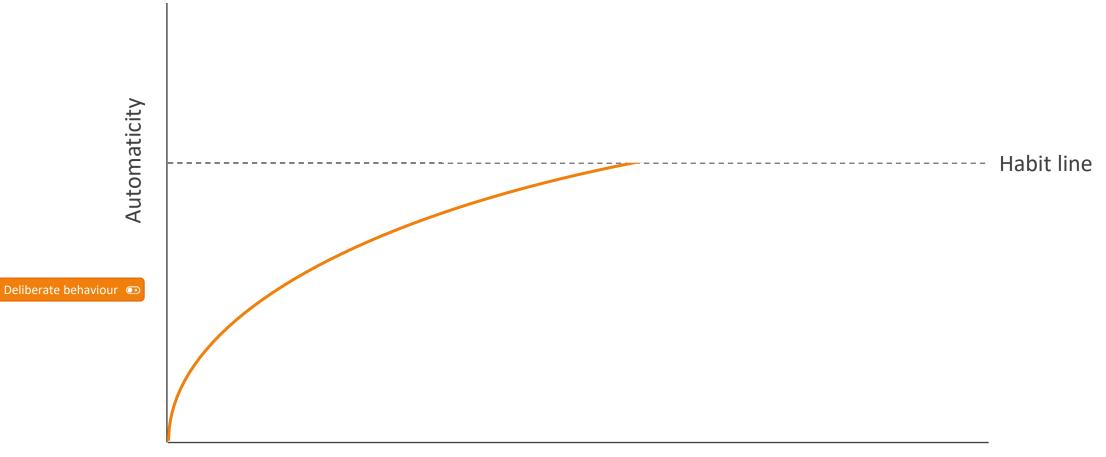
#### Our Computer Stores How We Felt About Whether We Achieved Our Goal



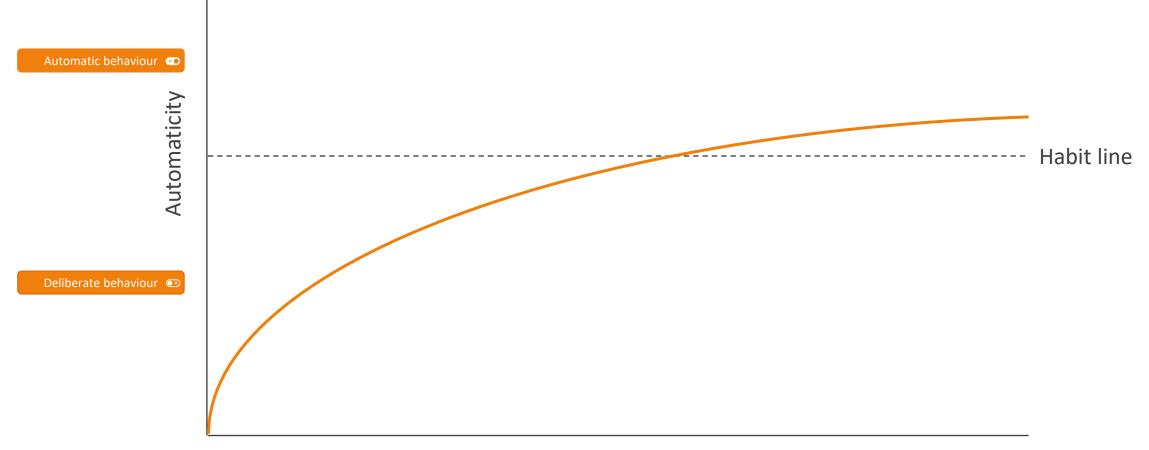
#### **Reinforcement Learning**



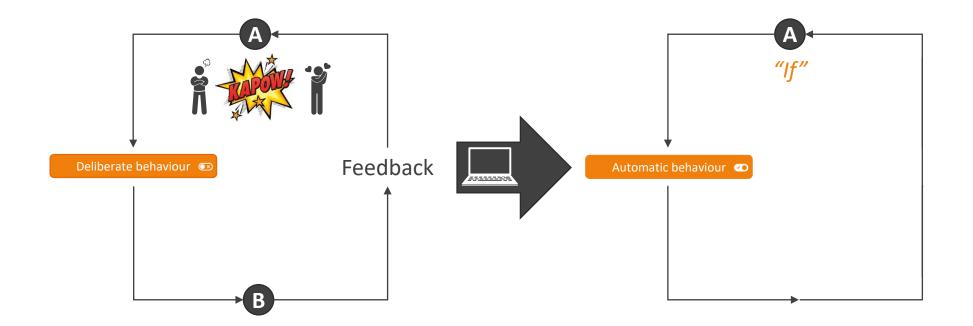
#### The Behaviour Initially Requires Willpower



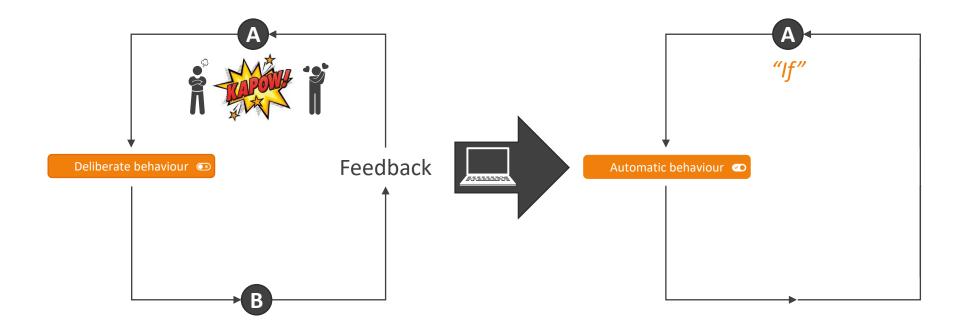
### With Sufficient Repetition The Behaviour Becomes Automatic: A Habit



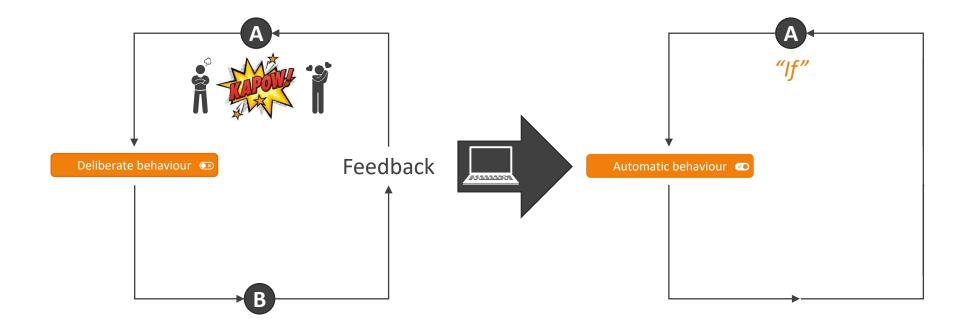
#### **How Habits Form**



#### Habits Are the Legacies of Prior Goals



#### **Cultures Also Learn Via Reinforcement Learning**



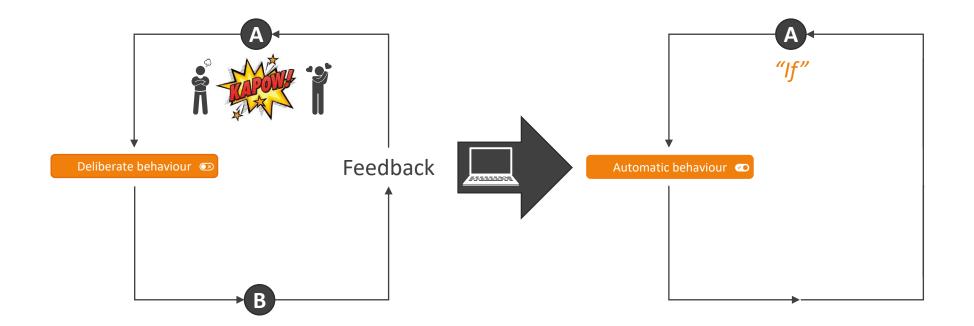
#### **How Cultures Learn**

As the group acts, it gets **feedback** on whether it is accomplishing its **purpose** 

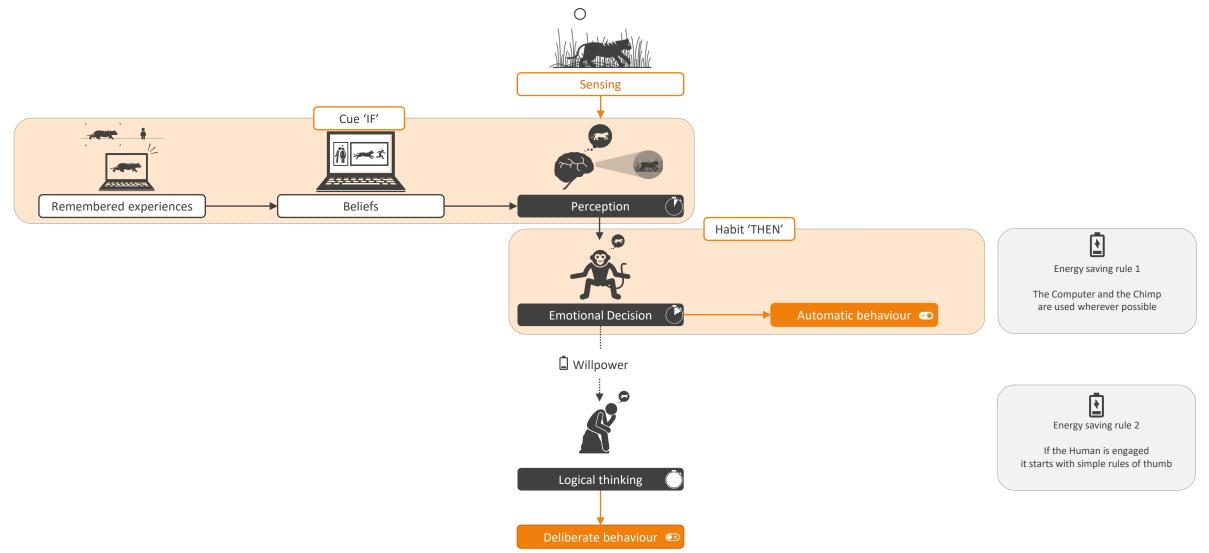
If it succeeds and continues to succeed, the beliefs, values, and behaviour **patterns** that launched the group will become taken as read

MIT Sloan School of Management

#### "The Way We Do Things Automatically Round Here"



### **Habits Are a Product of Reinforcement Learning**

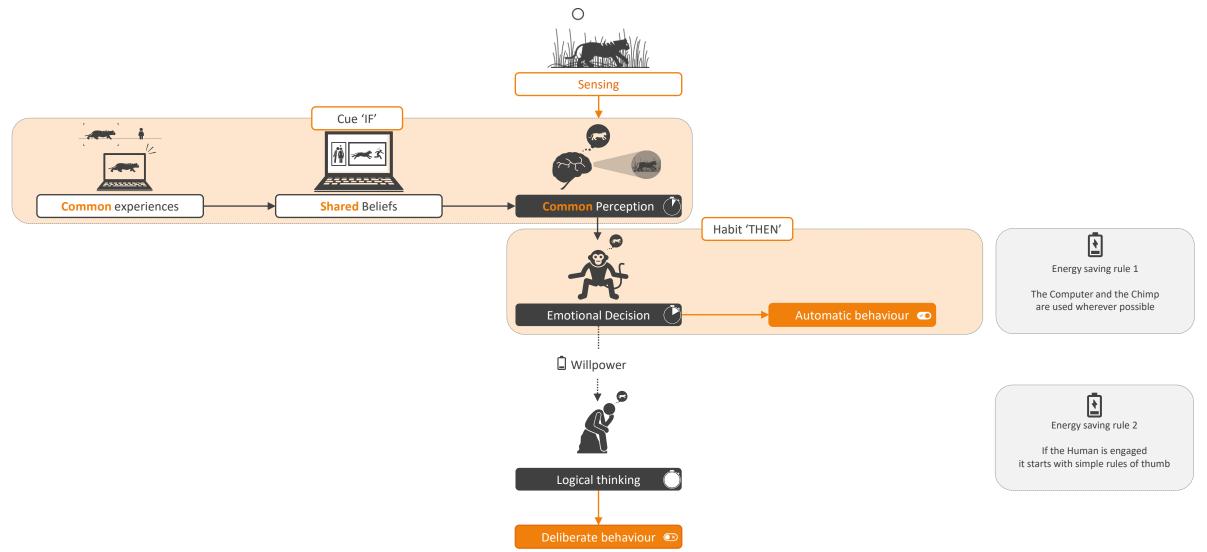


#### **Shared Learning**

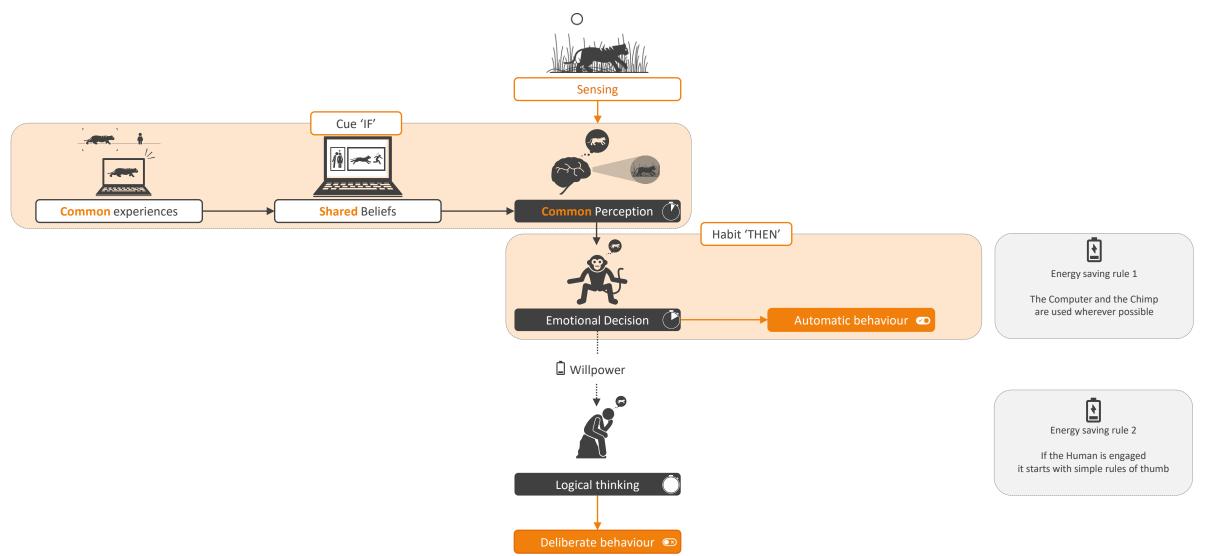
#### Culture is a shared product of shared learning



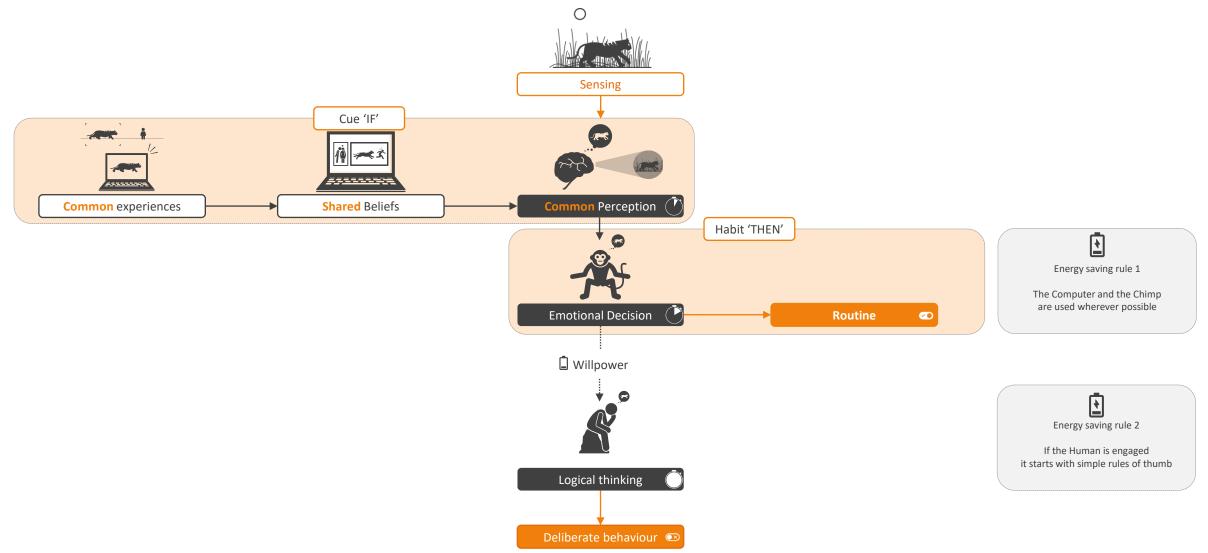
#### **Culture is a Product of Shared Learning**



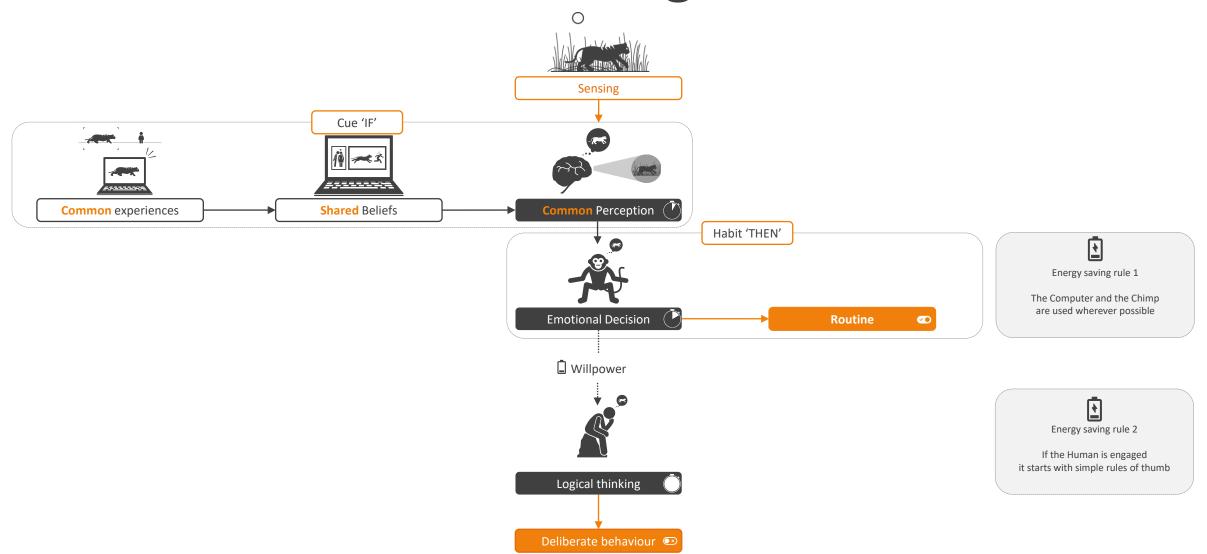
#### **Culture is the Sum of All Habits**



#### Individuals Have Habits; Groups Have Routines



#### **How Cultures Judge & Decide**

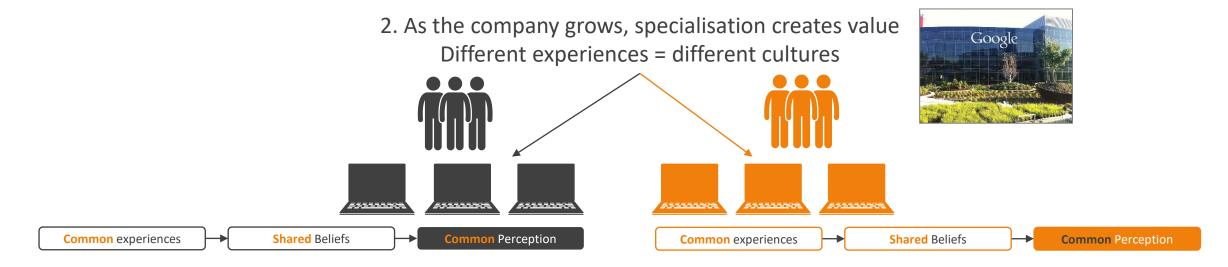


#### **How Different Cultures Form**



1. Start-up with founder as leader Shared experiences = shared culture





#### **Group Cultures Develop to Fit the Environment**

**Architects** 

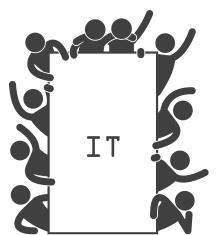


#### Hospital "crash" team



#### **Group Cultures Develop to Fit the Environment at Your Companies**









#### **Group Cultures are Neither Good Nor Bad**











#### When Working Across Cultures Be Humble









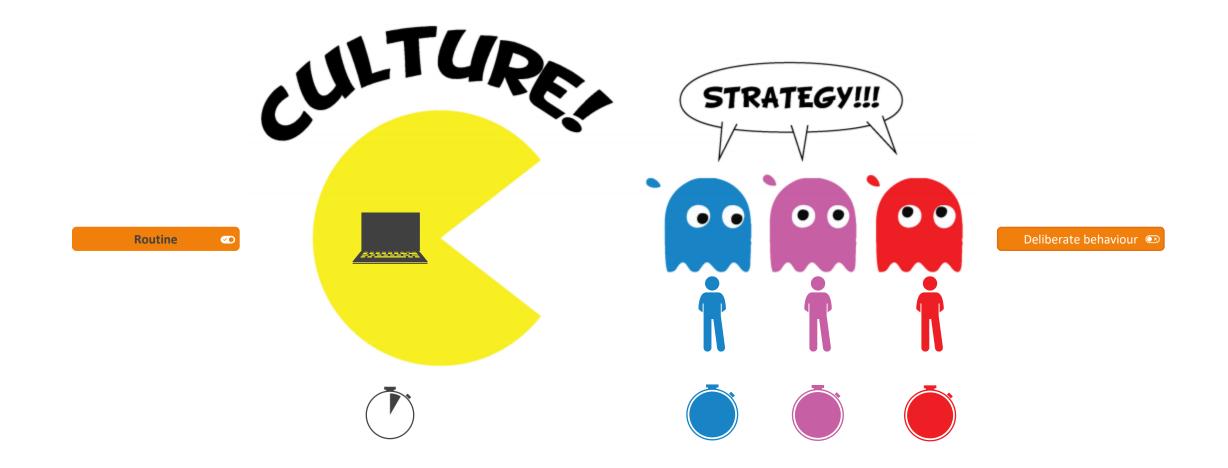
# When Working Across Cultures Be Humble

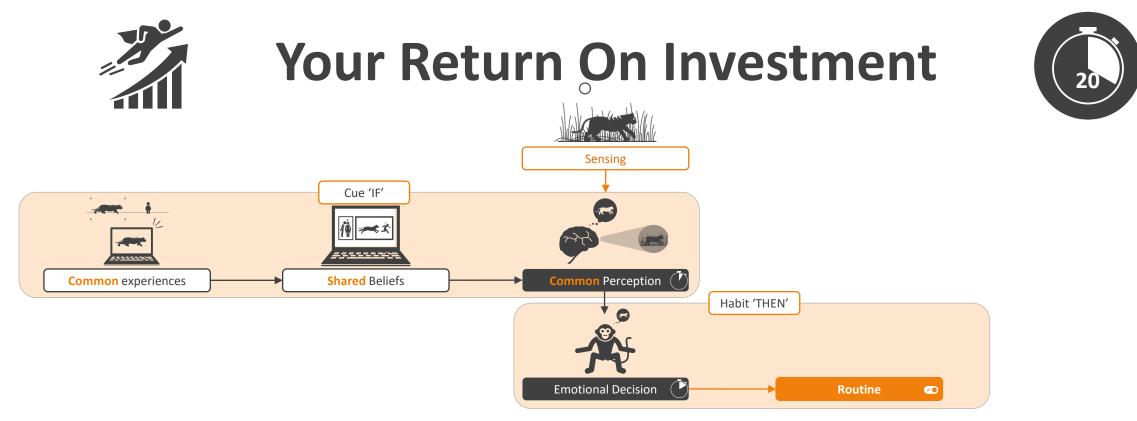
# Be curious not judgemental



"Ted Lasso"

# **Culture Eats Strategy for Breakfast Because the Computer Has the Power**



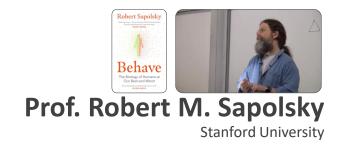


- Culture is the sum of all habits in an organisation
- Group cultures develop to fit the environment and are neither good nor bad
- Culture eats strategy for breakfast because the Computer has the power

#### 17. How does the culture impact strategy activation where you work?

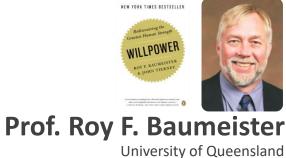
## The Human Can Override The Chimp

# The frontal cortex [Human] makes you **do the harder thing** when it's the right thing to do

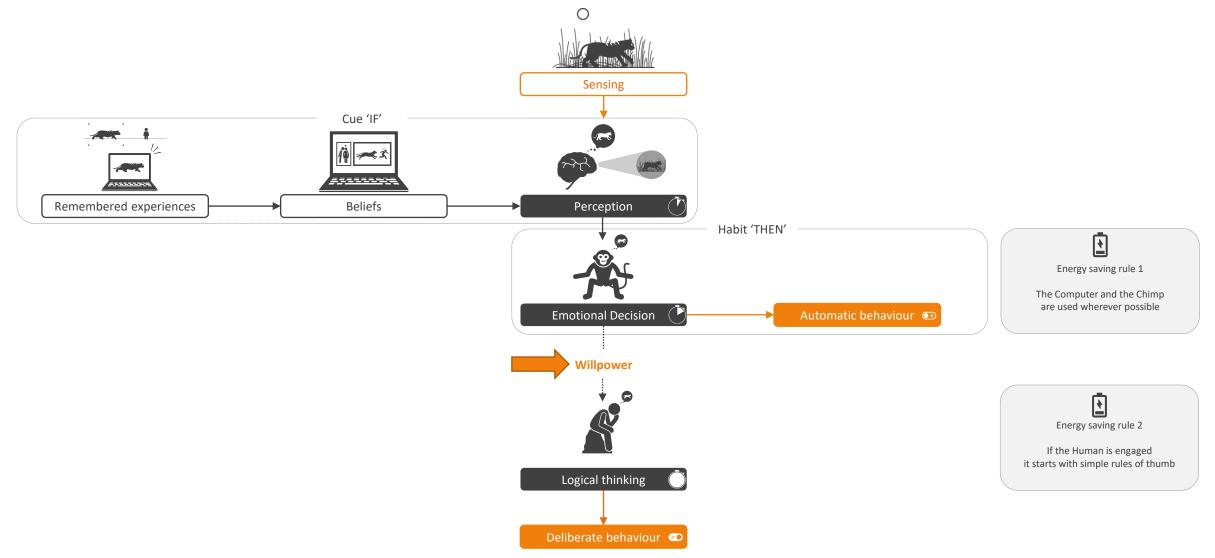


# Willpower is What Separates Us from the Animals

It's the capacity to restrain our impulses, resist temptation – do what's good for us in the long run, **not what we want to do right now** 

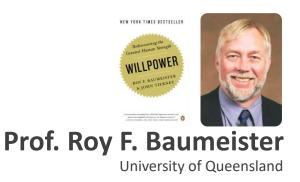


# **All Deliberate Behaviour Requires Willpower**



# Universal Challenge: Willpower is a Scarce Resource

# You have a finite amount of willpower that becomes depleted as you use it



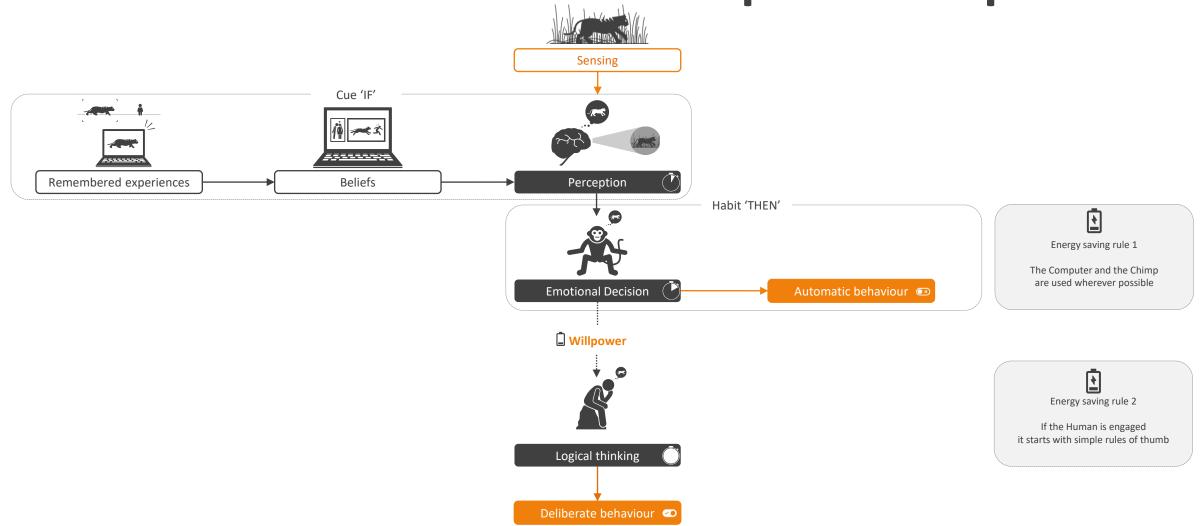
# Willpower Is Depleted By Our Busy Lives



## Habits and Autopilots Are Powerful



# Universal Challenge: All Deliberate Behaviour Requires Willpower



# Break #1 (of 4 today)



Next session starting at

10:05





### Summary of Universal Challenges & Tools #4: Thursday Leading Across Cultures



14. Our Own Culture Is Invisible



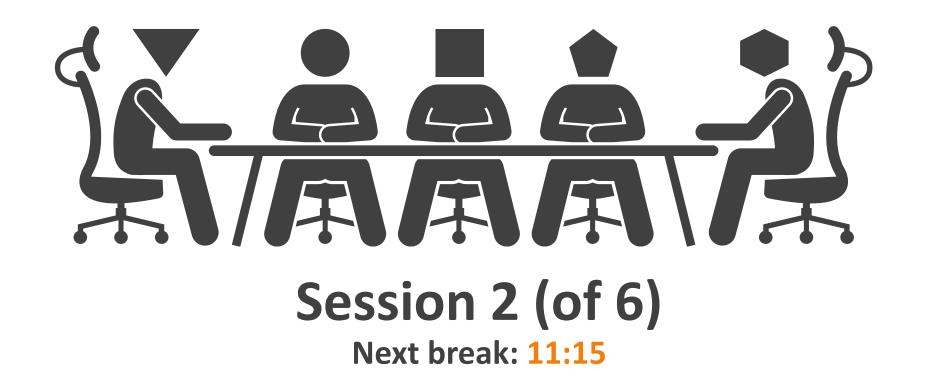
"Just as fish don't know they're in water, we find it hard to see our own culture until we compare it to others" 15. Culture Defeats Strategy



Culture, the sum of all habits, is driven by the Computer; strategy requires deliberate Human behaviour 16. Willpower is a Scarce Resource



# ICMIF Advanced Management Course 2024 Leading across Cultures: Mapping Culture and Avoiding Traps







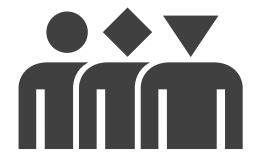
# Our Strategies Increasingly Require Working Across Cultures





## **Our Own Culture Is Obvious**

The way we...see the world in our own culture seems so obvious that it is difficult to imagine that another culture might do things differently





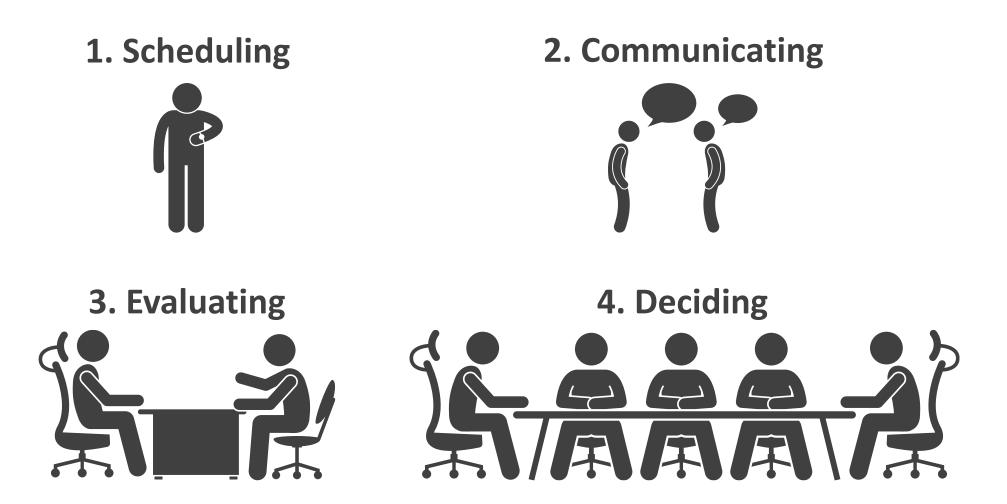
Prof. Erin Meyer

# **Key Tool: Diagnose Before Treating**



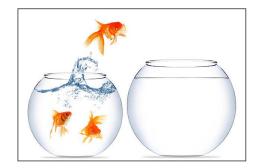
# Because 90% of decision errors are are errors of perception

## **Thank You For Your Pre-Work**



# Diagnose One's Own Culture Before Working Across Cultures

Just as fish don't know they're in water, people often find it difficult to see and recognize their own culture until they start comparing it with others

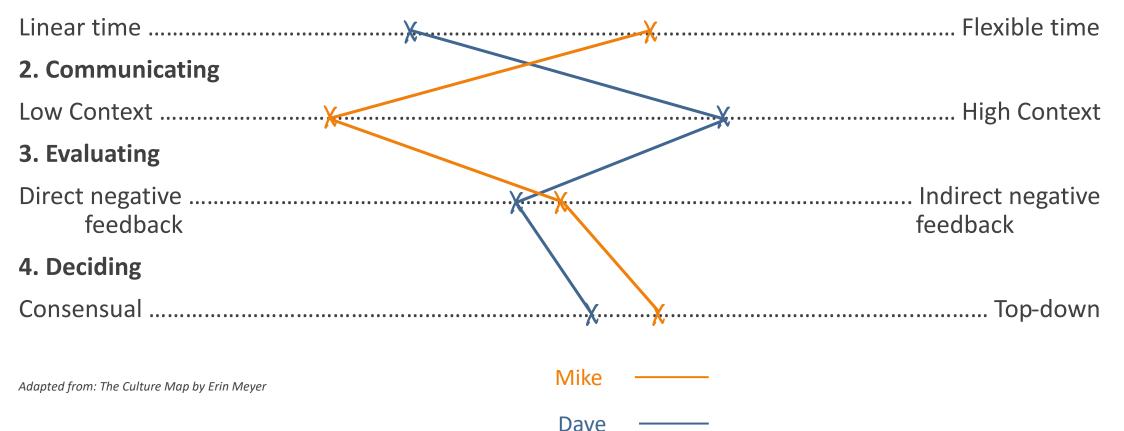




Prof. Erin Meyer

# We Will Produce Your Culture Maps

#### 1. Scheduling



# **1. Scheduling**

#### Linear time

Project steps approached in	Sequential fashion, completing one task before the next	
Attention on	One thing at a time	
Interruptions	Denied	
Winner of battle between schedule and adaptability	The deadline and sticking to the schedule	
Emphasis on	Promptness and good organization	

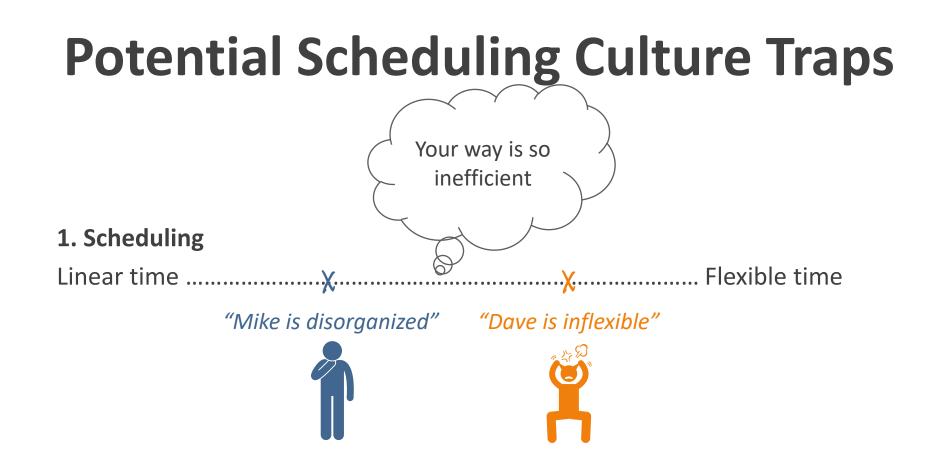
Adapted from The Culture Map, Meyer

# 1. Scheduling

	Linear time	Flexible time
Project steps approached in	Sequential fashion, completing one task before the next	A fluid manner, changing tasks as opportunities arise
Attention on	One thing at a time	Many things at once
Interruptions	Denied	Accepted
Winner of battle between schedule and adaptability	The deadline and sticking to the schedule	Adaptability
Emphasis on	Promptness and good organization	Flexibility

Adapted from The Culture Map, Meyer

# Compare the Relative Positions on a Spectrum To Diagnose Potential Traps



# 2. Communicating

#### Low context

Good communication is	Precise, simple and clear	
Messages	Expressed and understood at face value	
Style	Repetition is appreciated if it helps clarify the situation	
Who is responsible for ensuring understanding?	The communicator	

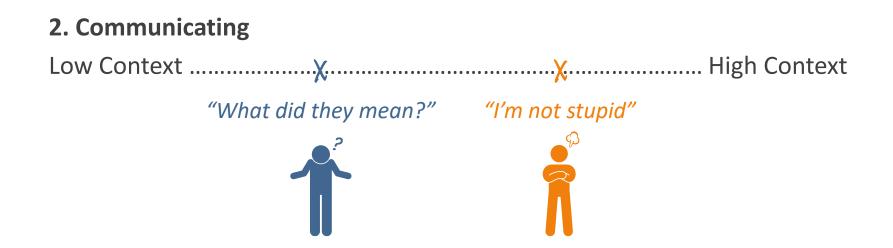
Adapted from The Culture Map, Meyer

# 2. Communicating

	Low context	High context
Good communication is	Precise, simple and clear	Sophisticated, nuanced and layered
Messages	Expressed and understood at face value	Both spoken and read between the lines
Style	Repetition is appreciated if it helps clarify the situation	Messages are often implied but not plainly expressed
Who is responsible for ensuring understanding?	The communicator	The communicator and the recipient

Adapted from The Culture Map, Meyer

# **Potential Communicating Culture Traps**



# **3. Evaluating**

#### Direct

Negative feedback to a colleague is provided	Frankly, bluntly, honestly	
Negative messages	Stand alone	
When criticizing, descriptors are	Absolute (e.g. <i>totally</i> inappropriate, <i>completely</i> unprofessional)	
Criticism may be given in front of a group	Yes	

Adapted from The Culture Map, Meyer

# **3. Evaluating**

	Direct	Indirect
Negative feedback to a colleague is provided	Frankly, bluntly, honestly	Softly, subtly, diplomatically
Negative messages	Stand alone	Wrapped in positive messages
When criticizing, descriptors are	Absolute (e.g. <i>totally</i> inappropriate, <i>completely</i> unprofessional)	Qualifying (e.g. <i>sort of</i> inappropriate, <i>somewhat</i> unprofessional)
Criticism may be given in front of a group	Yes	No

Adapted from The Culture Map, Meyer

# **Potential Evaluating Culture Traps**



# An Evaluating Culture May Be Independent of the Communicating Culture

Low context/explicit

Direct negative feedback

Indirect negative feedback

High context/implicit

# 4. Deciding

Consensual



When decision making is **consensual** where decisions are made in groups through unanimous agreement

There is typically plenty of discussion then decisions tend to be **final** 



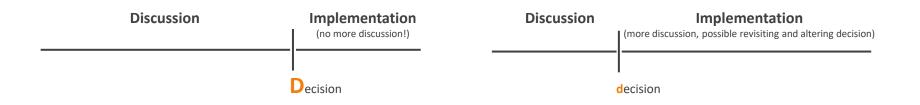
# 4. Deciding



When decision making is **consensual** where decisions are made in groups through unanimous agreement

There is typically plenty of discussion then decisions tend to be **final**  When decision making is **top-down** where decisions are made by individuals (usually the boss)

Decisions are typically reached quickly then **revised** as understanding grows



# **Potential Deciding Culture Traps**

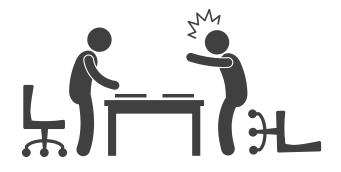


### **Your Culture Map**



# Understand Common Cultural Traps Before Working Across Cultures

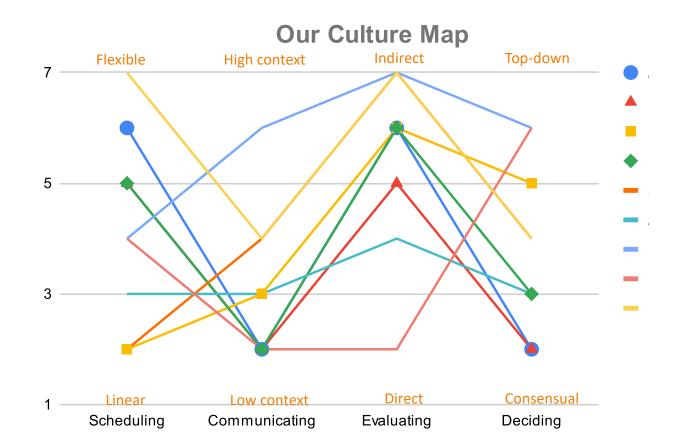
Unless we know how to... avoid easy-to-fall-into cultural traps, we are easy prey to misunderstanding, needless conflict and ultimate failure





Prof. Erin Meyer

# Your Group is About to Work Together on a Project for the First Time





### Your Return On Investment



#### 18. What cultural traps might affect our collaboration?



### **Our Potential Culture Traps**



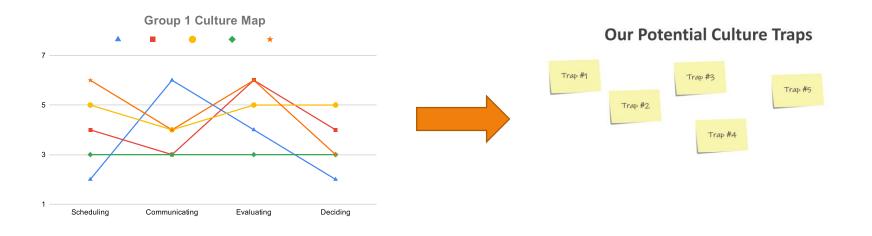


### Your Return On Investment



128

#### 18. What culture traps might affect our collaboration?



# Which Situation is Most Likely to Lead to Misunderstanding?

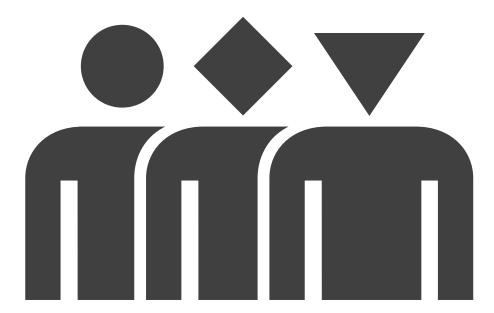
1. One low context person communicating with someone from another low context culture

(e.g. a Dutch person communicating with a Canadian)

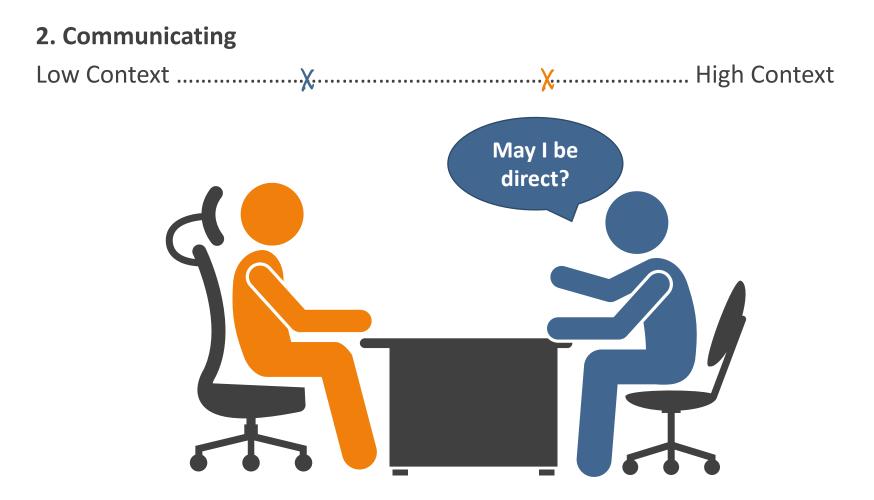
- 2. A high context person communicating with a low context person (e.g. a Japanese person communicating with a German)
- 3. A low context person communicating with a high context person (e.g. an Australian communicating with a South Korean)

4. One high context person communicating with someone from another high context culture (e.g. a person from China communicating with a Brazilian)

### Multicultural Teams Need Low Context Processes



### **The Culture Map: Treatments**



### **Tool: Specify the Critical Few Behaviours**

<b>Not us</b> (Undesired behaviours)	
<b>Us</b> (Desired behaviours)	
1. Ask, "may I be dírect?"	
2.	
3.	

### **A Contract Between Team Members**

<b>Not us</b> (Undesired behaviours)		
	<b>Us</b> (Desired behaviours)	
	1. Ask, "may I be dírect?"	
	2.	
	3.	

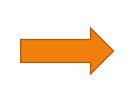


### Your Return On Investment



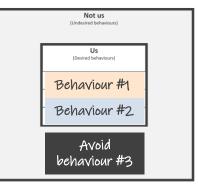
#### **19. What does this mean for our collaboration?**



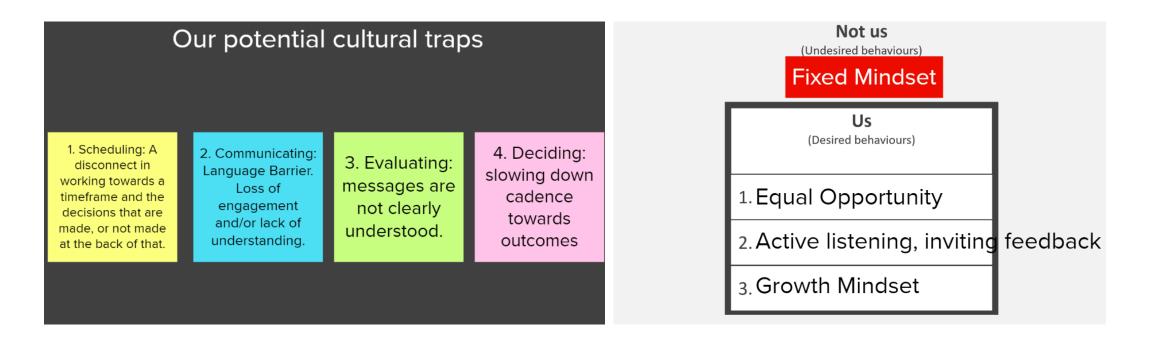


129

#### **Tool: Critical Few Behaviours**



### Diagnose Potential Cultural Traps Before Treating With Critical Few Behaviours

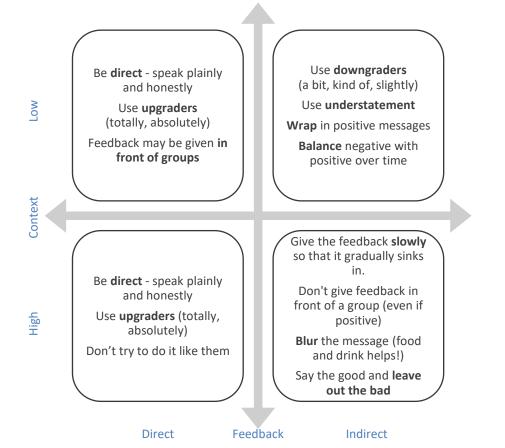


### **The Culture Map: Treatments**

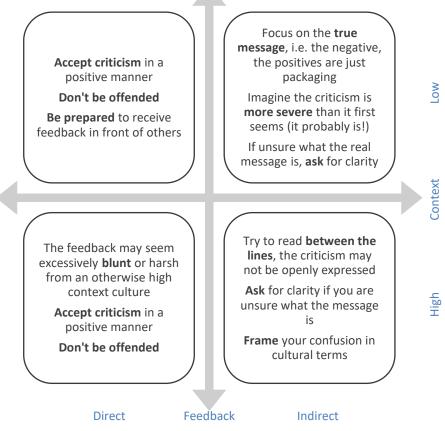
	1. Scheduling		4. Deciding
If you are forming a cross-cultural team If you are visiting a different scheduling culture If you are welcoming a visitor from a different scheduling culture	<ul> <li>Agree scheduling up front as a team</li> <li>Review and learn what works, where</li> <li>Respect the culture and embrace the opportunity to learn why it works</li> <li>Explain in advance the scheduling approach you have</li> </ul>	If you are working with more top- down decision makers	<ul> <li>The boss may make decisions with minimal discussion or input</li> <li>Decisions may be made before, during, or after a meeting</li> <li>Be ready to follow the decision even if different to your view</li> <li>Listen when in charge, but make timely decisions to avoid being indecisive</li> <li>If a group is divided, vote: the vote will be respected</li> <li>Remain flexible throughout the process: decisions are rarely set in stone</li> </ul>
The Golden Rule	<ul> <li>2. Communicating</li> <li>Multicultural teams need low context processes</li> <li>Magic phrase, "may I be direct?"</li> </ul>	If you are working with more consensual decision makers	<ul> <li>Expect a drawn out process with meetings and correspondence</li> <li>Be patient and engaged during lengthy discussions and apparent indecision</li> <li>Check in with teammates and be available to answer questions</li> <li>Cultivate informal contacts to monitor and shape the emerging consensus</li> </ul>
If you are communicating with people used to higher context communication	<ul> <li>Learn to listen to what is meant rather than said and what is not said</li> <li>Gently ask for clarification</li> <li>Before repeating yourself, stop talking. Listen. Did your message land safely?</li> <li>Discuss over dinner in an informal setting</li> </ul>		<ul> <li>Cuttivate informal contacts to monitor and shape the energing consensus</li> <li>Focus on the quality of the diagnosis and reasoning, not on decision speed</li> <li>A Decision will be difficult to try to change once it is made</li> </ul>
	<ul> <li>Be prepared to work more in verbal rather than written form</li> <li>If frustrated by misunderstanding, be self-deprecating and laugh at yourself</li> </ul>	If you are working with consensual and top-down cultures	Agree decision rights, process, deadlines and scope for revision
If you are communicating with people used to lower context communication	<ul> <li>Be clear, specific and repeat key points</li> <li>Ask, "was that clear?"</li> <li>Put it in writing</li> <li>If you are ever not completely certain, state so and ask for clarification</li> <li>It may feel a little impolite at first</li> </ul>		

### **The Culture Map: Evaluating Treatments**

#### When Giving Feedback to People from These Quadrants



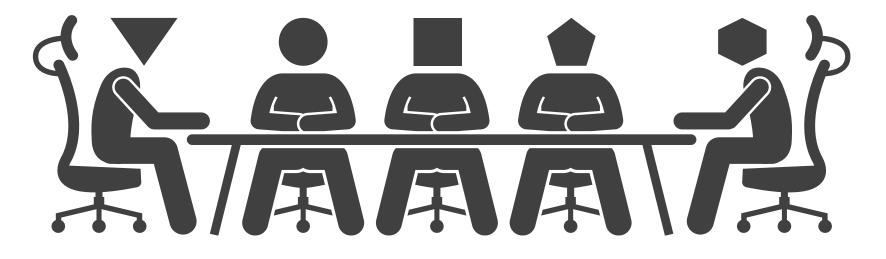
#### When Receiving Feedback from People in These Quadrants



Adapted from: The Culture Map by Erin Meyer

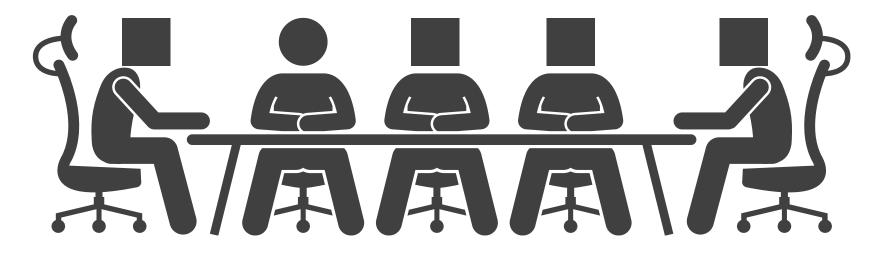
### Diagnosing and Acknowledging Cultural Differences Is Important When

1. Forming a new, cross-cultural team



### Diagnosing and Acknowledging Cultural Differences Is Important When

2. You are visiting another culture



### Diagnosing and Acknowledging Cultural Differences Is Important When

3. You have a visitor from another culture



### When Leading Across Cultures

#### 1. Unlock motivation



#### 4. Reveal differences



A. Form a new team



#### 2. Develop understanding



#### 5. Diagnose traps

I. Scheduling		
shear bine	"They are so discussion."	"The or a strate"
. Communicatio		"They are an inflexible"
		High Context
of contract inter	"What did they mean?"	The set stand"
. Evoluating		
Wrect	¥	Y Indirect
	"Honest Jandback is a gift"	"That was a sharin the Jose"
I. Deciding		
	"They know character they except "	Top-down

Important when you B. Are visiting another culture



#### 3. Diagnose culture

1. Scheduling	
	Flexible tim
2. Communicating	
Low Context	High Conte
3. Evaluating	
Direct negative feedback	Indirect negativ feedback
4. Deciding	
Consensual	

#### 6. Plan treatments

×	Critical Few Behaviours
	Not us (Indecent behavior)
	U5 (Denird/tehnsion) L.
	2. 3.

C. Have a visitor from another culture



### 80/20 Rule: Plan As A New Team Forms

#### 1. Unlock motivation



#### 4. Reveal differences



A. Form a new team



#### 2. Develop understanding



#### 5. Diagnose traps

I. Scheduling		
shear bine	"They are so discussion."	"The or a strate"
. Communicatio		"They are an inflexible"
		High Context
of contract inter	"What did they mean?"	The set state?
. Evoluating		
Wrect	¥	Y Indirect
	"Honest Jandback is a gift"	"That was a sharin the Jose"
I. Deciding		
	"They know character they except "	Top-down

Important when you B. Are visiting another culture



#### 3. Diagnose culture

1. Scheduling	
	Flexible tim
2. Communicating	
Low Context	High Conte
3. Evaluating	
Direct negative feedback	Indirect negativ feedback
4. Deciding	
Consensual	

#### 6. Plan treatments

×	Critical Few Behaviours
	Not us ().visierend terbanner()
	Us (Deninsfielweisun) 1.
	2.

C. Have a visitor from another culture



# Break #2 (of 4 today)



Next session starting at

11:35





### Summary of Universal Challenges & Tools #4: Thursday Leading Across Cultures

**13.** Cultures Fit their Environment "Groups get feedback: if beliefs, values and actions accomplish its purpose, they become taken as read" **Unlock Curiosity** and Motivation Unless we want to avoid cultural traps, we are easy prey to conflict, misunderstanding and failure

#### 14. Our Own Culture Is Invisible



"Just as fish don't know they're in water, we find it hard to see our own culture until we compare it to others"

#### Culture Maps Diagnose Traps



Diagnose potential culture traps with the Culture Map before treating by specifying critical few key behaviours

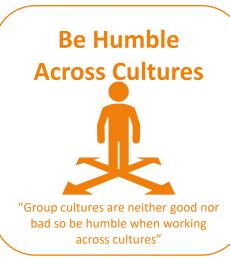
#### 15. Culture Defeats Strategy



Culture, the sum of all habits, is driven by the Computer; strategy requires deliberate Human behaviour



Agree the critical few team behaviours for the desired culture and to avoid potential cultural traps **16. Willpower is a Scarce Resource View of the second second** 



## ICMIF Advanced Management Course 2024 Activating Strategy part 1: Plays to Re-programme the Computer





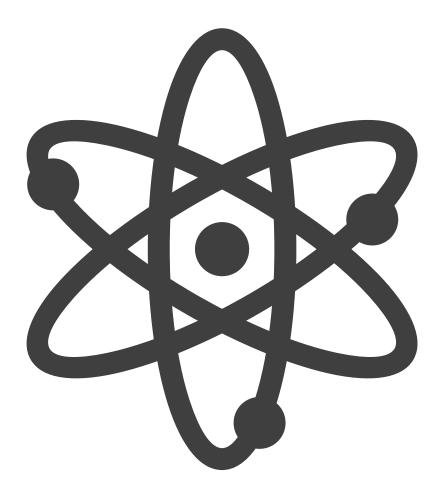


### **Strategy Activation**

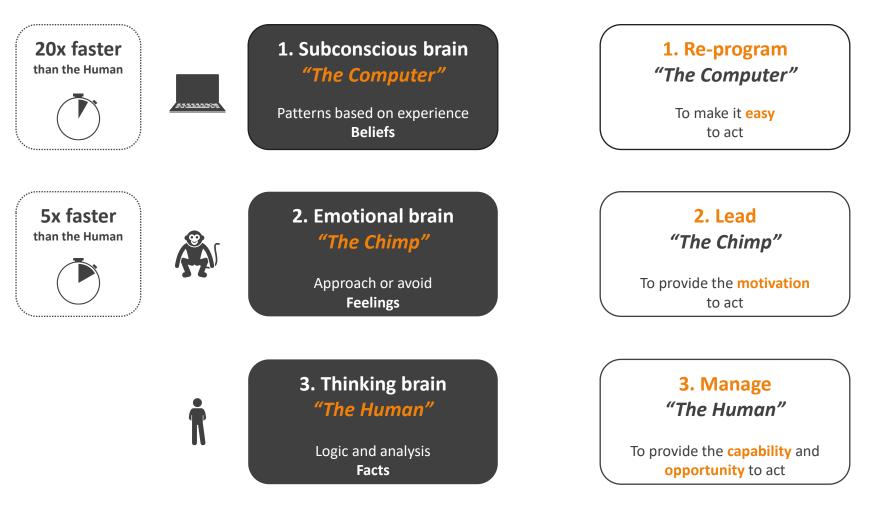
Seeks to capture hearts and minds, develop a shared vision, and persuade people to work together to co-create new futures



### Break Down a Complex Subject Into Easy to Understand Atomic Parts



### **Three Behavioural Levers**



### For Leaders to Activate the Strategy of Purpose-Driven Organisations

**1. Clarify the Purpose** By providing a vision of a to overcome purpose bigger than any self-interest one of us 2. Lead to unlock the **Drive** 

By helping each person **connect** their own purposes with the organization's

By providing the

capability and

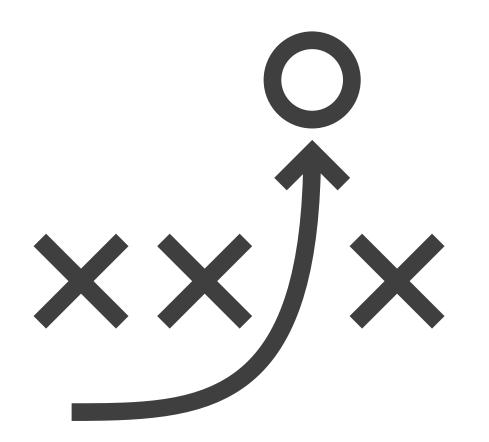
opportunity each person

requires to act

3. Manage to provide the Organisation to act

to act

### **Then Offer Plays**



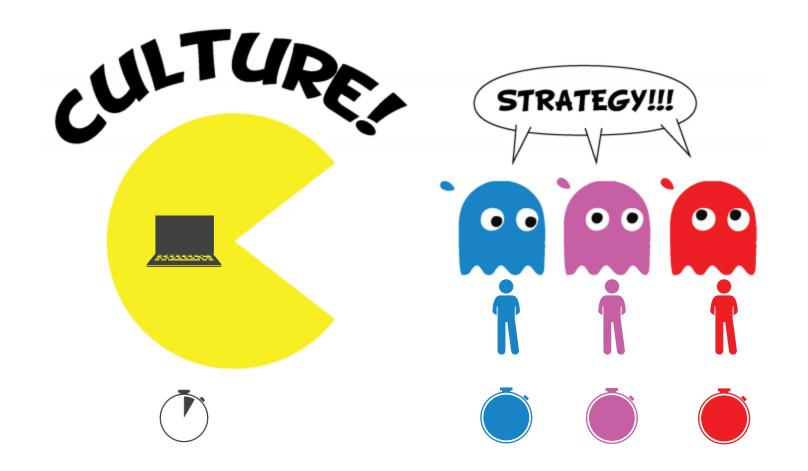
### **Fifteen Sample Plays To Activate Strategy**

From	Play	То
Limiting Beliefs	<ul> <li>Re-Program the Computer to make it easy to act</li> <li>Clarify your vision: maximize the contrast between the better and bitter places</li> <li>Diagnose the culture: harness enabling beliefs, but re-programme limiting beliefs</li> <li>Diagnose the outcomes people want: Ask where's the smile?</li> <li>Use the higher purpose to make choices clear</li> <li>Close the circle to emotionally reinforce how people's actions drive impact and purpose</li> </ul>	Enabling Beliefs
Won't	<ul> <li>Lead the Chimp to provide the motivation to act</li> <li>6. Be the trusted wizard not the hero to connect people to their purpose</li> <li>7. Deliver unbroken line of sight for the Chimp (and the Human)</li> <li>8. Frame situation to make it easier for Chimps to act in a complex world</li> <li>9. Harness existing emotions as sources of energy</li> <li>10. Inspire emotional commitment not rational compliance</li> </ul>	Will
Can't	Manage the Human to provide capability and opportunity 11. Use different time horizons to focus on the actions to overcome the current crux 12. Use commander's intent and thinking out loud to enable coherent action 13. Script the critical moves using mantras and the hand of change 14. Nudge to make desired behaviours easy and automatic 15. Delegate finding the willpower for eternal renewal to a powerful framework	Can

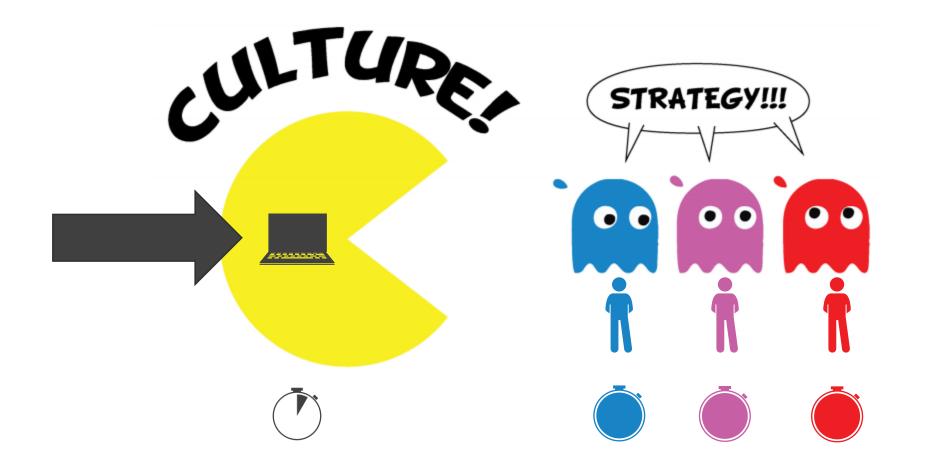
### "What Else Could It Be?" You Are the Experts

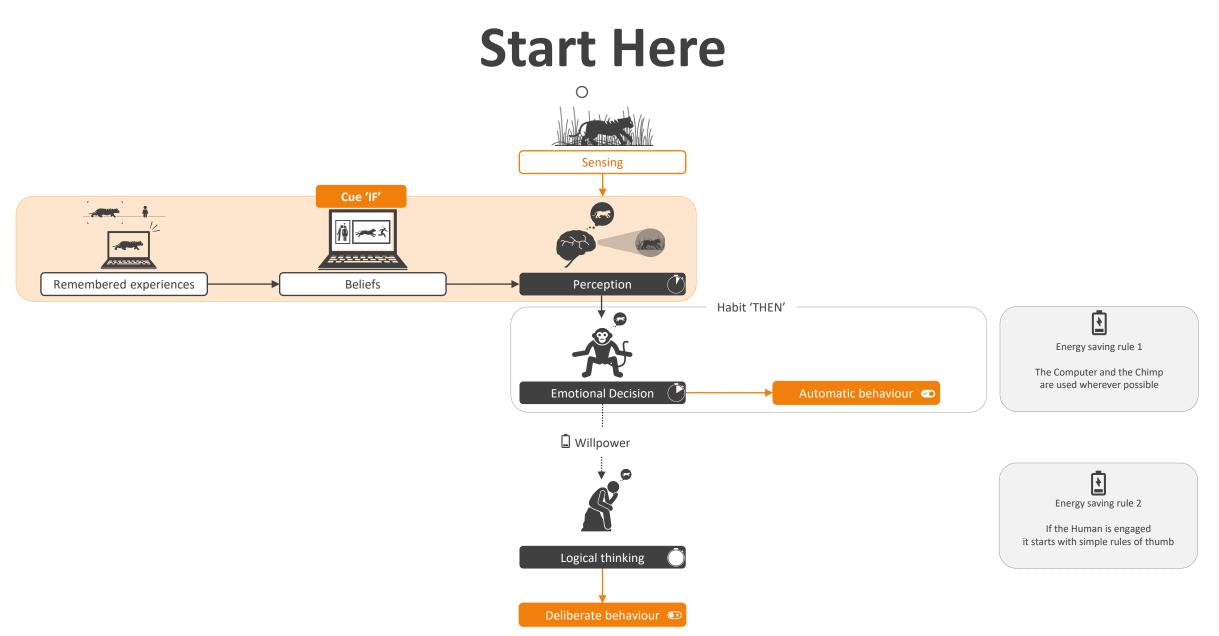
From	Play	То
Limiting Beliefs	<ul> <li>Re-Program the Computer to make it easy to act</li> <li>Clarify your vision: maximize the contrast between the better and bitter places</li> <li>Diagnose the culture: harness enabling beliefs, but re-programme limiting beliefs</li> <li>Diagnose the outcomes people want: Ask where's the smile?</li> <li>Use the higher purpose to make choices clear</li> <li>Close the circle to emotionally reinforce how people's actions drive impact and purpose</li> </ul>	Enabling Beliefs
Won't	<ul> <li>Lead the Chimp to provide the motivation to act</li> <li>6. Be the trusted wizard not the hero to connect people to their purpose</li> <li>7. Deliver unbroken line of sight for the Chimp (and the Human)</li> <li>8. Frame situation to make it easier for Chimps to act in a complex world</li> <li>9. Harness existing emotions as sources of energy</li> <li>10. Inspire emotional commitment not rational compliance</li> </ul>	Will
Can't	Manage the Human to provide capability and opportunity 11. Use different time horizons to focus on the actions to overcome the current crux 12. Use commander's intent and thinking out loud to enable coherent action 13. Script the critical moves using mantras and the hand of change 14. Nudge to make desired behaviours easy and automatic 15. Delegate finding the willpower for eternal renewal to a powerful framework	Can

### **Culture Eats Strategy for Breakfast Because the Computer Has the Power**



### So Seize Every Opportunity to Place the Entries You Need in Your People's Computers

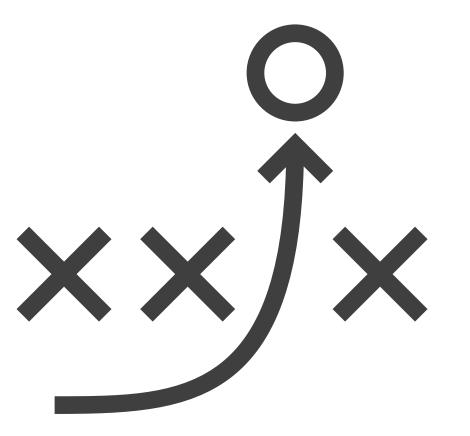




# Fifteen Sample Plays To Activate Strategy **1. Re-Program the Computer**

From	Play	То
	Re-Program the Computer to make it easy to act	
	<b>1. Clarify your vision</b> : maximize the contrast between the better and bitter places	
Limiting	2. Diagnose the culture: harness enabling beliefs, but re-programme limiting beliefs	Enabling
Beliefs	3. Diagnose the outcomes people want: Ask where's the smile?	Beliefs
	4. Use the higher purpose to make choices clear	
	5. Close the circle to emotionally reinforce how actions drive impact and purpose	

### **1. Clarify Your Vision: Maximize the Contrast Between the Bitter Place and the Better Place**



### **Activating Strategy**

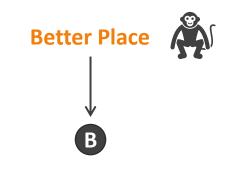
A

Vision U B Clarify

point B

### **Clarify the Better Place**

A





### A Purpose Bigger Than Any One of Us

A

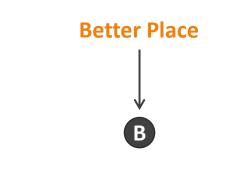
Better Place

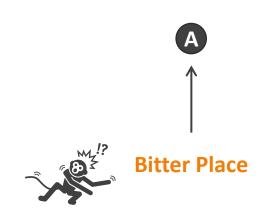
### The Challenge: We Like The Status Quo

A



#### **Define the Bitter Place**





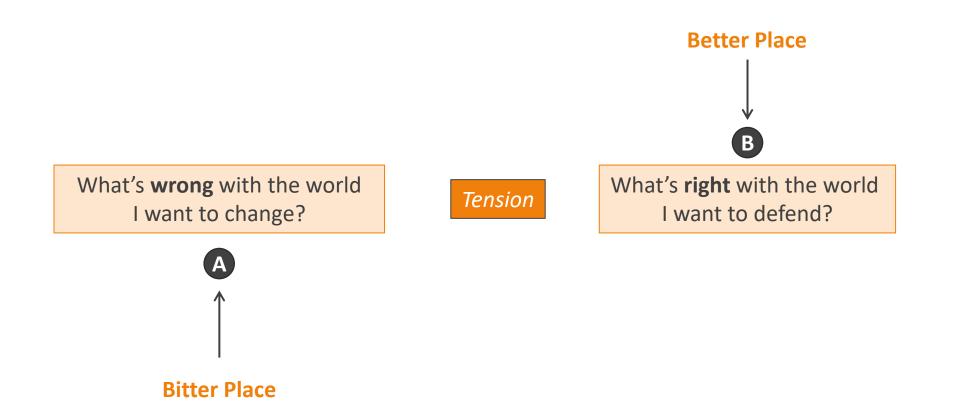
#### The Challenge: We Haven't Been There Before



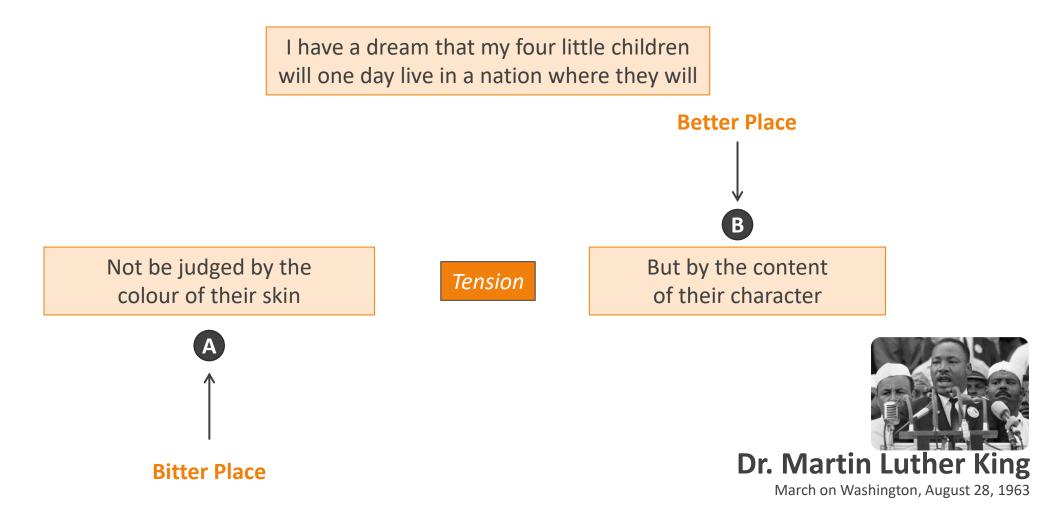


**Bitter Place** 

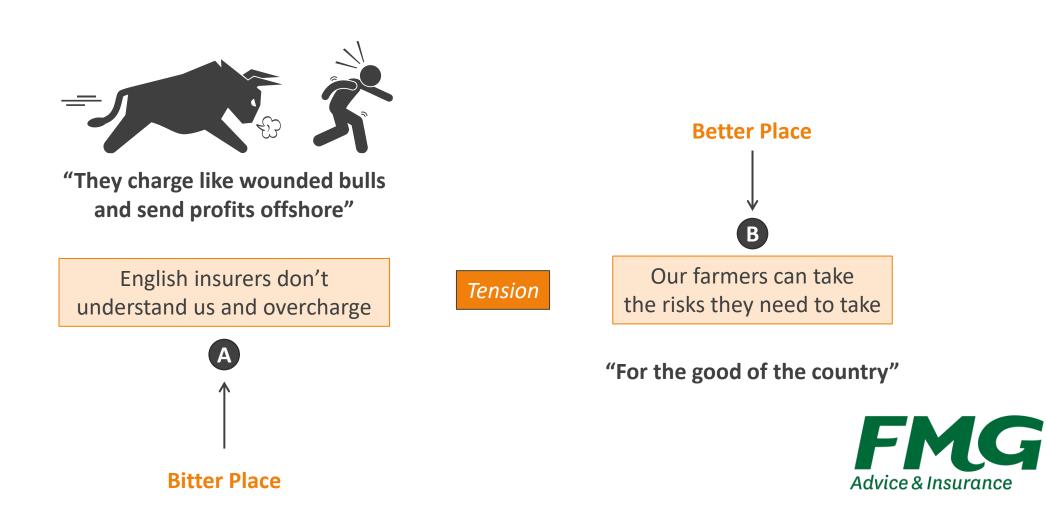
#### Maximize the Contrast Between the Bitter Place and the Better Place



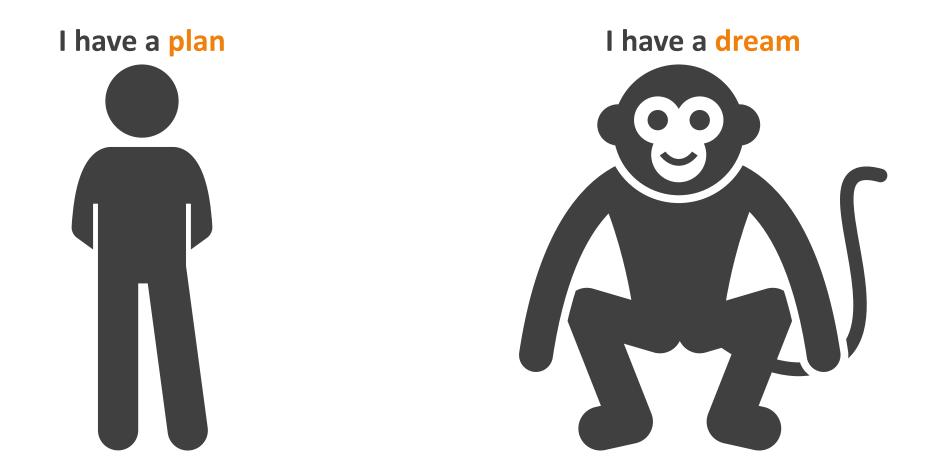
#### Maximize the Contrast Between the Bitter Place and the Better Place



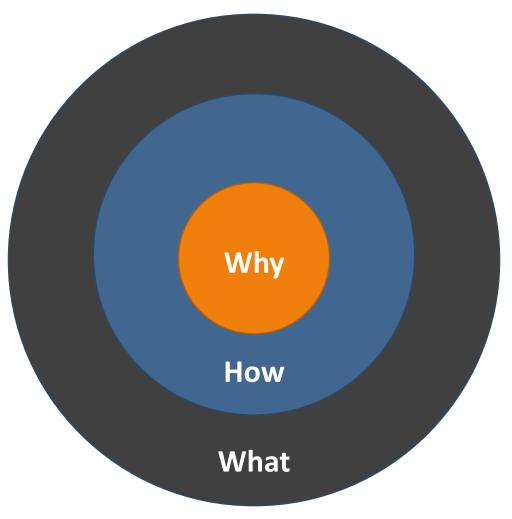
### FMG



#### **Leaders Start With Why**



#### **Leaders Start With Why**





#### **People Need to Understand**

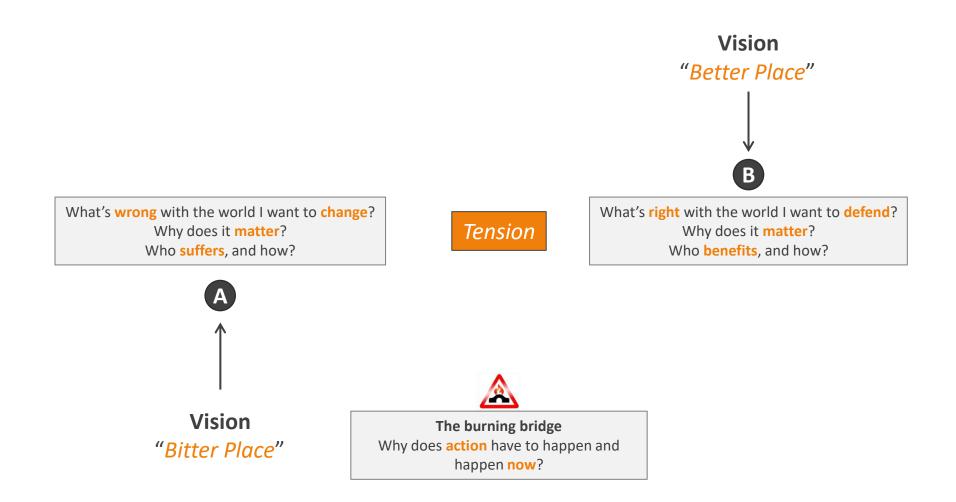
#### Why the whole transformation is taking place



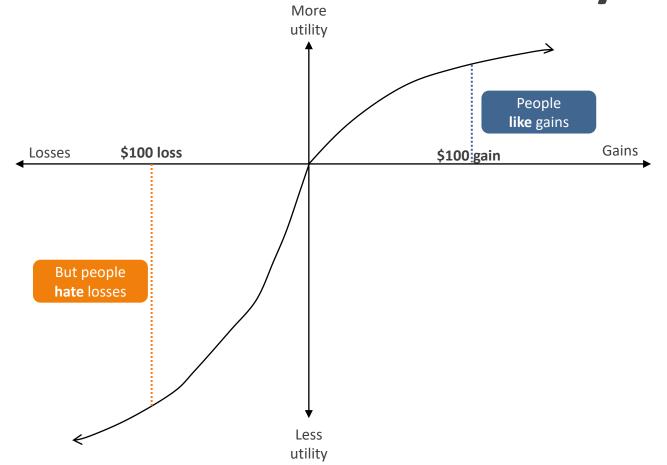
https://www.icmif.org/presentation\_video/digital-transformation-and-moving-towards-a-customer-centric-model/

#### **My Vision: provocations**

Think big: this is a dream for those who want a reason to believe It is not a plan: I don't actually have to explain exactly how I'm going to get to this Better Place What purpose bigger than any one of us will overcome vested interests and self-interest?

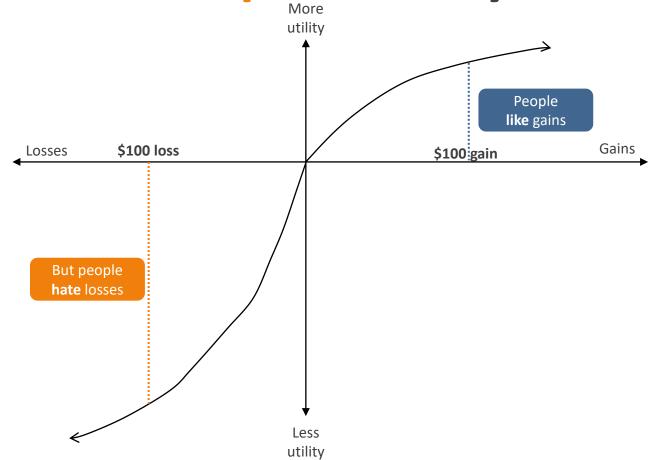


### Loss Aversion People Hate Losses More Than They Like Gains



#### **Loss Aversion**

#### **So Clarify What People Lose By Not Changing**



#### **Vision Canvas**

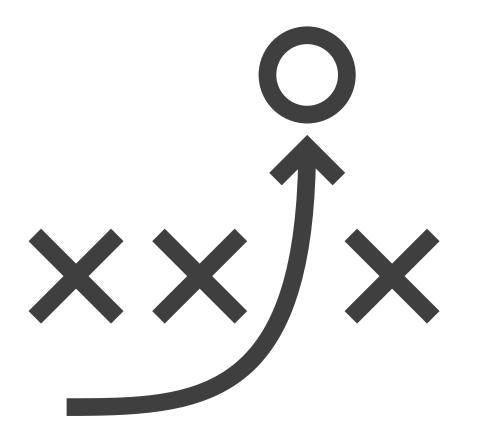
Context:

A - The Bitter Place	B - The Better Place
What's wrong with the world I want to change?	What's right with the world I want to defend?
Why is that important?	
Why does it matter?	Why does it matter?
How will people be affected?	
Who suffers, and how?	Who benefits, and how
The burning bridge: why does change have to happen, and happen now?	

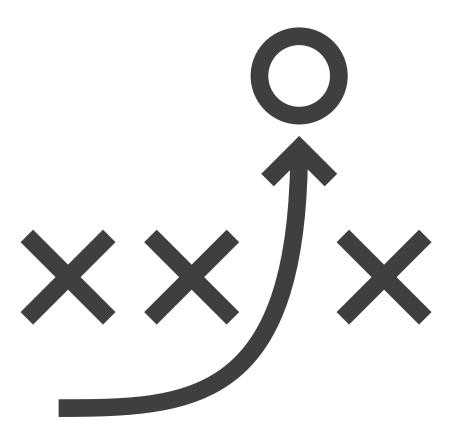


**Re-program the Computer** 

#### 2. What's in the Computer? Diagnose the Culture:

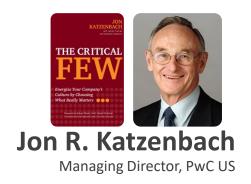


**2. What's in the Computer? Diagnose the Culture:** Harness Enabling Beliefs



## Each Organization's Culture Already Contains the Components it Needs

You don't need to replace your old culture You need to find the **enablers** that can help you move forward



#### **Diagnosis:** What's Best, Strongest and Generates Positive Emotional Responses From Your People

- 1. Ask people at all levels across the organization about how they do their work every day
- 2. Find behaviors that are already being performed today that represent the best of your company
- 3. Identify the feelings that are generated by these behaviors



## **Treatment:** Select and Connect the "Critical Few" Enabling Behaviors

## With those feelings that will provide balanced motivation over time



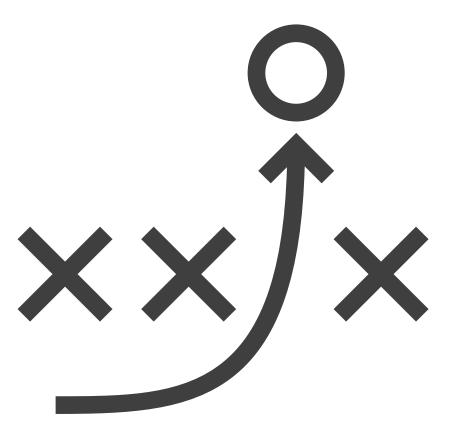
## We Facilitated Discussions with Frontline Employees Framed by Two Questions

- 1. "What are the strengths to build on?"
- 2. "What is stopping us from being great?"



**Re-program the Computer** 

#### 2. What's in the Computer? Diagnose the Culture: Harness Enabling Beliefs; Re-Programme Limiting Beliefs









#### What's In the Computer?



### **Limiting Belief**

## People generally **don't trust** that businesses can be **purpose-driven** as well as being a successful business



**Ayanda Seboni** Group Executive: Communications, Brand and Marketing, PPS (South Africa)

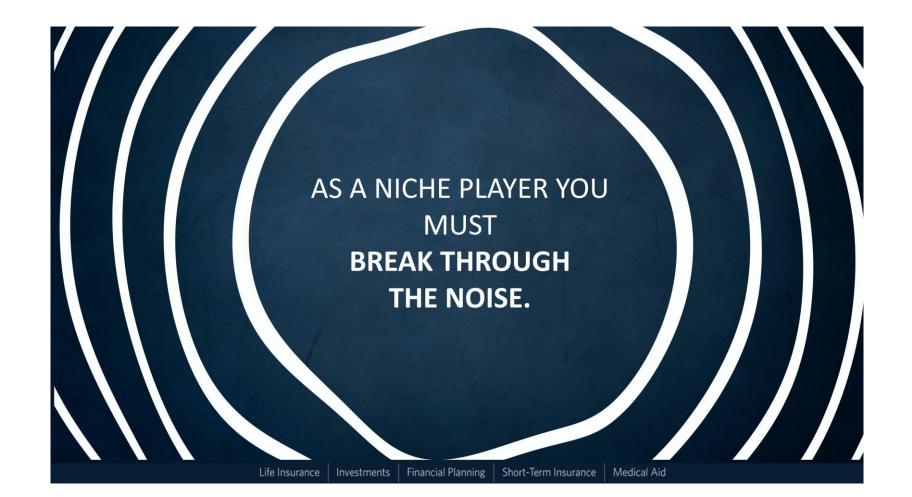
#### We Need to Do Things Differently

# To get the attention of the people we are looking for

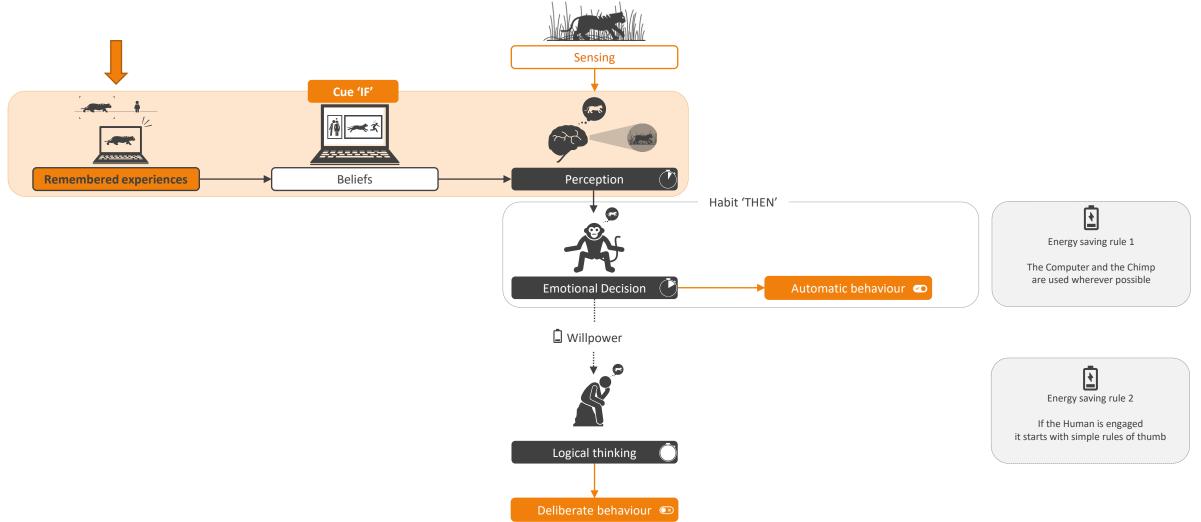


**Ayanda Seboni** Group Executive: Communications, Brand and Marketing, PPS (South Africa)

#### **Re-Programme Limiting Beliefs**



#### Design Positive (Surprising) Experiences to Replace Limiting Beliefs With Positive Feelings



#### Conkers



Source: https://journeynorth.org/

#### "Health and Safety Gone Mad"



Source: https://journeynorth.org/

#### **Re-Programme Limiting Beliefs Break Through the Noise**



Source: The Guardian, 14<sup>th</sup> October 2013

#### Design Positive (Surprising) Experiences to Replace Limiting Beliefs With Positive Feelings



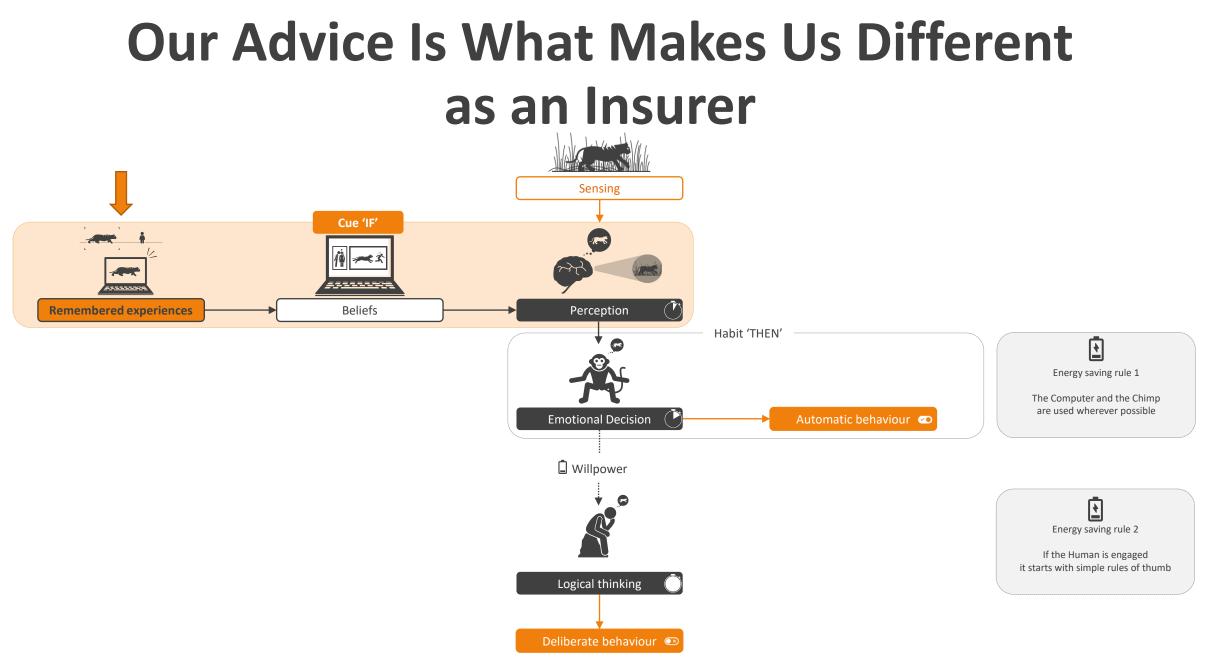


Chief Client Officer, FMG (New Zealand)

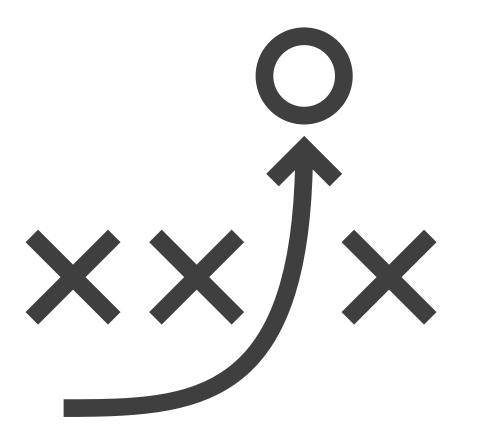


FMG

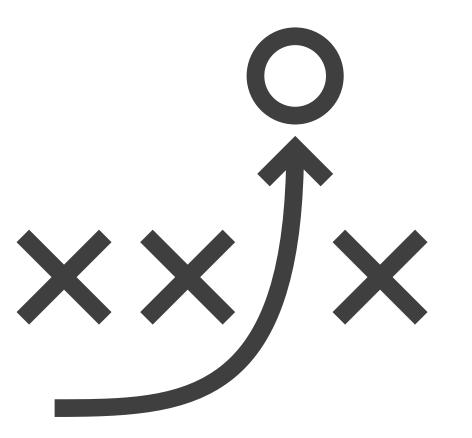
100



## 3. What's In the Computer? Diagnose the Outcomes People Want

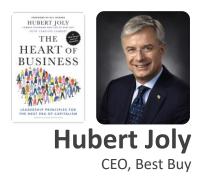


3. What's In the Computer? Diagnose the Outcomes People Want "Where's the Smile?"



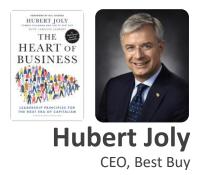
## Although He Was Clear on His Own Purpose and His Organization's

# He didn't know much about what drove the people around him



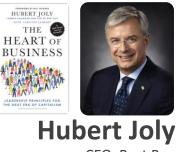
## Without That Knowledge It Would be Hard

## For him to help them connect their own purposes with the organization's



## Without That Knowledge It Would be Hard

For him to help them connect their own purposes with the organization's, and provide a common, overarching pull for all team members



CEO, Best Buy

# Strategy Activation Is About Understanding the People in the System

Their wants, needs, and barriers to change

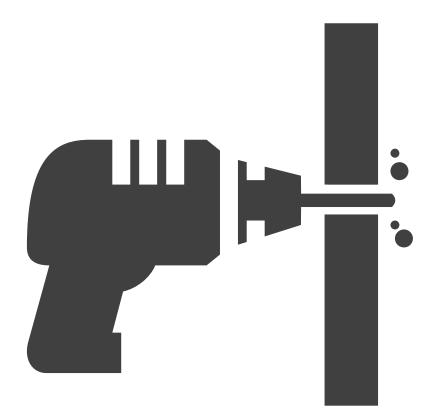


# Strategy Activation Is About Understanding the People in the System

Their wants, needs, and barriers to change And how to persuade them to join your cause and move forward together



#### People Don't Want A Quarter Inch Drill



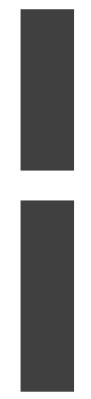
#### **They Want A Quarter Inch Hole**



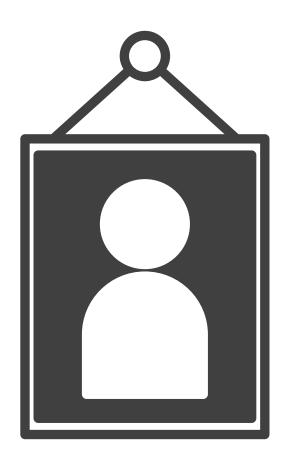
**Theodore Levitt** Marketing Myopia, HBR, 1960

148

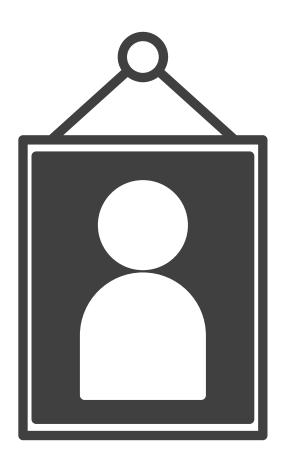
## They Don't Merely Want A Quarter Inch Hole



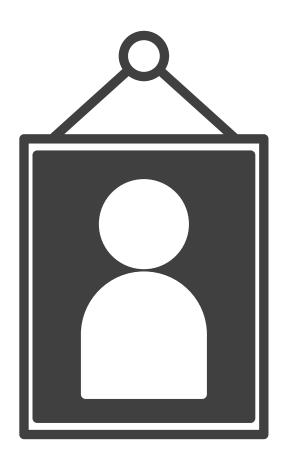
## They Want To Hang A Picture On The Wall



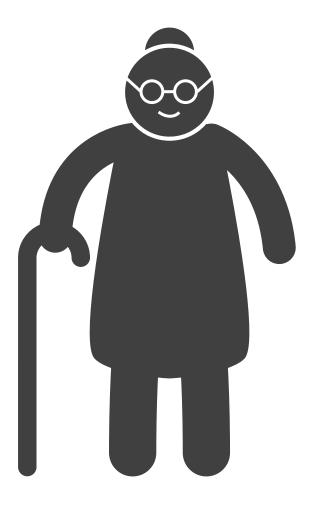
# They Don't Merely Want To Hang A Picture On The Wall



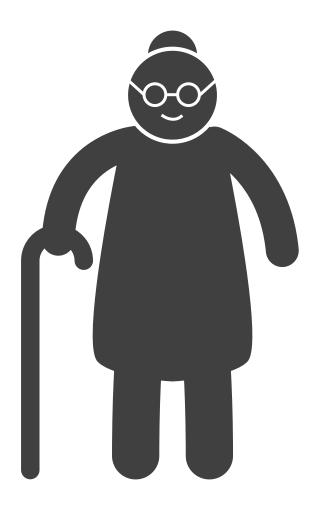
#### What Outcomes Do People Really Want?



# They Want to Hang The Picture On The Wall To Put a Smile on Their Grandmother's Face



#### **Key Question: Where's The Smile?**



#### For Leaders To Lead With Purpose

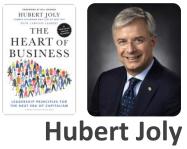
Leaders must listen to understand what drives colleagues Leaders must make it easy to connect shared purpose to their tasks





#### What Drives You?

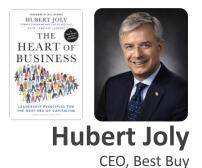
#### What gives you energy?



CEO, Best Buy

#### **Connecting Dreams**

# What are your **dreams**? Let's **make them happen**



# Hubert Joly Makes It Sound Easy It's A Lot Harder Than This

What are your **dreams**? Let's **make them happen** 



# Listening to Understand What's In Others' Computers

Be curious



"Ted Lasso"

# Listening to Understand What's In Others' Computers

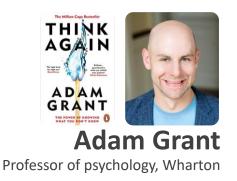
Be curious not judgemental



"Ted Lasso"

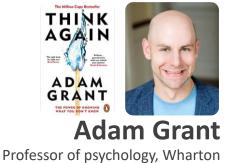
#### **#10 Practice the Art of Persuasive Listening**

How can you show an interest in helping people crystallize their own views and uncover their own reasons for change?

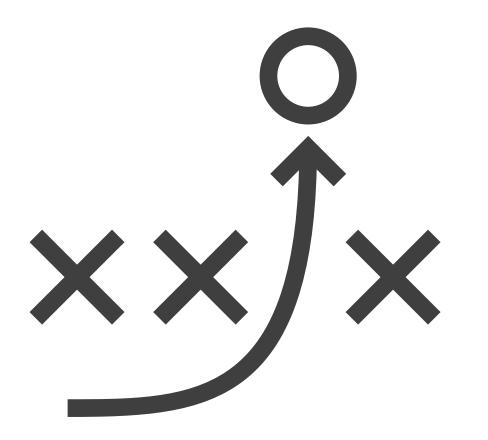


#### **#10 Practice the Art of Persuasive Listening**

How can you show an interest in helping people crystallize their own views and uncover their own reasons for change? A good way is to increase your question-to-statement ratio

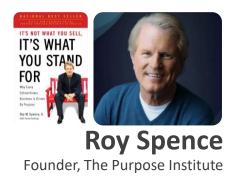


#### Re-program the Computer 4. Use the Higher Purpose To Make Choices Clear

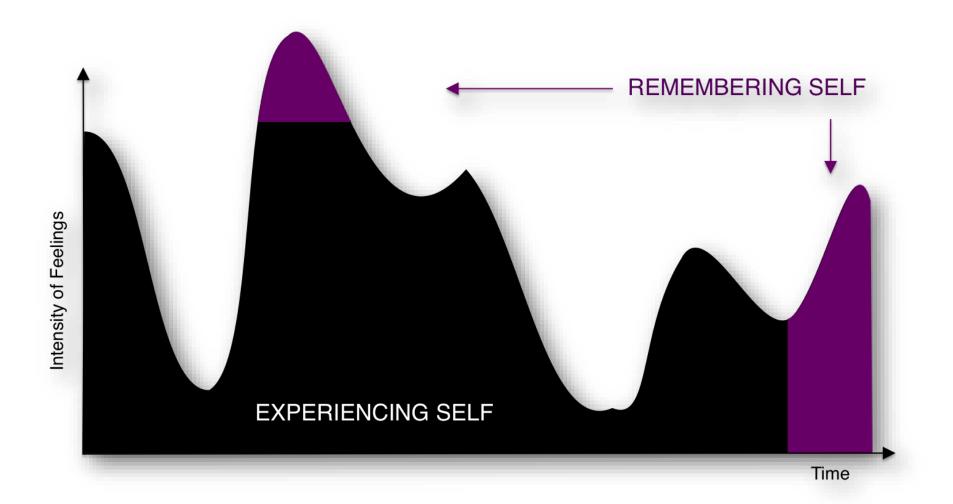


#### **Purpose Doesn't Make Decisions Easy**

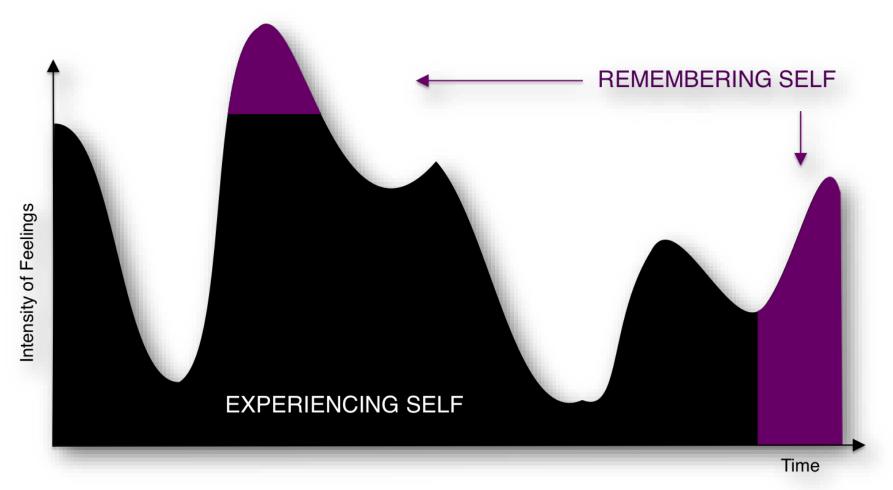
It makes them clear



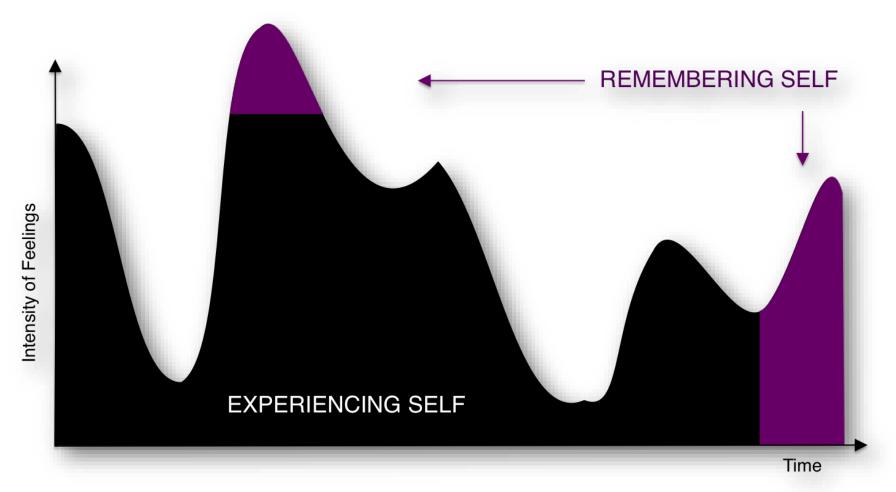
#### The Remembering Self is the Story Teller



# The Remembering Self is the Story Teller Look For Things to Say No To... Memorably



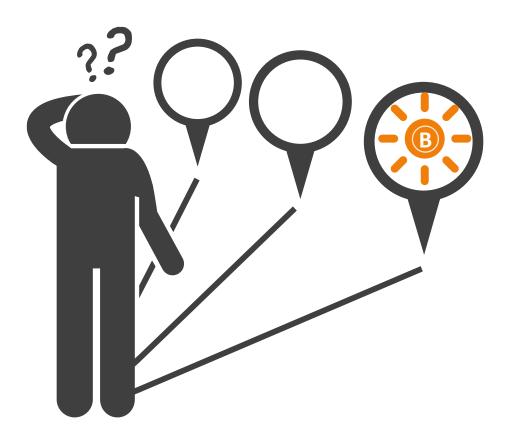
# Re-program Computers By Saying No to Anything That Doesn't Align With Purpose







Use the Higher Purpose To Make Choices Clear

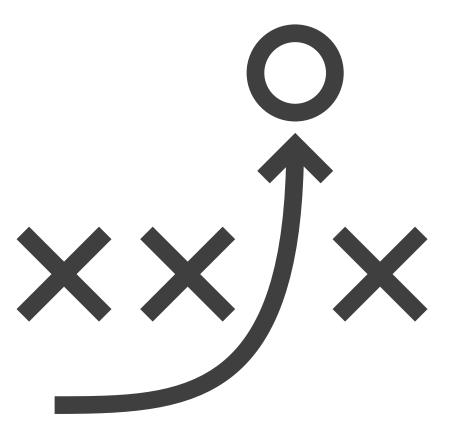


# **Re-Programme Mental Computers By Using the Higher Purpose To Make Choices Clear**



**Re-program the Computer** 

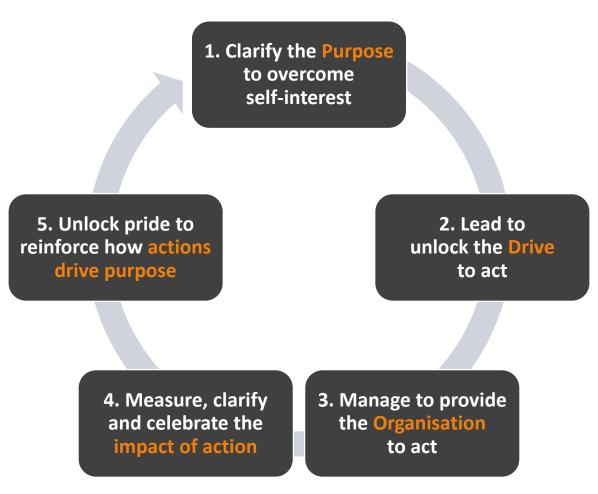
#### 5. Close the Circle to Emotionally Reinforce How People's Actions Drive Impact and Purpose



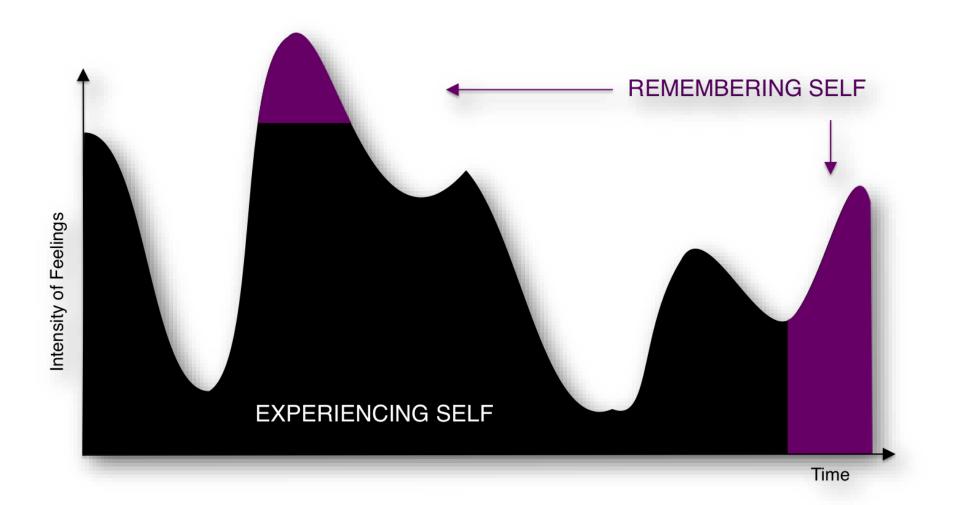
# For Leaders to Activate the Strategy of Purpose-Driven Organisations

**1. Clarify the Purpose** By providing a vision of a to overcome purpose bigger than any self-interest one of us By helping each person 2. Lead to **connect** their own unlock the **Drive** purposes with the to act organization's By providing the 3. Manage to provide capability and the Organisation opportunity each person to act requires to act

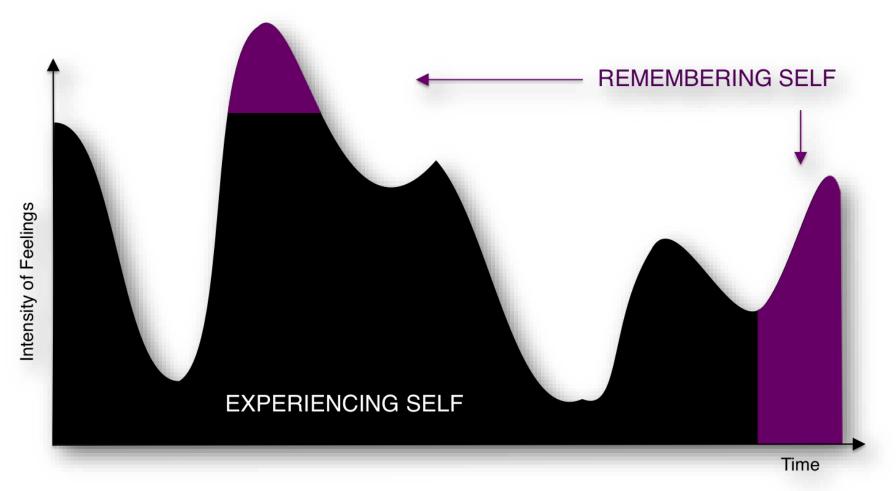
# **Close the Circle to Emotionally Reinforce How People's Actions Drive Impact and Purpose**



#### The Remembering Self is the Story Teller



# The Remembering Self is the Story Teller Link Great Outcomes to Specific Historic Actions



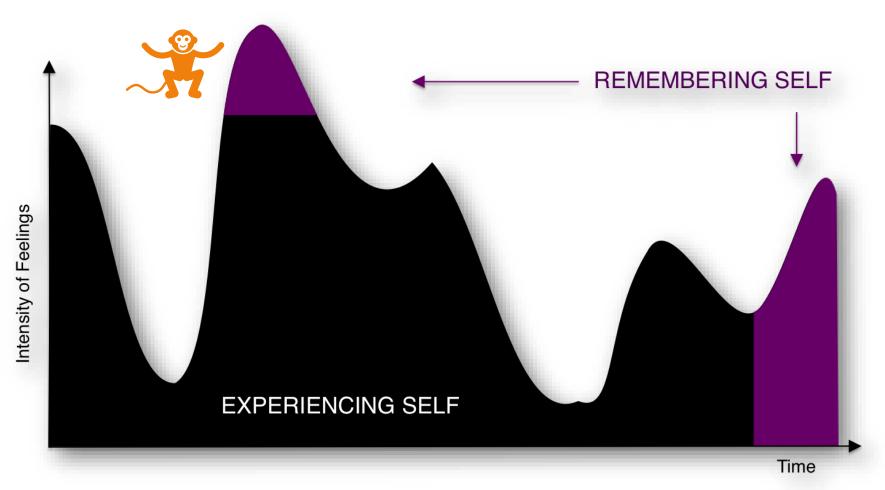
# **Trace Back to Clarify the Historic Small Action** That Later Grew Into a Great Outcome



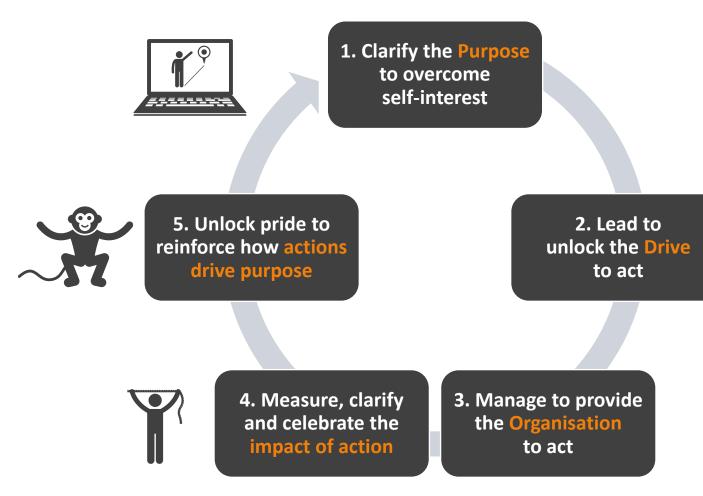
# Use As Measured By to Clearly Link Action To Driving Impact and Purpose



# The Remembering Self is the Story Teller Celebrate Progress and Achievement



# **Close the Circle to Emotionally Reinforce How People's Actions Drive Impact and Purpose**



# 1. Common Computer Entries (Part 1)

Resistant to Influence	Entry	Open to Influence>
1. Beliefs to catalyze a clear and shared vision for the company and to secure commitment to and vigorous pursuit of that vision		
Do I default to self-interest in the absence of a clear, shared purpose?	Purpose	Do I see a higher purpose where people who matter to me will benefit?
Am I uncertain what behaviours are expected to live our values?	Our Values	Do I associate specific behaviours with fulfilling our purpose?
Is our 'Point B' ill-defined, shifting or completely absent?	Mission	Is there a clear, specific objective that I will know when we reach it?
Do I only know our goals and not the frank plan to achieve them?	Strategy	Do I know how we plan to overcome what stands between points A&B?
Is it opaque how this links into our strategy?	Roadmap	Is the strategy clear and broken down into achievable parts?
Am I unclear about roles and responsibilities?	Rolemap	Do I understand my part of the roadmap and each person's role?
Do I lack any association between my tasks and a pressing need to act?	Urgency	Am I committed to acting now and concerned by the cost of delay?

## 1. Common Computer Entries (Part 2)

Resistant to Influence	Entry	Open to Influence>		
2. Beliefs About Me (the "Hero" being led)				
Is there nothing in this that reflects my self-identity?	Self-identity	Do I see myself in this behaviour?		
Is this inconsistent with what I've done before?	Consistency	Is this consistent with how I've behaved previously?		
Do my loyalties lie elsewhere?	Loyalties	Will this behaviour avoid breaching my loyalties?		
Does this behaviour contravene my values? My		Is this behaviour consistent with my values?		
3. Beliefs About You (the leader)				
Do I owe this person nothing?	Reciprocity	Do I owe this person a favour?		
Has this person violated my expectations?	Trust	Has this person made my life better?		
Have I never warmed to this person?	Liking	Has this person made me feel good?		
Has this person failed to earn my respect?	Authority	Has this person earned my respect?		
Has this person failed to walk the talk? Integrit		Does this person clearly walk the talk?		
Has this person contravened my values?	Your Values	Does this person live my values?		
Has this person been unable to step inside my world?EmpathyHas this person shown that they deeply understand		Has this person shown that they deeply understand me?		
4. Beliefs About What is True and What to Do				

In addition to the above common Computer entries which specifically relate to beliefs the "Hero" holds about themselves and about you, it may be valuable to also consider other beliefs the "Hero" holds about what is true and what to do.

For example, what beliefs does the "Hero" hold regarding the importance and urgency of the behaviour, about how to perform it?

Useful prompts include: who, how, what, where, when and why.

### **2. Common Chimp Drives**

<	The Drive	Approach>		
Getting started				
Is this behaviour devoid of any meaning for me?	Purpose	Does this clearly align with our plan to reach our Better Place?		
Is my control and authority over others being decreased? Pov		Is my control and authority over others being increased?		
Am I at risk here doing this?	Security	Is it safe for me here doing this?		
Does this make me an outsider here? Belonging		Does this strengthen my bonds with 'the troop?'		
Does this involve someone straying into my 'turf?'	Does this involve someone straying into my 'turf?' Territory			
Can I just ignore this?	In I just ignore this? Curiosity Does this affect my chances of surviving and prospering?			
Am I being told what to do and how to do it?	I being told what to do and how to do it? Autonomy Am I allowed to find my own way of achieving the goal?			
Will this diminish my standing in other people's eyes?	Il this diminish my standing in other people's eyes? Status Will this enhance my standing in other people's eyes?			
How foolish will I look if I try this and fail?	Competence	How good might I look if I try this and excel?		
Is this all about someone else?	Ego	Is there something in this for me?		
For the journey (be	cause the Chimp pro	vides all the energy)		
Is this boringly easy?	Mastery	Is this continually developing my competence?		
Am I spinning my wheels with this?	Progress	Am I moving forward with this every day?		
Is the progress I am making here meaningless?	Achievement	Am I hitting milestones?		
Is my/our progress going unnoticed by significant others?	Recognition	Is my/our progress being celebrated by significant others?		
Why is no one else doing this?	Social proof	Can I see other people thriving by doing this?		

The Chimp is **5x stronger** than the Human and has **all the energy** to embrace or resist change

Any sense of loss in the feelings of avoidance will be magnified at 2.5x the power of any sense of gain in the act of approaching

### **3. Common Human Enablers**

← Harder	Enabler	Easier ————————————————————————————————————		
Capability				
Will it be hard and feel like a giant leap?	Ease	Will it be easy and feel like a small step?		
Will it appear trivial? Importance		Will it appear important?		
Am I uncertain what to stop doing in order to do this?	Trade Off	Am I clear what to stop doing in order to do this?		
Do I lack access to the necessary knowledge to do this?	Knowledge	Do I have access to the necessary knowledge to do this?		
Do I lack the training to do this?       Skills       Do I have the skills to do this?		Do I have the skills to do this?		
Am I uncertain about exactly what to do in this case? Script		Do I know exactly what to do in this case?		
Do I not know where we are going with this? Ma		Is our destination crystal clear?		
Opportunity				
Do I have too many other demands to do this?	Time	Can I defend the time to do this?		
Is my focus being drawn elsewhere? Attention		Am I able to focus on this without distraction?		
Are my resources (money, people, etc) insufficient?	my resources (money, people, etc) insufficient? Resources Do I have access to the necessary resources?			
Am I unable to access the necessary materials? Materials Do I have access to the necessary material		Do I have access to the necessary materials (inc. data)?		
Are there cues that trigger alternatives behaviours?	Cues	Are there cues that trigger the desired behaviour?		



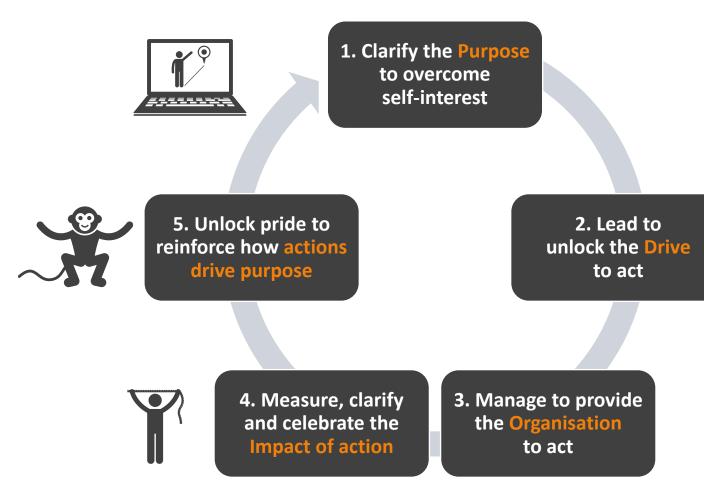
# Your Return On Investment



From	Play	То
	Re-Program the Computer to make it easy to act	
	<b>1. Clarify your vision</b> : maximize the contrast between the better and bitter places	
Limiting	2. Diagnose the culture: harness enabling beliefs, but re-programme limiting beliefs	Enabling
Beliefs	3. Diagnose the outcomes people want: Ask where's the smile?	Beliefs
	4. Use the higher purpose to <b>make choices clear</b>	
	5. Close the circle to emotionally reinforce how actions drive impact and purpose	

20. Which re-programming the Computer play or plays may provide immediate impact and are within my control?

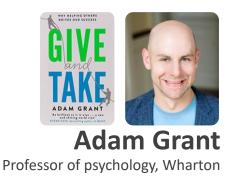
## **Close the Circle to Emotionally Reinforce How People's Actions Drive Impact and Purpose**



### I've Discovered The Perception of Impact

Serves as a **buffer** against stress

# Enabling employees to avoid burnout and maintain their motivation and performance



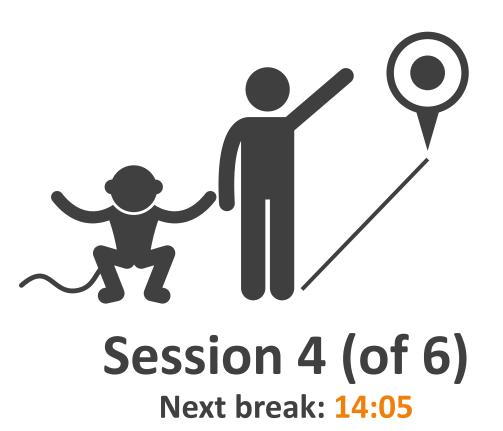
# Lunch

#### Thursday afternoon groups

Group 1	Group 2	Group 3	Group 4	Group 5
<b>Mats</b>	<b>Palanisamy</b>	<b>Robert</b>	<b>Liyoni</b>	<b>Thebe</b>
Davidson	Muthusamy	de Ruiter	Muditha	Ramanna
<b>Johannes</b>	<b>Bill</b>	<b>Rowena</b>	<b>Rikke</b>	<b>Benoït</b>
Speicher	Lagopoulos	Casinillo	Smidt Gellert	Ballivet de Regloix
<b>Kristof</b>	<b>Jamie</b>	<b>Charlotta</b>	<b>Ruel</b>	<b>Ryosuke</b>
Quintyn	Vooght	Carlberg	Arsua	Kachi
<b>Sandra</b>	Philipp	<b>Asbjørn</b>	<b>Nathalie</b>	<b>Åsa</b>
Budé	Streibel	Christensen	Withofs	Björklund
<b>Christian</b>	<b>Steve</b>	<b>James</b>	<b>Steve</b>	<b>Lauren</b>
Simon	Prentice	Thomas	Firko	Mazurkewich
		Next session starting at		
٠c		13:30		
nit				Ging

**ICMIF Advanced Management Course 2024** 

# Activating Strategy part 2: Plays to Lead the Chimp



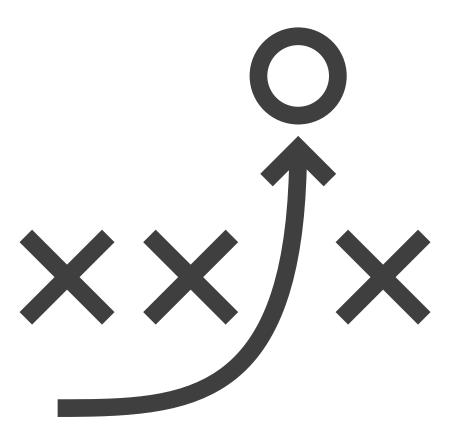


Ginger

### Fifteen Sample Plays To Activate Strategy 2. Lead the Chimp

From	Play	То
	Lead the Chimp to provide the motivation to act	
	6. Be the <b>trusted wizard</b> not the hero to connect people to their purpose	
Won't	7. Deliver <b>unbroken line of sight</b> for the Chimp (and the Human)	Will
	8. Frame situation to make it easier for Chimps to act in a complex world	
	9. Harness existing emotions as sources of energy	
	10. Inspire emotional commitment not rational compliance	

### Re-Program the Computer & Lead the Chimp 6. Be the Trusted Wizard Not the Hero To Connect People to their Purpose



### Leading as the Hero



**Objective**: change **Hero**: **you**, the leader

### Antagonist: the problem you wish to solve

"To achieve my goal, what you need to do is..."

### You Are Not the Hero



### People Are Their Own Heroes In The Stories They Tell Themselves



### Leading as the Wizard



Hero: your colleague

Antagonist: the problem your colleague wishes to solve

**Objective**: overcome **their** challenge and the enemy we have **in common** 

"What's your real problem here? How might we find a solution?"

#### Hero Empathy Canvas

Who should do what differently ("the hero"):

Diagnose the hero's perception of their problem				
1. Current outcomes	3. What's holding them back?	2. Desired outcomes What's their job to be done? Where's the "smile"?		
	What is our common enemy?			



### People Are Ready to Do Their Very Best

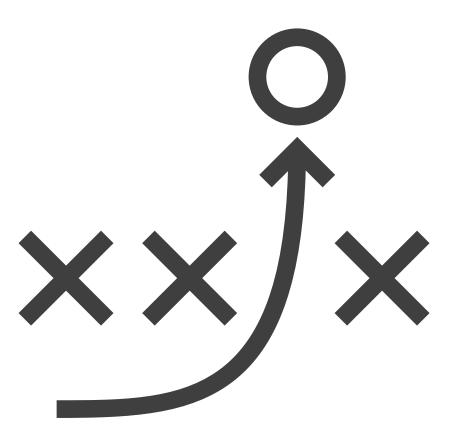
# When they know what the advantages are to Them

- The company
- The customers



https://www.icmif.org/presentation\_video/digital-transformation-and-moving-towards-a-customer-centric-model/

### Lead the Chimp/Manage the Human 7. Deliver Unbroken Line of Sight For the Chimp (and the Human)

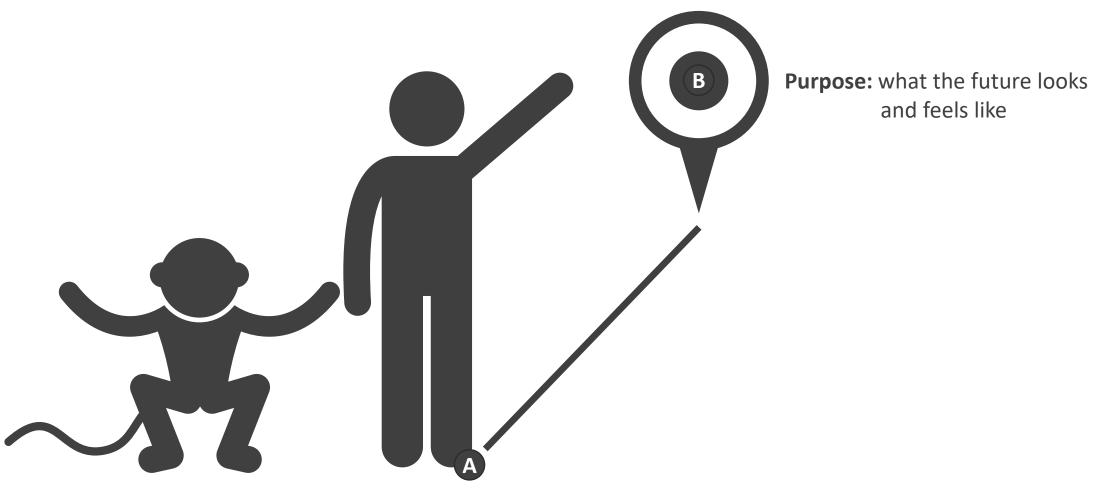


### Line of Sight

# Seeing clearly how a person's role and responsibilities link to and support the larger strategy



### **Deliver Line Of Sight**



### **Assumptions Fill Gaps**



### Aided By Loss Aversion And the Familiarity Bias





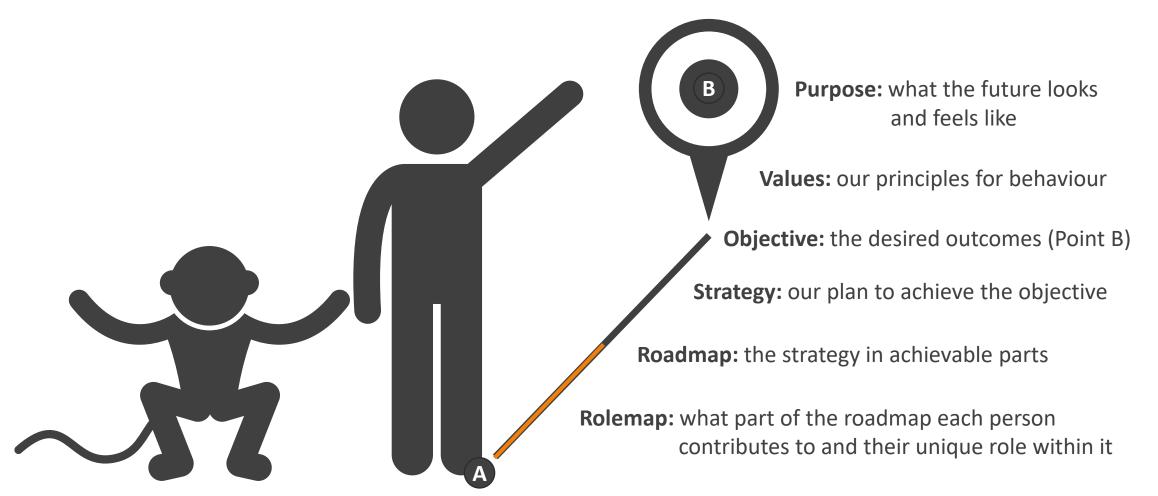
### **Unbroken Chain of Why**

Leaders continuously reinforce the linkages between purpose, outcomes and work, establishing an unbroken chain of why

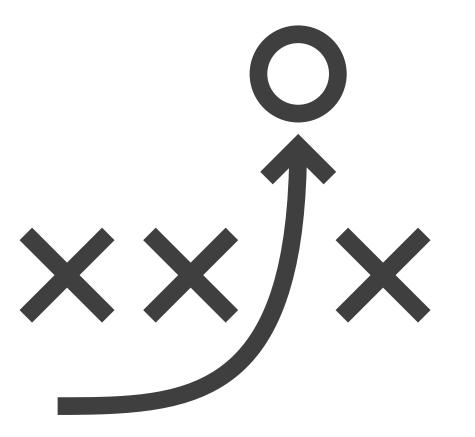


Source: www.bcg.com/about/people/experts/david-ritter, www.linkedin.com/pulse/unbroken-chain-why-david-ritter

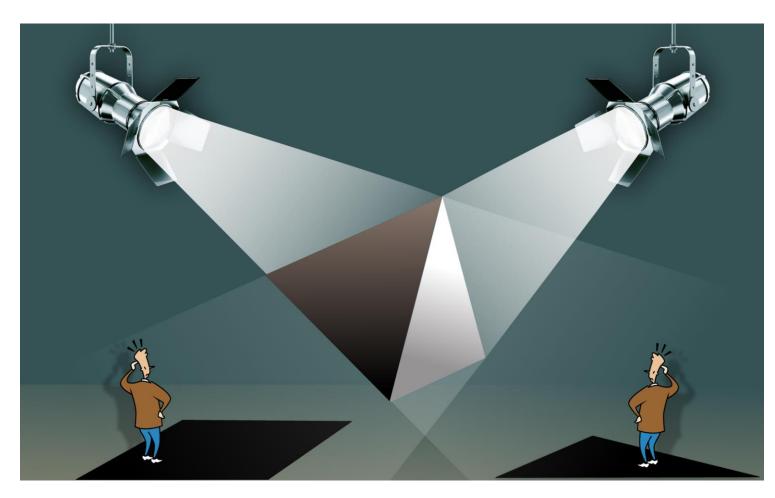
### **Deliver Unbroken Line Of Sight**



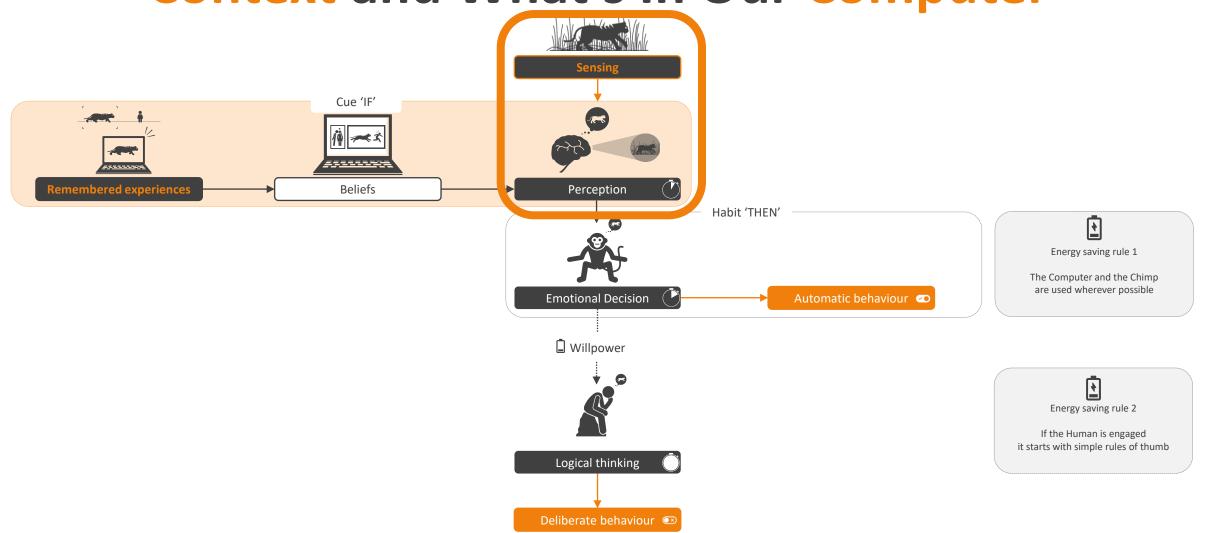
# **8. Frame Every Situation to Make it Easier for Chimps to Act in a Complex World**



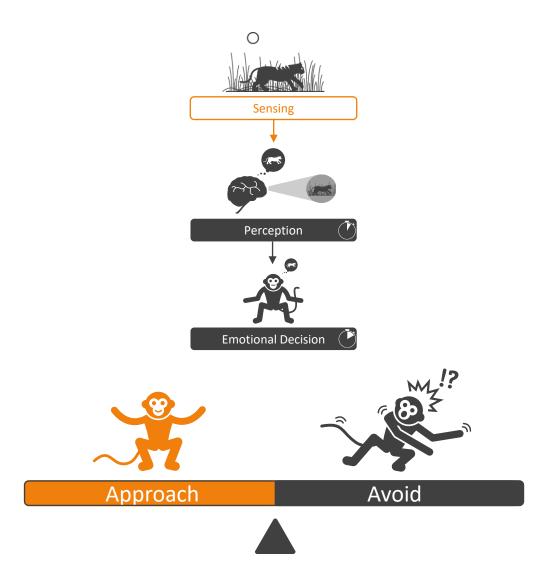
### No Two People See The Same Complex Situation The Same Way



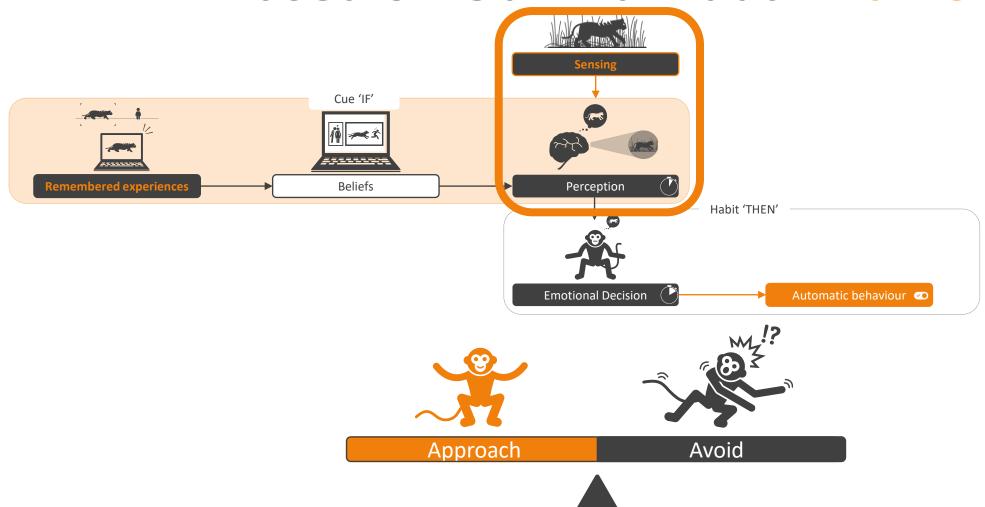
### Our Frame Is Based on What We Sense, Context and What's In Our Computer



### **Chimps Prompt Us to Approach or Avoid**



### Chimps Prompt Us to Approach or Avoid Based on Our Individual Frame



### Framing a Complex Problem Requires Skill and Judgement

# That is one of the most important contributions that economists [leaders] can make



**Sir John Kay and Lord Mervyn King** Former Dean of Oxford Said Business School and former Governor of the Bank of England

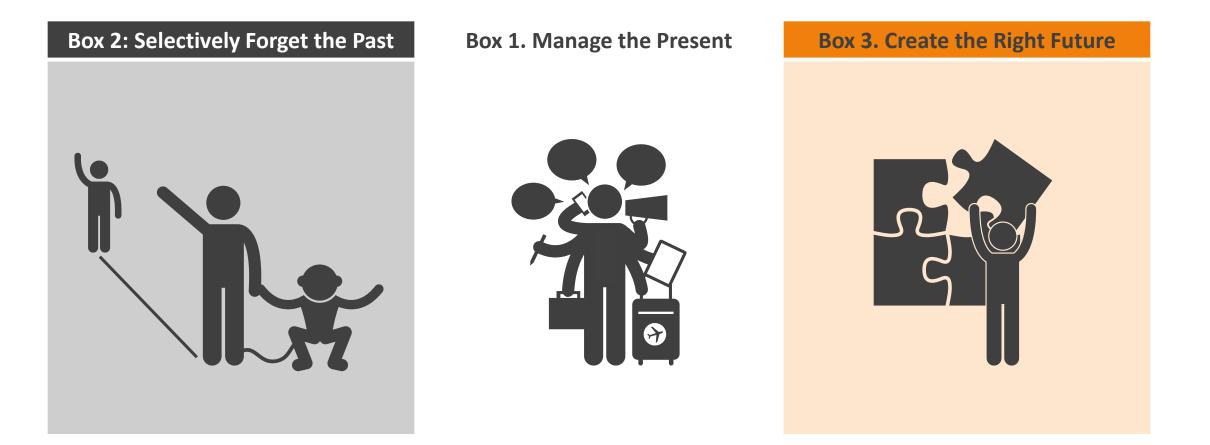
### A Mystery Must First be Framed

To aid people in reaching the decisions they have to make in conditions of radical uncertainty

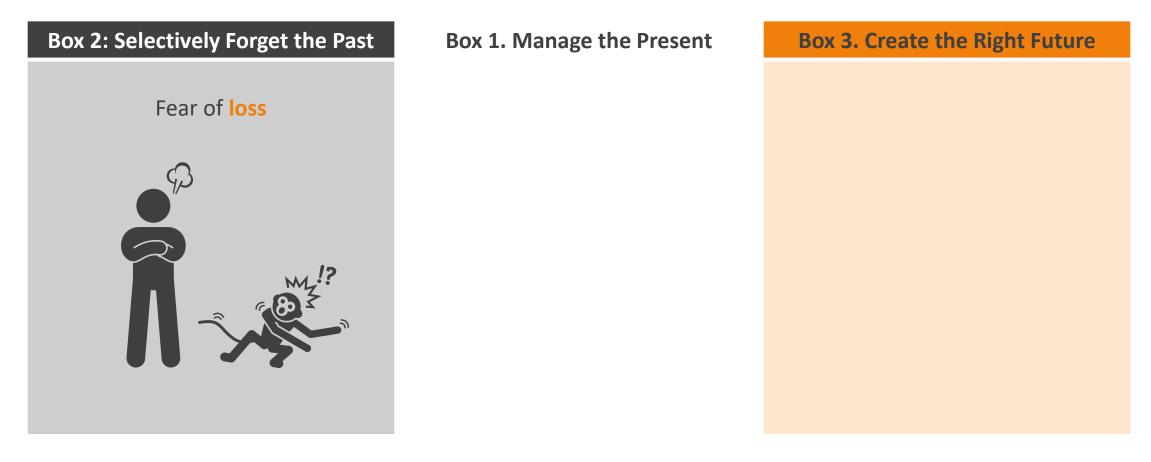


**Sir John Kay and Lord Mervyn King** Former Dean of Oxford Said Business School and former Governor of the Bank of England

### **Three Box Framework**



### Looking Into Boxes 1 and 3 Can Trigger Chimp Reactions

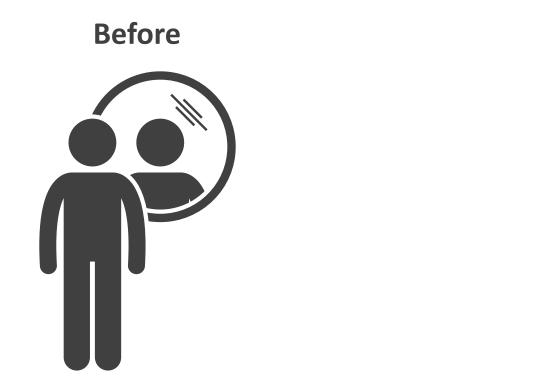


### Losers

### Scream louder than winners



### Framing Tip #1: State What's Not Going to Change







The Work of Box 2 Often Comes Down to Making Key Distinctions Between

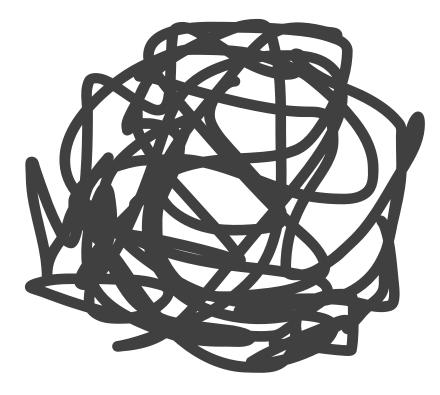
Values that are timeless (enduring for the long run) versus

those that are **timely** (ultimately perishable with the passing of time)



**Vijay Govindarajan** Dartmouth College's Tuck School of Business

#### **Change Is Inevitable In a Complex World**

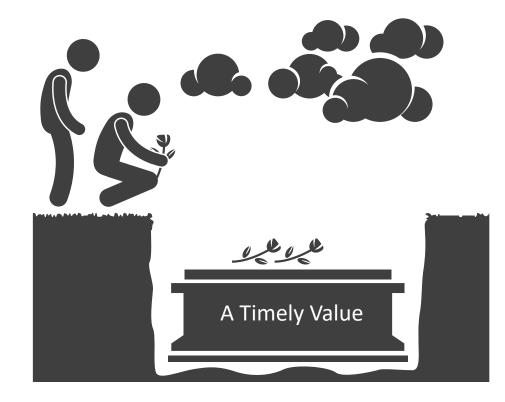


# Framing Tip #2: Distinguish In Advance Between

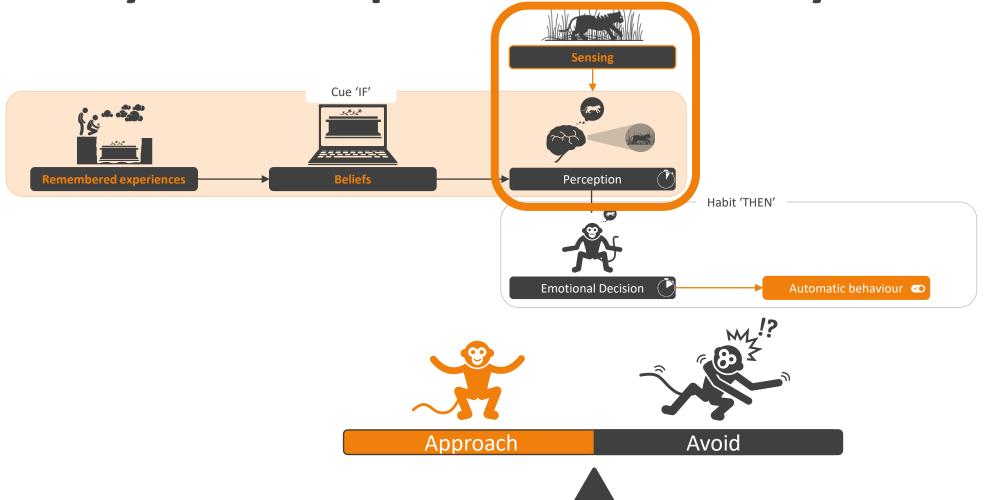
What is **timeless** (enduring for the long run) versus

what is **timely** (so Chimps expect it to be perishable with the passing of time)

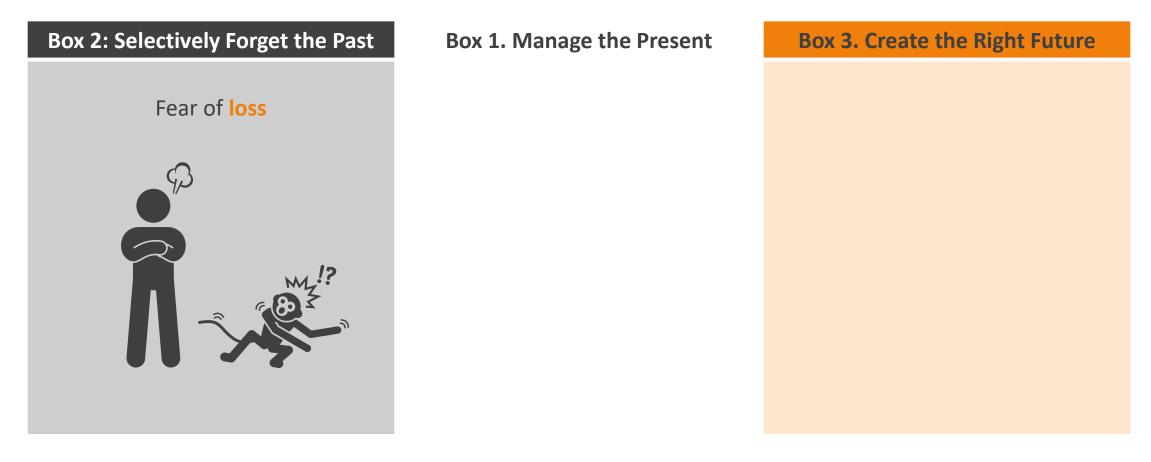
# Framing Tip #3: Pay Your Respects When Timely Values Pass



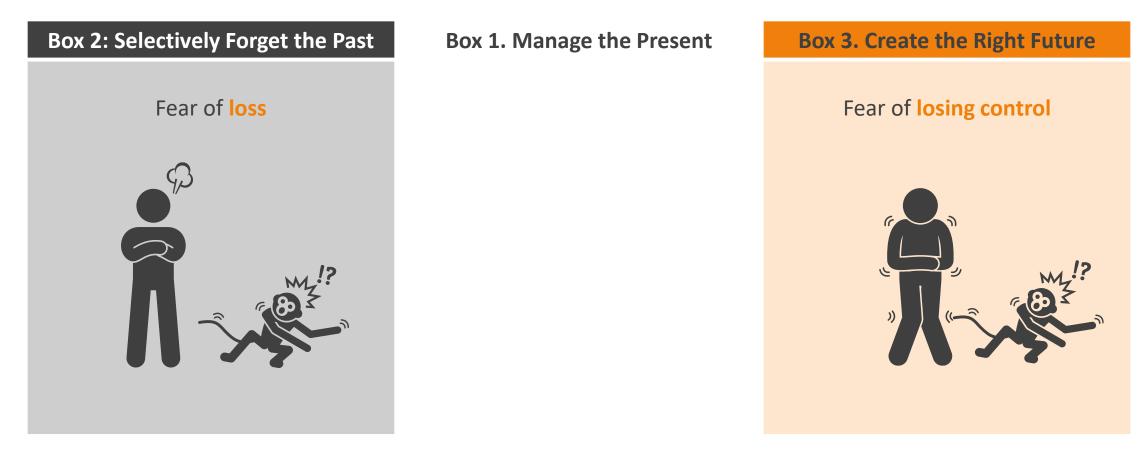
# Framing Tip #3: Pay Your Respects When Timely Values Pass



# Looking Into Boxes 1 and 3 Can Trigger Chimp Reactions



# Looking Into Boxes 1 and 3 Can Trigger Chimp Reactions



In My Experience Fear Comes

From not knowing what to expect and **not feeling** you have any **control** over what's about to happen



Chris Hadfield Astronaut

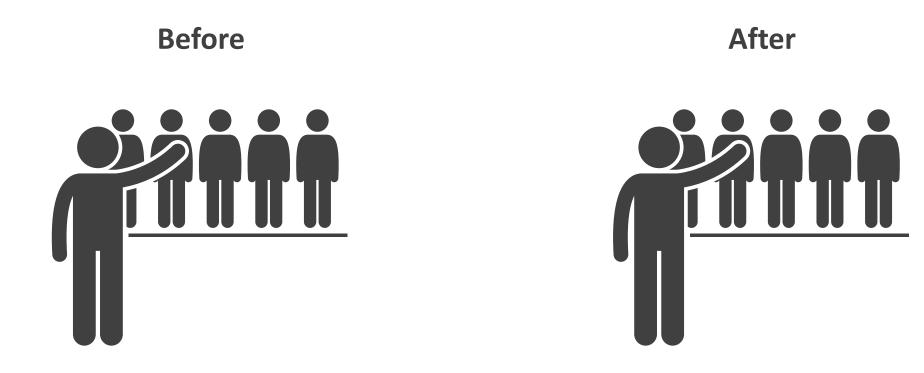
#### Coming to Terms With How Much of What Happens in the World

Is out of your control can be hard

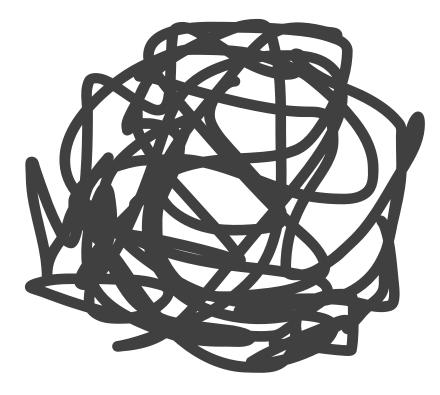


Morgan Housel The Psychology of Investing

#### Framing Tip: State What A Person Still Controls



#### **Change Is Inevitable In a Complex World**

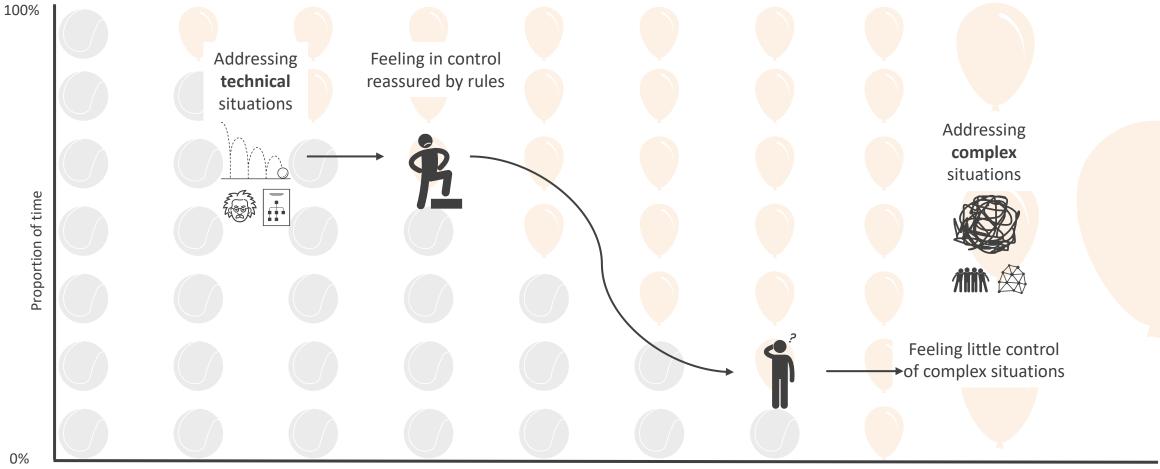


### We Cannot Be Experts In Every Complex Situation

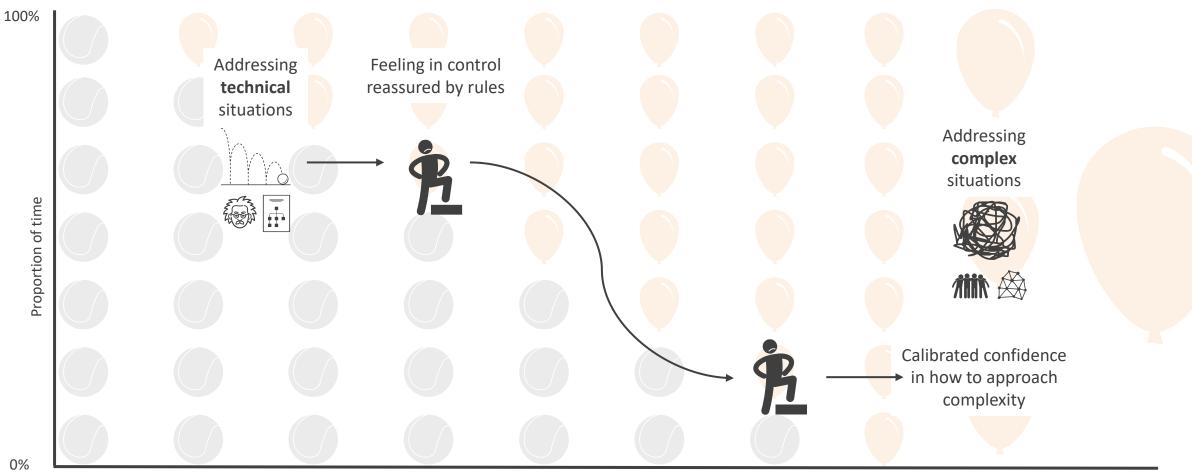




# We Also Feel Less In Control of Complex Situations



# Frame How People Maintain a Sense of Control Through Their Approach to Complex Situations



#### Honour the Past and State What's Not Changing To Minimize Chimp Reactions

#### **Box 2: Selectively Forget the Past**

Honour prior values, beliefs and loyalties



Honour how people previously **felt** and **who** they worked with

Honour what people **did**, achieved and the **control** they had

#### Box 1. Manage the Present

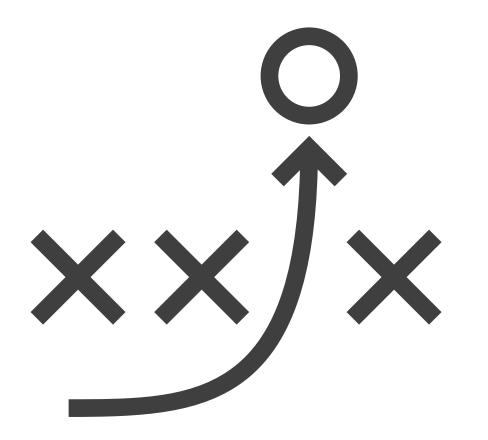
**Box 3. Create the Right Future** 

Show how people's values, beliefs and loyalties will be the same

Show how people will **feel** the same & **who** they'll still work with

Show the core activities, control and outputs that will be the same

# **9. Harness Existing Emotions As Sources of Energy**



#### **People Must**

#### Feel good about what is asked of them



#### **2. Common Chimp Drives**

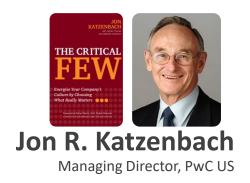
<	The Drive	Approach>		
Getting started				
Is this behaviour devoid of any meaning for me?	Purpose	Are we heading to a Better Place bigger than any of us?		
Is my control and authority over others being decreased?	Power	Is my control and authority over others being increased?		
Am I at risk here doing this?	Security	Is it safe for me here doing this?		
Does this make me an outsider here?	Belonging	Does this strengthen my bonds with 'the troop?'		
Does this involve someone straying into my 'turf?'	Territory	Does this protect and enhance my 'turf?'		
Can I just ignore this?	Curiosity	Does this affect my chances of surviving and prospering?		
Am I being told what to do and how to do it?	Autonomy	Am I allowed to find my own way of achieving the goal?		
Will this diminish my standing in other people's eyes?	Status	Will this enhance my standing in other people's eyes?		
How foolish will I look if I try this and fail?	Competence	How good might I look if I try this and excel?		
Is this all about someone else?	Ego	Is there something in this for me?		
For the journey (because the Chimp provides all the energy)				
Is this boringly easy?	Mastery	Is this continually developing my competence?		
Am I spinning my wheels with this?	Progress	Am I moving forward with this every day?		
Is the progress I am making here meaningless?	Achievement	Am I hitting milestones?		
Is my/our progress going unnoticed by significant others?	Recognition	Is my/our progress being celebrated by significant others?		
Why is no one else doing this?	Social proof	Can I see other people thriving by doing this?		

The Chimp is **5x stronger** than the Human and has **all the energy** to embrace or resist change

Any sense of loss in the feelings of avoidance will be magnified at 2.5x the power of any sense of gain in the act of approaching

#### **An Effective Behaviour Should**

Harness existing sources of pride or emotional energy to drive intrinsic motivation toward your aspirations



#### **2. Common Chimp Drives**

< Avoid	The Drive	Approach>		
Getting started				
Is this behaviour devoid of any meaning for me?	Purpose	Are we heading to a Better Place bigger than any of us?		
Is my control and authority over others being decreased?	Power	Is my control and authority over others being increased?		
Am I at risk here doing this?	Security	Is it safe for me here doing this?		
Does this make me an outsider here?	Belonging	Does this strengthen my bonds with 'the troop?'		
Does this involve someone straying into my 'turf?'	Territory	Does this protect and enhance my 'turf?'		
Can I just ignore this?	Curiosity	Does this affect my chances of surviving and prospering?		
Am I being told what to do and how to do it?	Autonomy	Am I allowed to find my own way of achieving the goal?		
Will this diminish my standing in other people's eyes?	Status	Will this enhance my standing in other people's eyes?		
How foolish will I look if I try this and fail?	Competence	How good might I look if I try this and excel?		
Is this all about someone else?	Ego	Is there something in this for me?		
For the journey (because the Chimp provides all the energy)				
Is this boringly easy?	Mastery	Is this continually developing my competence?		
Am I spinning my wheels with this?	Progress	Am I moving forward with this every day?		
Is the progress I am making here meaningless?	Achievement	Am I hitting milestones?		
Is my/our progress going unnoticed by significant others?	Recognition	Is my/our progress being celebrated by significant others?		
Why is no one else doing this?	Social proof	Can I see other people thriving by doing this?		

The Chimp is **5x stronger** than the Human and has **all the energy** to embrace or resist change

Any sense of loss in the feelings of avoidance will be magnified at 2.5x the power of any sense of gain in the act of approaching

# 1. Common Computer Entries (Part 2)

Resistant to Influence	Entry	Open to Influence>		
2. Beliefs About Me (the "Hero" being led)				
Is there nothing in this that reflects my self-identity?	Self-identity	Do I see myself in this behaviour?		
Is this inconsistent with what I've done before?	Consistency	Is this consistent with how I've behaved previously?		
Do my loyalties lie elsewhere?	Loyalties	Will this behaviour avoid breaching my loyalties?		
Does this behaviour contravene my values?	My Values	Is this behaviour consistent with my values?		
3. Beliefs About You (the leader)				
Do I owe this person nothing?	Reciprocity	Do I owe this person a favour?		
Has this person violated my expectations?	Trust	Has this person made my life better?		
Have I never warmed to this person?	Liking	Has this person made me feel good?		
Has this person failed to earn my respect?	Authority	Has this person earned my respect?		
Has this person failed to walk the talk?	Integrity	Does this person clearly walk the talk?		
Has this person contravened my values?	Your Values	Does this person live my values?		
Has this person been unable to step inside my world?	Empathy	Has this person shown that they deeply understand me?		
4. Beliefs About What is True and What to Do				

In addition to the above common Computer entries which specifically relate to beliefs the "Hero" holds about themselves and about you, it may be valuable to also consider other beliefs the "Hero" holds about what is true and what to do.

For example, what beliefs does the "Hero" hold regarding the importance and urgency of the behaviour, about how to perform it?

Useful prompts include: who, how, what, where, when and why.

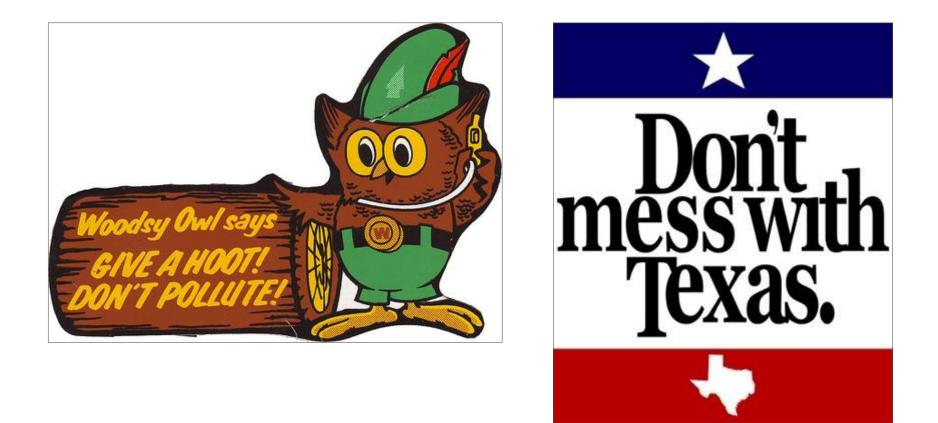
#### **Do Not Drop Litter**



#### In Texas: Up Against A Limiting Belief



#### **The Importance of Self-Identity**



#### **2. Common Chimp Drives**

<	The Drive	Approach>		
Getting started				
Is this behaviour devoid of any meaning for me?	Purpose	Are we heading to a Better Place bigger than any of us?		
Is my control and authority over others being decreased?	Power	Is my control and authority over others being increased?		
Am I at risk here doing this?	Security	Is it safe for me here doing this?		
Does this make me an outsider here?	Belonging	Does this strengthen my bonds with 'the troop?'		
Does this involve someone straying into my 'turf?'	Territory	Does this protect and enhance my 'turf?'		
Can I just ignore this?	Curiosity	Does this affect my chances of surviving and prospering?		
Am I being told what to do and how to do it?	Autonomy	Am I allowed to find my own way of achieving the goal?		
Will this diminish my standing in other people's eyes?	Status	Will this enhance my standing in other people's eyes?		
How foolish will I look if I try this and fail?	Competence	How good might I look if I try this and excel?		
Is this all about someone else?	Ego	Is there something in this for me?		
For the journey (because the Chimp provides all the energy)				
Is this boringly easy?	Mastery	Is this continually developing my competence?		
Am I spinning my wheels with this?	Progress	Am I moving forward with this every day?		
Is the progress I am making here meaningless?	Achievement	Am I hitting milestones?		
Is my/our progress going unnoticed by significant others?	Recognition	Is my/our progress being celebrated by significant others?		
Why is no one else doing this?	Social proof	Can I see other people thriving by doing this?		

The Chimp is **5x stronger** than the Human and has **all the energy** to embrace or resist change

Any sense of loss in the feelings of avoidance will be magnified at 2.5x the power of any sense of gain in the act of approaching

# Manchester United Fans Were Asked to Write Why They Supported United



#### **33% of United Fans Helped** The Plain Runner

Man United fans watched a runner in a plain t-shirt



# 92% of United Fans Helped Their Fellow United Supporting Runner

Man United fans watched a runner in a United t-shirt



# **30% of United Fans Helped Their Rival City Supporting Runner**

Man United fans watched a runner in a Man City t-shirt



# Manchester United Fans Wrote Why They Were Soccer Fans And What Other Fans Meant to Them



#### Now 20% (33%) of United Fans Helped The Plain Runner

Man United fans watched a runner in a plain t-shirt



# Now 80% of United Fans Helped Their Fellow United Supporting Runner

Man United fans watched a runner in a United t-shirt



# Now 70% (100%) of United Fans Helped Their Rival City Supporting Runner

Man United fans watched a runner in a Man City t-shirt



#### As A Leader Define the Right Connections To Inspire Collaboration



#### As A Leader Define the Right Connections To Inspire Collaboration



#### As A Leader Define the Right Connections To Inspire Collaboration





Chief Client Officer, FMG (New Zealand)

100

٠

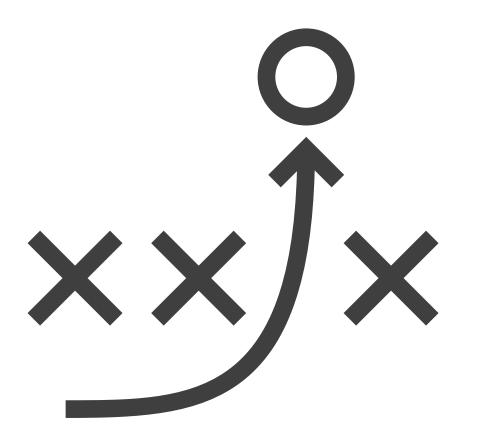


icmif

### As A Leader Define the Right Commonalities To Inspire Collaboration



### Lead the Chimp 10. Inspire Emotional Commitment Not Rational Compliance



### Resist the Urge to Drown Simple Emotional Truths

# In rational argument and theoretical complexity



### Management vs. Leadership

Addresses can't

Overcomes won't

Managers have <u>authority</u> Authority is the **right** to give orders and make decisions

Compliance

Leaders have <u>influence</u> Influence is the **ability** to affect ideas and actions

Commitment

### **Compliance v Commitment**

#### **Compliance goals**

- States a minimum performance standard that everyone must achieve
- Uses hierarchy, standard procedures and threats or sanctions to create momentum for delivery

*"If I don't deliver this, I fail to meet my performance objectives"* 

#### **Commitment goals**

- States a collective improvement goal that everyone can aspire to
- Uses shared goals, values and purpose for voluntary co-ordination and control

*"If I don't deliver this, I let down the group and our shared purpose"* 





### There is No Evidence in the Large Scale Change Literature

That any healthcare system has ever delivered sustained transformational change through compliance, rather than commitment





### Your Return On Investment



From	Play	То
Won't	Lead the Chimp to provide the motivation to act	Will
	6. Be the <b>trusted wizard</b> not the hero to connect people to their purpose	
	7. Deliver <b>unbroken line of sight</b> for the Chimp (and the Human)	
	8. Frame situation to make it easier for Chimps to act in a complex world	
	9. Harness existing emotions as sources of energy	
	10. Inspire emotional <b>commitment</b> not rational compliance	

### 21. Which leading the Chimp play or plays may provide immediate impact and are within my control?

### Break #3 (of 4 today)



Next session starting at

14:20





**ICMIF Advanced Management Course 2024** 

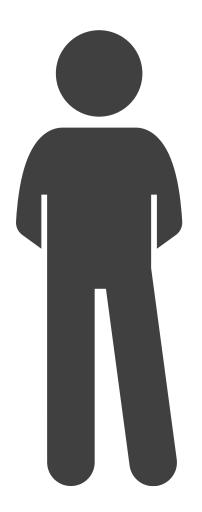
### Activating Strategy part 3: Plays to Manage the Human



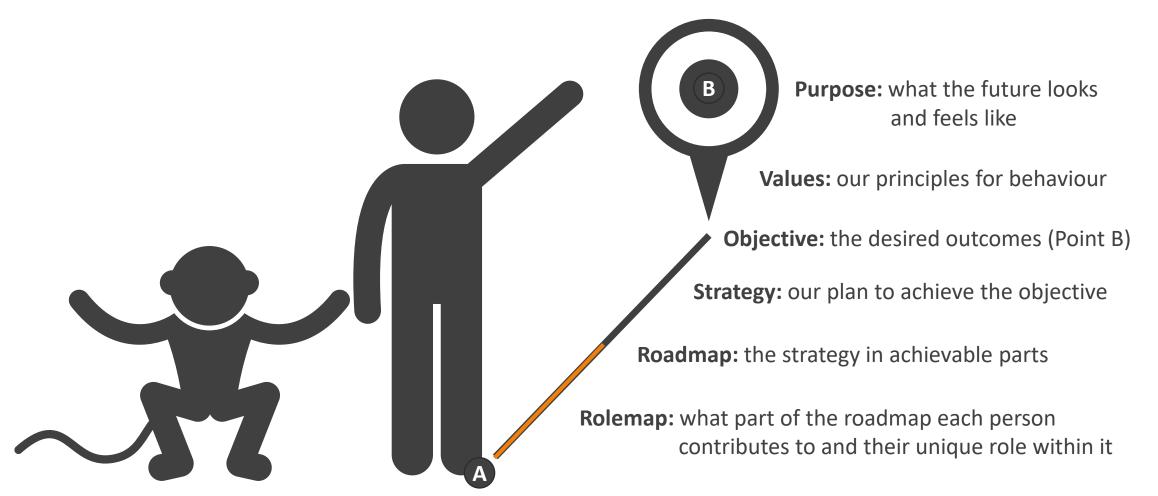


Ginger

### The Human Just Wants to Know What to Do



### **Deliver Unbroken Line Of Sight**



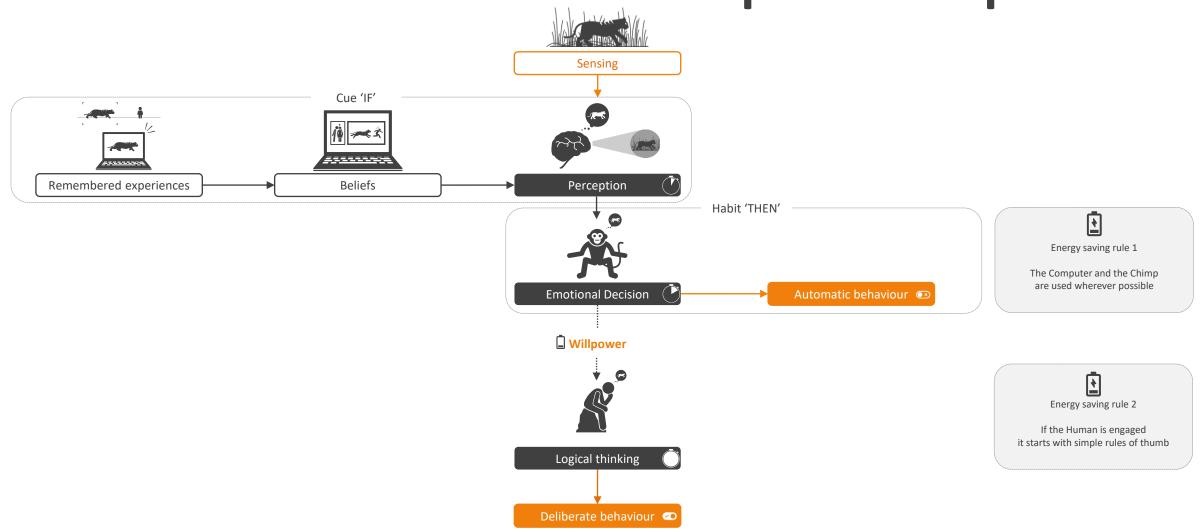
Adapted from The Strategy Activation Playbook

### Line of Sight

# Seeing clearly how a person's role and responsibilities link to and support the larger strategy



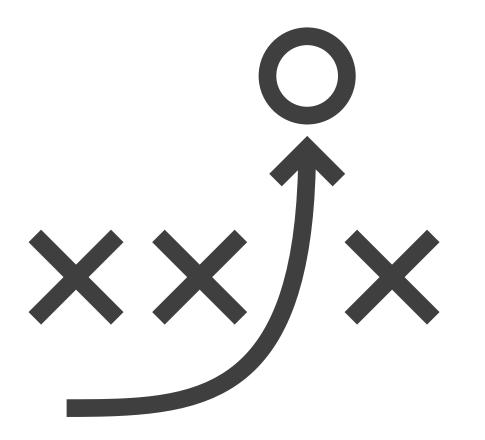
### Universal Challenge All Deliberate Behaviour Requires Willpower



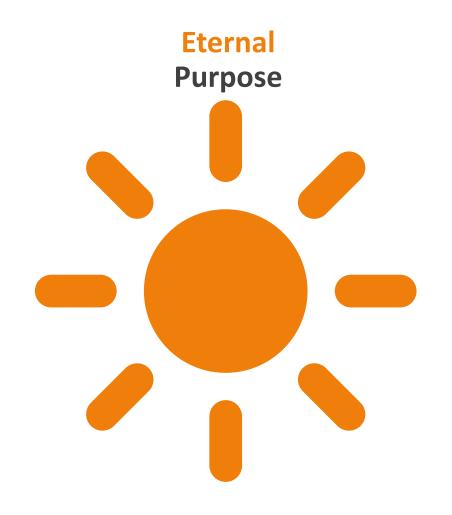
### Fifteen Sample Plays To Activate Strategy **3. Manage the Human**

From	Play	То
Can't	Manage the Human to provide capability and opportunity	Can
	11. Use different <b>time horizons</b> to focus on the actions to overcome the current crux	
	12. Use commander's intent and thinking out loud to enable coherent action	
	13. Script the critical moves using mantras and the hand of change	
	14. Nudge to make desired behaviours easy and automatic	
	15. Delegate finding the <b>willpower</b> for eternal renewal to a powerful <b>framework</b>	

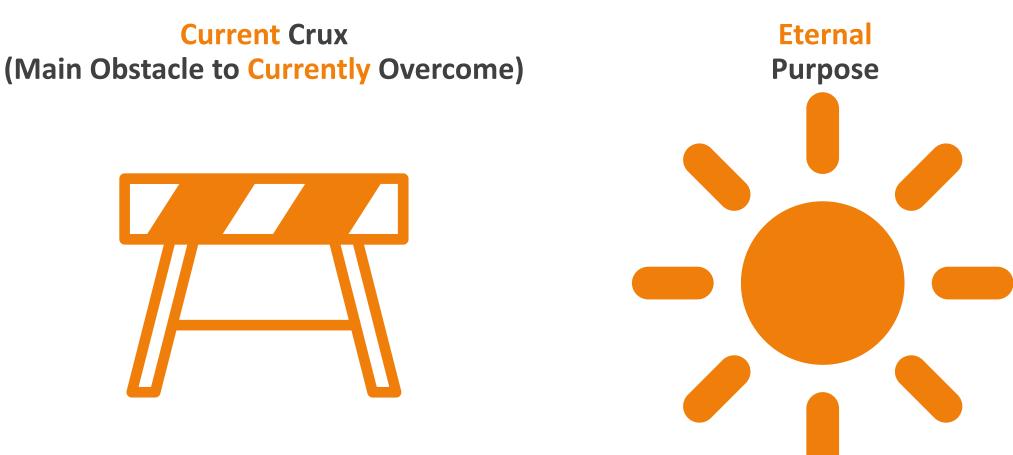
### Manage the Human 11. Use Different Time Horizons To Clarify and Focus



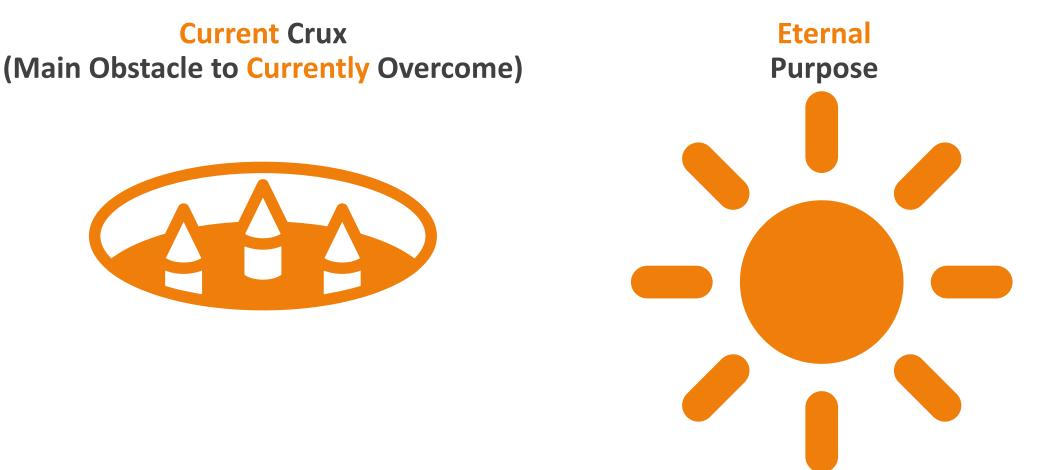
### **Our Purpose May Be Eternal**



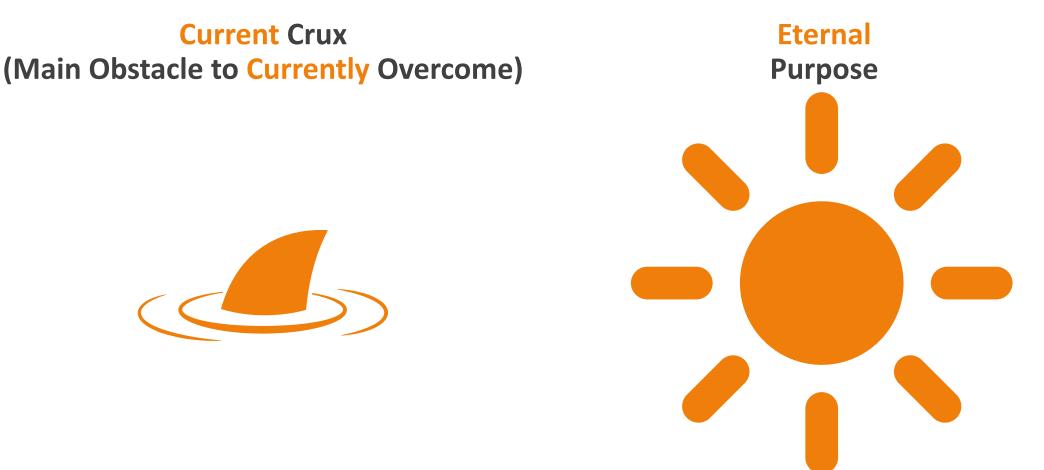
### Our Purpose May Be Eternal But the Crux Changes Over and Over Again



### Our Purpose May Be Eternal But the Crux Changes Over and Over Again

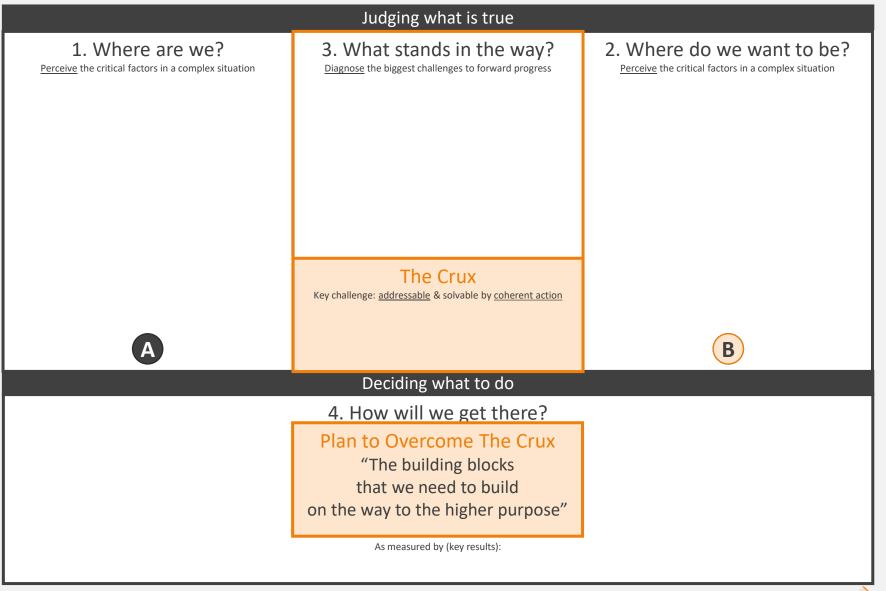


### Our Purpose May Be Eternal But the Crux Changes Over and Over Again



#### **Strategy Canvas**

Purpose of discussion:









### Horizon 3 Royal London's Three Purpose Outcomes

#### **Our Purpose outcomes**

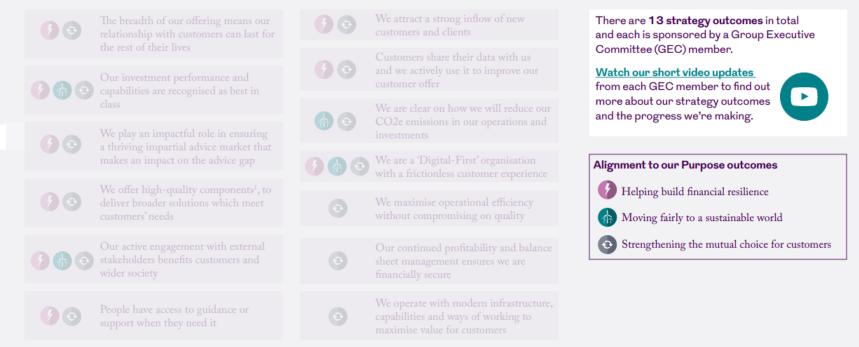
As a modern, purpose-driven mutual, we're clear on the positive impact we want to achieve. Our focus on customers allows us to broaden the definition of customer outcomes beyond just financial returns; we want to help people build financial resilience, and have a positive impact on the society and environment they live in by playing a role in moving fairly to a sustainable world.



### Horizon 2: How Royal London's Strategy Outcomes Link to Its Purpose Outcomes

#### **Our strategy outcomes**

Our strategy outcomes guide our prioritisation and activity across Royal London, to ensure we achieve our Purpose.

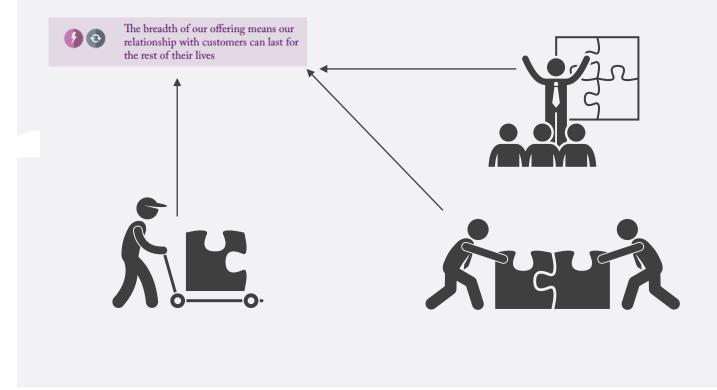


1. Components refers to Product, Service, Investment solution, tools etc. and modularised to fit into the existing customer experience

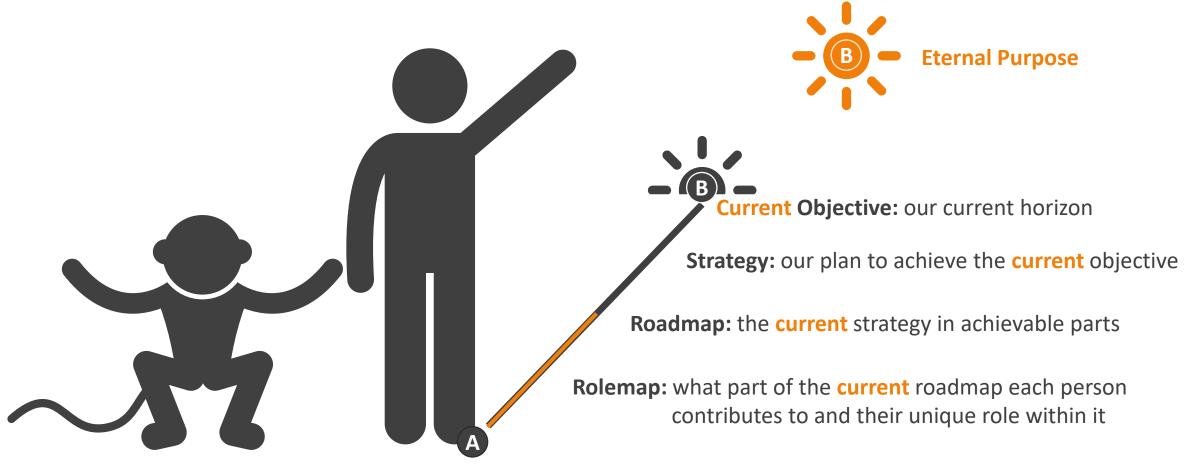
### Horizon 1: The Day to Day Actions to Deliver the Strategy Outcomes

#### **Our strategy outcomes**

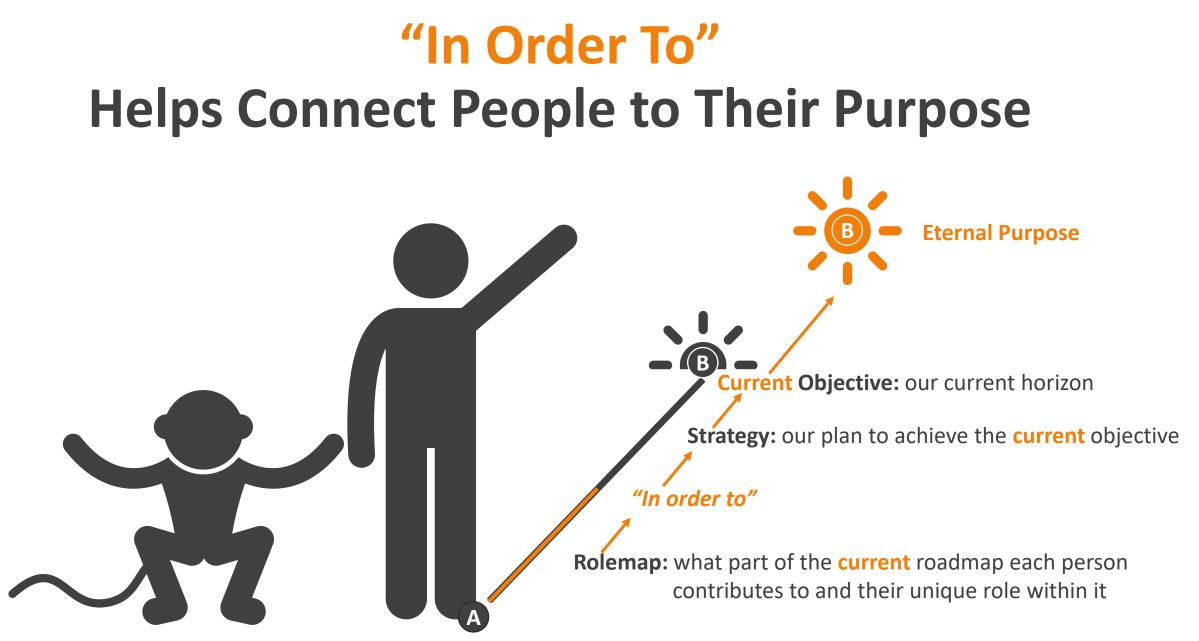
Our strategy outcomes guide our prioritisation and activity across Royal London, to ensure we achieve our Purpose.



### Use Different Time Horizons To Focus On the Actions to Overcome the Current Crux



Adapted from The Strategy Activation Playbook



Adapted from The Strategy Activation Playbook

#### Seada van den Herik

CEO, Onderlinge 's-Gravenhage (Netherlands)

icmif

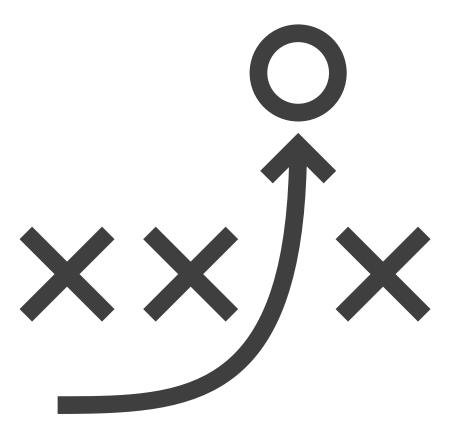
### **Give People Limited Freedom Spaces**

### Where can they can really take ownership

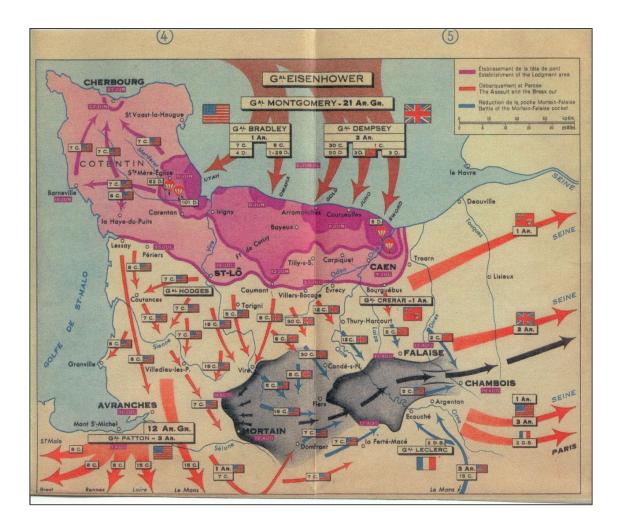


**Seada van den Herik** CEO, Onderlinge 's-Gravenhage (Netherlands) Manage the Human

### 12. Use Commander's Intent and Thinking Out Loud to Enable Coherent Action



### **The D-Day Battleplan**



### No Plan Survives First Contact With The Enemy A Complex System



### **Commander's Intent Saved the Day**



### **Commander's Intent**

No matter where you land, form into units and seize the bridges and key terrain



### **Commander's Intent**

## What would my boss want me to do if they were here now and knew what I know?

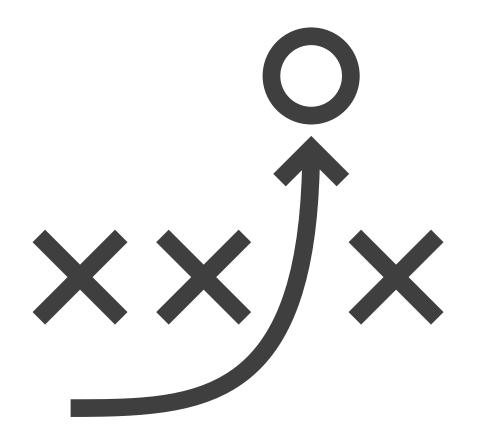


### People Are Ready to Do Their Very Best

### When they know what is expected of them



#### Manage the Human 13. Script the Critical Moves Using Mantras



#### **Script the Critical Moves**



### **Script the Critical Moves Using Mantras**

Respond graciously, and do so at once Err on the side of generosity Always write a great last chapter



#### **Kimberly Palatnick**

Vice President, Strategy & Sustainability, Wawanesa Mutual Insurance Company (Canada)

#### Our Sustainability Journey



() Wawanesa



# Wawanesa's Leading With Mutuality Sustainability Journey: Guiding Principles

Member-centric Data-based Collaborative Transparent **Progress over perfection** 



Kimberly Palatnick Vice President, Strategy & Sustainability, Wawanesa Mutual Insurance Company (Canada)

## **Script the Critical Moves Using Mantras**

Member-centric Data-based Collaborative Transparent **Progress over perfection** 



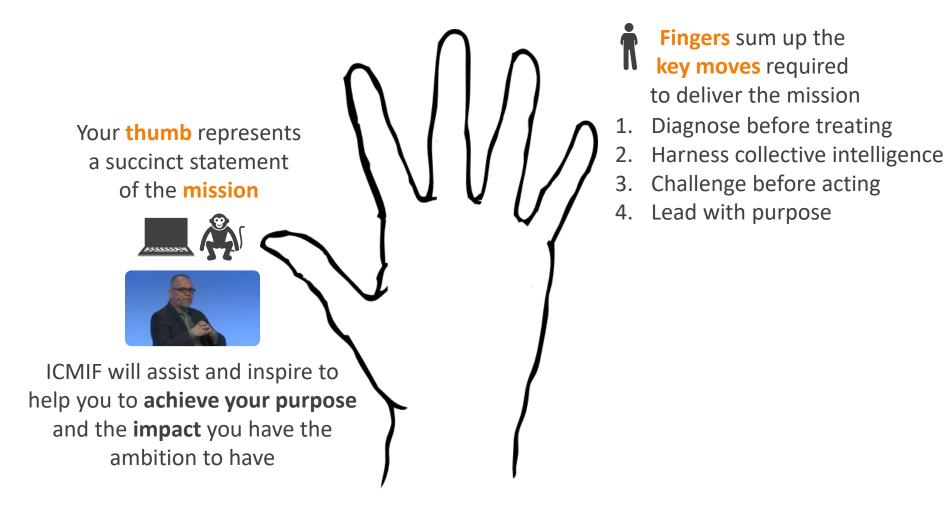
**Kimberly Palatnick** Vice President, Strategy & Sustainability, Wawanesa Mutual Insurance Company (Canada)

#### A Critical Move Scripted Using A Mantra Key Tool: Diagnose Before Treating



# Hand of Change

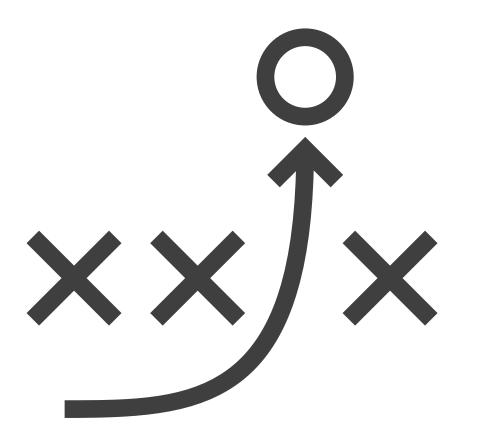
Part of using mantras to make change easy



Manage the Human

#### 14. Nudge to Make it Easy and Automatic

(lots more tomorrow re habit)



## How Can I Make the Critical Moves Easy to Do?



Crash helmets became Compulsory in the UK in 1973

What happened to the frequency with which motorbikes were stolen?

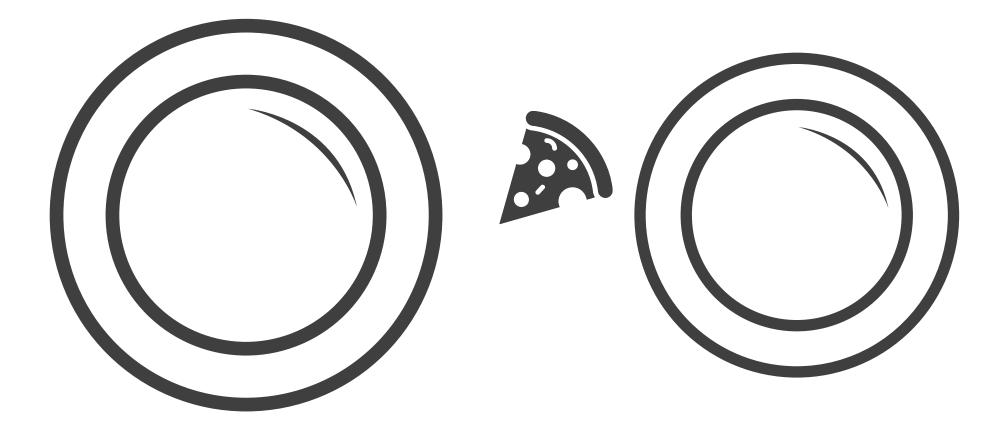
# A 60% reduction simply because one extra step was required

### The Best Psychological Idea Ever

When you want to influence somebody's behavior, make **good behaviors easier** or **negative behaviors harder** 



## Nudge to Make Desired Behaviours Easy and Automatic

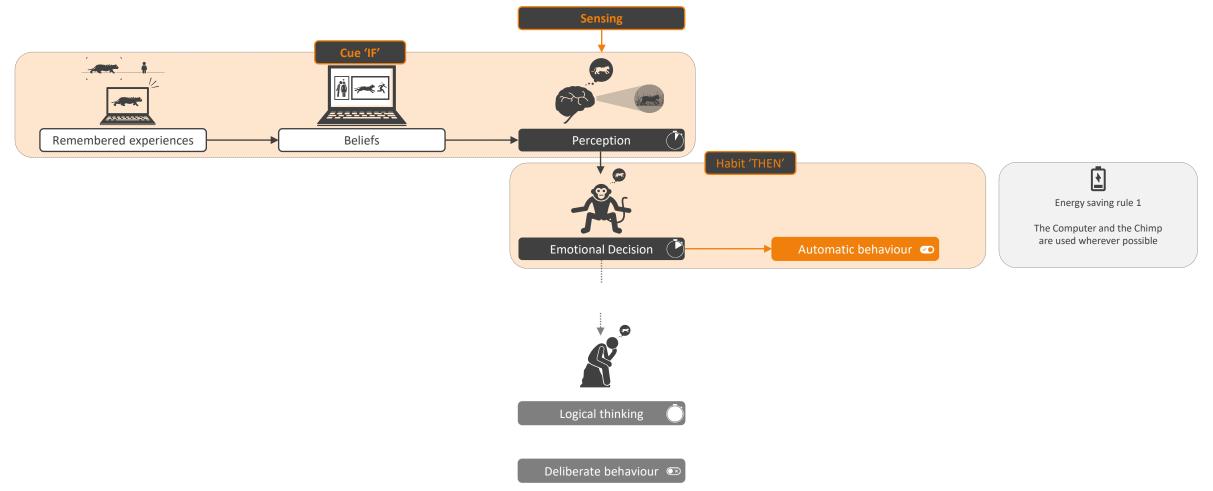


# Nudge

Any small and subtle change in the environment that encourages people to make better decisions for themselves, without limiting their freedom of choice

> Richard Thaler and Cass Sunstein University of Chicago and Harvard Law School

# Nudge



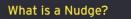
# Example Reference for Applying Behavioural Psychology



# **EY Organizational Culture Presentation for** ICMIF, April 2023

#### Nudge

#### Shove



Providing formal and

/ or informal

another employee

based on effort

performance, or achievement

Page 8

A nudge is a small and usually subtle intervention that influences an individual to change their behaviour. They are generally voluntary and non-intrusive to employees. Organizations can use nudges to influence behaviours of their people to align their people to their strategy. Below are examples of nudges that trigger employees to change their behaviour. Taking something that is colours that subconsciously Guidance and advice decision-tree messaging influences you towards an mechanics to increase loss aversion messaging engagement action pat and storytelling experienced perso -唱 ... Default Option Progress Ionitoring m. 5

An option that is

option is specified.

particular path

automatically selected

using human inertia to

The visual depiction of

progress against a goal,

typically in an easy-to

quantify graphic (E.g.

thermometers)

#### A shove is a significant and generally obvious intervention that pushes an individual to change their behaviour. These involve changes to the systems in the operating environment and are generally unilaterally forced onto employees. Organizations can use shoves to implement long term strategic changes. Below are examples of shoves that trigger employees to change behaviours. The mandatory learning experiences that either specific software that an compensation scheme elements, including base and organization uses, along The reporting structures, individuals, groups, or the with corresponding organizational at at large must variable pay, as well as short functionality and and metrics in line with OKR term and long-term incentiv complete (e.g. leadership styles, hiring without bias, etc.) experiences and organizational Strategy 2 t) Physical Environme



Decision-making forums

leaders and employees in

EY

and decision making

rights granted to the

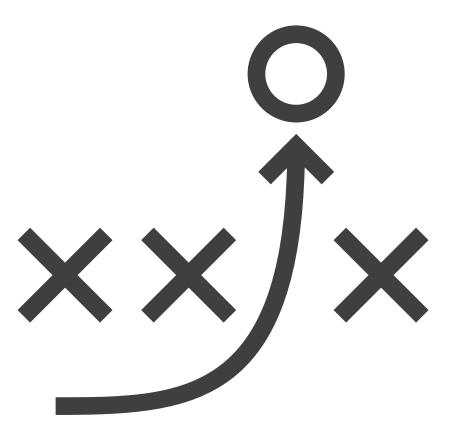
an organization

What is a Shove?

Pane

EY

# 15. Delegate Finding The Willpower for Eternal Renewal to a Powerful Framework



# When Innovating In A Complex World

- You have to ask "why?" dozens of times
- You have to question your assumptions
- You have to be open to being proven wrong You have to be willing to hear uncomfortable new information



## All Too Often

# We rush through the "System 2" [Human] part of solving a problem

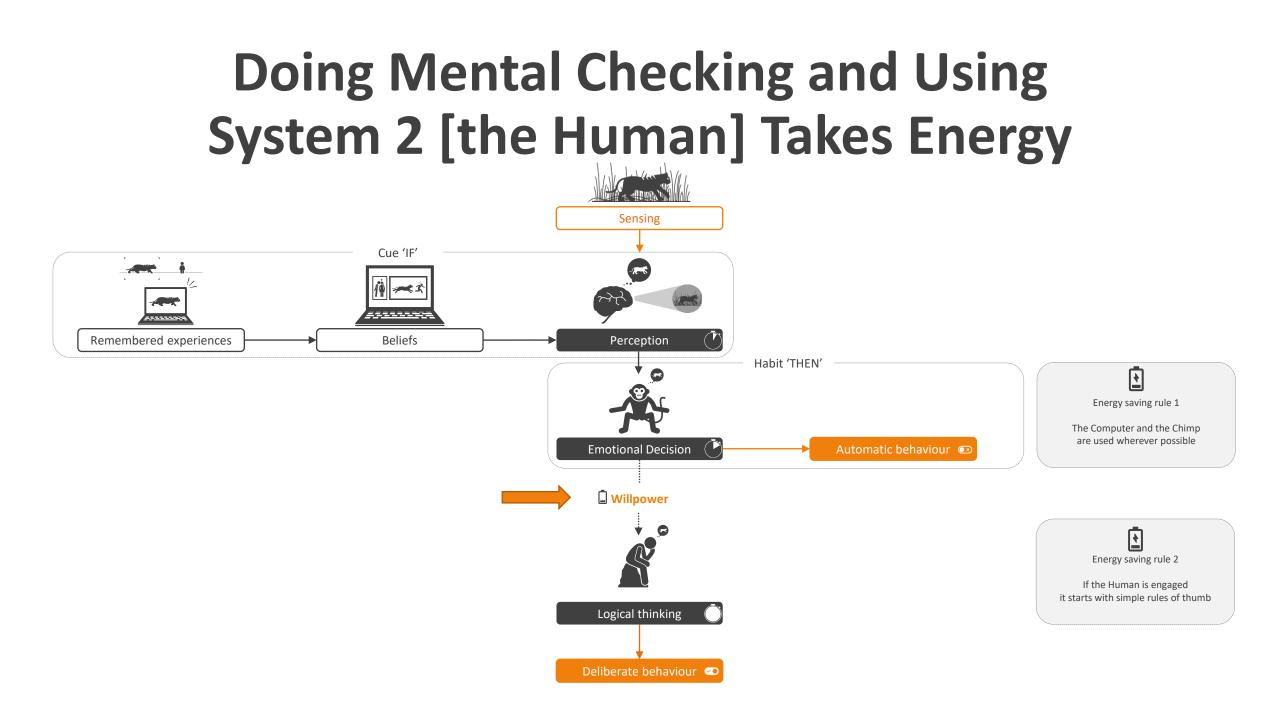


### Take the Extra Time

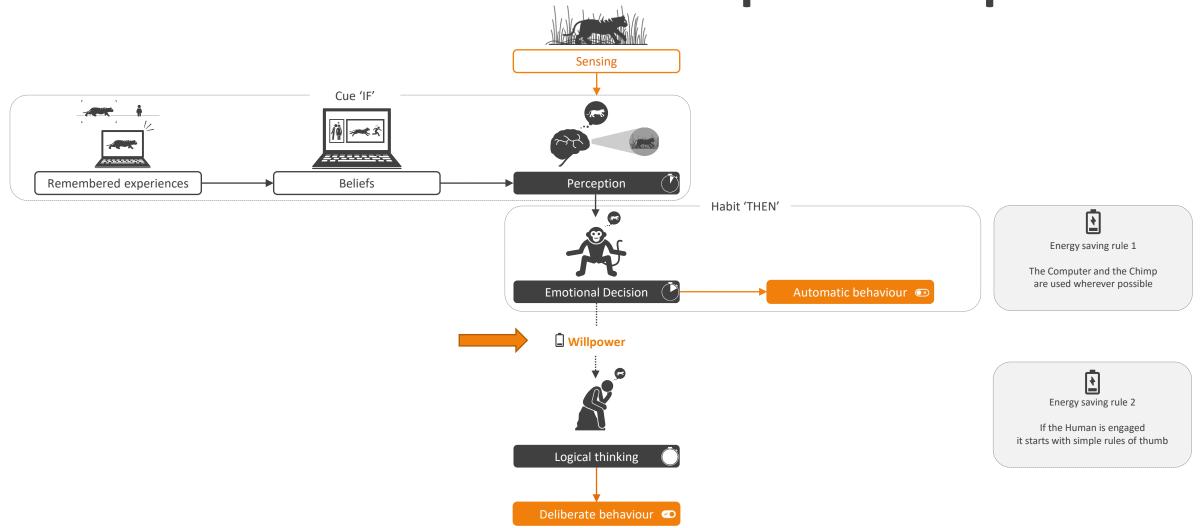
# Do a lot of mental checking and engage System 2 [the Human]

It can save a boatload of heartache later



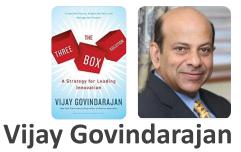


## Universal Challenge All Deliberate Behaviour Requires Willpower



### Look in the Mirror Every Day

#### Ask what have I done in Box 3 today?



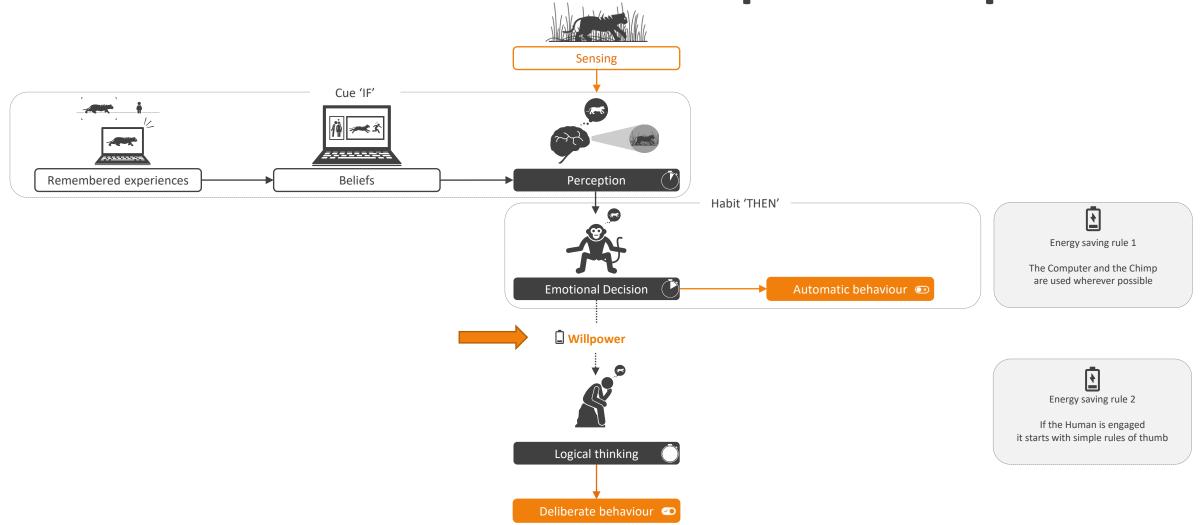
Dartmouth College's Tuck School of Business

# Why is it So Difficult to Practice this Simple Lesson?

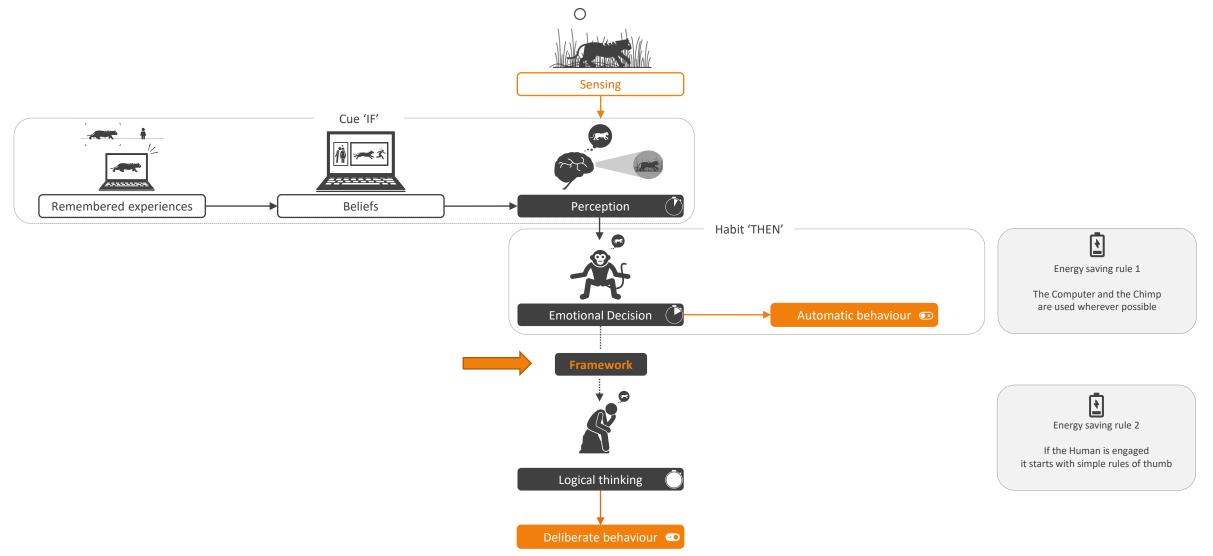
# Because when you neglect the future today, you don't see the damage today



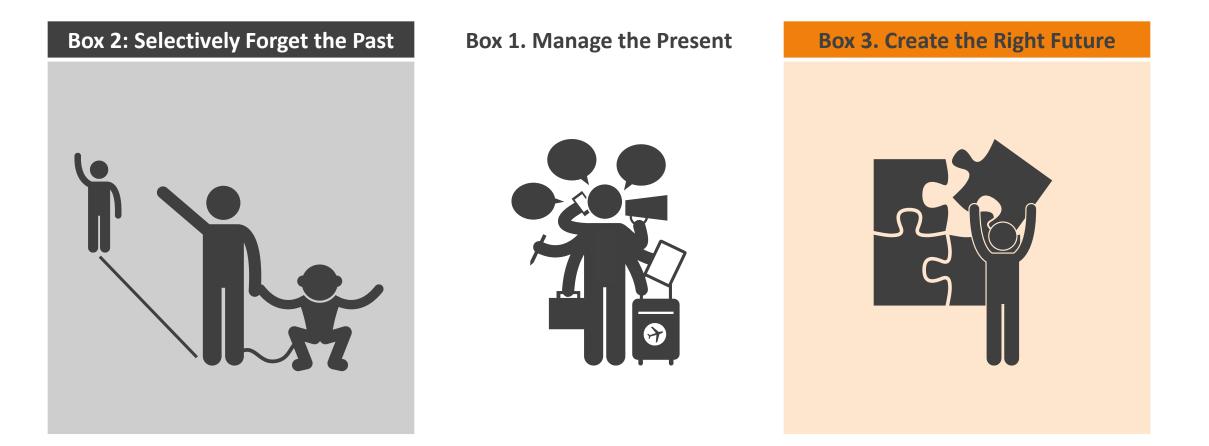
## It's Also Difficult Because ... All Deliberate Behaviour Requires Willpower



#### **Delegate Willpower to a Framework**



#### **Three Box Framework**

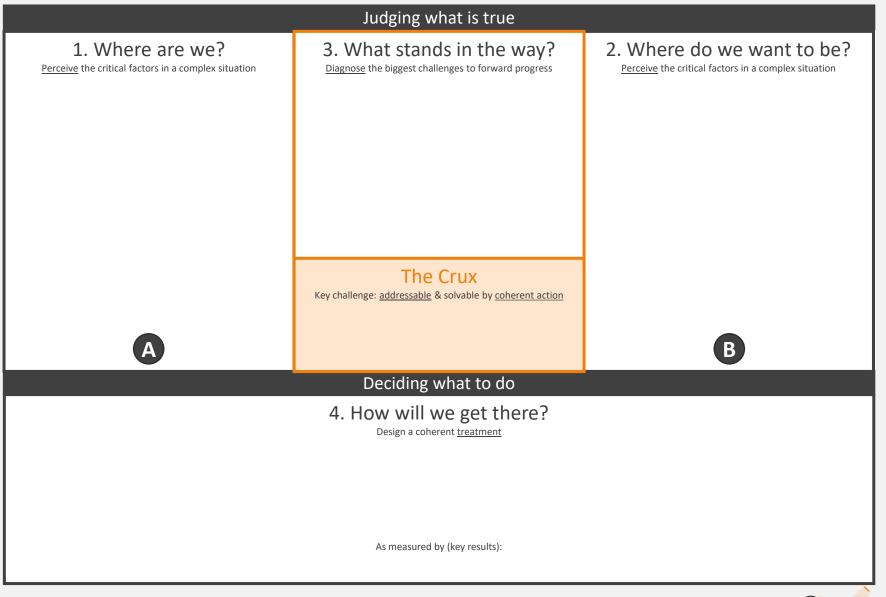


# **Structure Your Agendas Using a Framework**

- 1. Manage the present
- 2. Selectively forget the past
- 3. Create the right future

#### **Strategy Canvas**

Purpose of discussion:



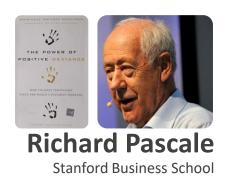


# **Structure Your Agendas Using a Framework**

- 1. Where are we?
- 2. Where do we want to be?
- 3. What stands in the way?
- 4. What's the Crux?
- 5. How will we get there?

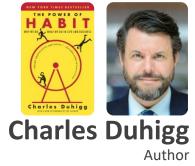
#### People are Much More Likely To

# Act their way into a new way of thinking than to think their way into a new way of acting



# Structuring Agendas This Way Is a Keystone Habit

A keystone habit is a pattern that has the power to start a chain reaction, changing other habits as it moves through an organization



# Structuring Agendas This Way Is a Keystone Habit

#### Structure Your Agendas Using the Three Box Framework

- 1. Manage the present
- 2. Selectively forget the past
- 3. Create the right future

Structure Your Agendas Using the Challenge-Based Strategic Framework

- 1. Where are we?
- 2. Where do we want to be?
- 3. What stands in the way?
- 4. What's the Crux?
- 5. How will we get there?

#### **Strategy Activation Canvas for Purpose Driven Organisations**

Who should do what differently ("the hero"):

1. What story is the hero living in?	Judging what is true 3. What stands in the way of	2. What new story will work?	
Limiting beliefs	Making it easy to act	Enabling beliefs	
Won't	The motivation to act	Will	
Can't	The capability and opportunity to act	Can	
Deciding what to do Re-Program the Computer to make it easy to act Clarify the Purpose to overcome self-interest by providing a vision of a purpose bigger than any of us			
Lead the Chimp to provide the motivation to act Unlock the Drive to act by helping each person connect their own purposes with the organization's			
Manage the Human Provide the Organisation to deliver the capability and opportunity each person requires to act			





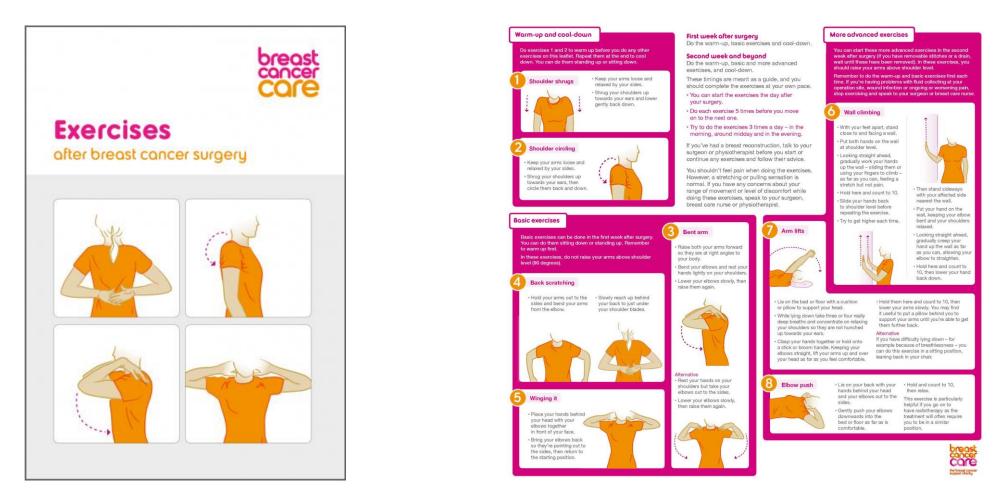
# Your Return On Investment



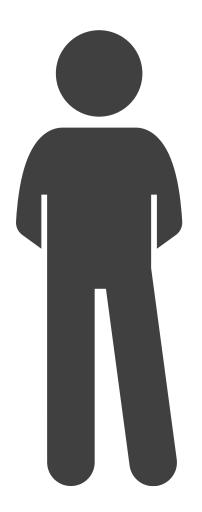
From	Play	То
Can't	Manage the Human to provide capability and opportunity	Can
	11. Use different <b>time horizons</b> to focus on the actions to overcome the current crux	
	12. Use commander's intent and thinking out loud to enable coherent action	
	13. Script the critical moves using mantras and the hand of change	
	14. Nudge to make desired behaviours easy and automatic	
	15. Delegate finding the <b>willpower</b> for eternal renewal to a powerful <b>framework</b>	
	22 Which managing the Human play or plays	

# 22. Which managing the Human play or plays may provide immediate impact and are within my control?

# Specific Exercises Enhance Lymph Flow to Increase the Effectiveness of the Immune System



### The Human Just Wants to Know What to Do



### Dr Don McKenzie Scripted the Critical Moves By Making Them Routine and Socially Supportive



#### BREAST CANCER SURVIVORS DRAGON BOAT RACING TEAM

Pink Champagne Breast Cancer Survivors Dragon Boat Team was established in 2008 by a group of breast cancer patients, in collaboration with the breast cancer team at the Royal Bournemouth Hospital and a team of exercise therapists. Based in Dorset we are now one of 344

teams worldwide, hoping to inspire and encourage other breast cancer survivors.

# Break #4 (of 4 today)



Next session starting at

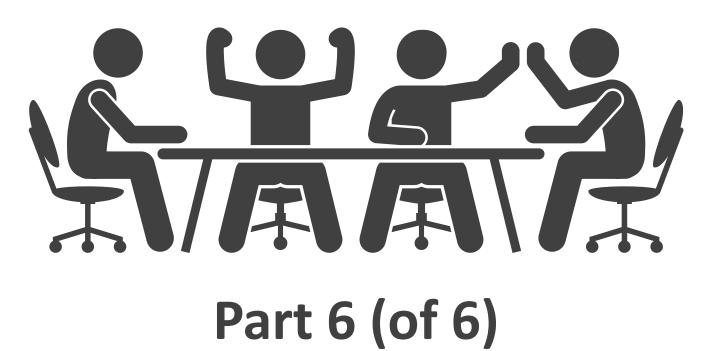
15:30





**ICMIF Advanced Management Course 2024** 

## Peer-to-peer consultancy #2: Leading with Purpose



Today's session ends: 17:00

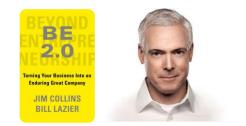




### **The Best Leadership Mind Frame**

**The Stockdale Paradox** 

Absolute faith that you can and will prevail The discipline to confront the most brutal facts of your current reality



Jim Collins McKinsey & Stanford University



- 1. Leading with purpose
- 2. Leading continuous change 7. Prioritisation
- 3. Influence & senior stakeholder 8. Private reflection management
- 4. Leading teams to embrace Agile
- 5. Leading in chaos

- 6. Culture

9.

10.







On reflection, what was most valuable regarding yesterday's session?

### Friday: Making It Easy With a Structured Approach



### Habit Canvas

#### Focus:

Make it Obvious				
Current behaviours	Desired behaviours			
Make it Attractive: How life will be better when I consistently exhibit this behaviour				
For me	For "us"			
	implementation plan			
If	Then			
Make it Satisfying: How I will work with my partner to maintain focus and celebrate achievement				



## Eternal Renewal Requires Three Box Strategic Thinking

#### **Selectively Forget the Past**

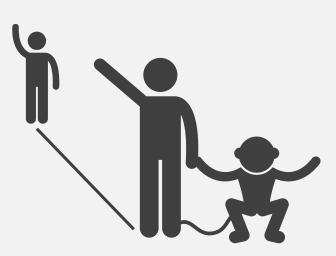
Create space and a supporting culture for eternal renewal by letting go of past practices, habits, activities and attitudes

#### Manage the Present

Optimize the current business to run at peak efficiency

#### **Create the Right Future**

Design the next generation of actions through experimentation and change in a complex world







### Action: Review Your Notes Taken and Observations Made During This Course

Day 1: Welcome and	Day 2: Leading mutual	Day 3: Leading teams in a	Day 4: Activating strategy in a	Day 5: Translating learning
introductions	insurers with purpose	complex world	complex world	into value
Monday 18:00-21:00	<sup>Tuesday 9:00-17:00</sup>	<sup>Wednesday 9:00-17:00</sup>	Thursday 9:00-17:00	Friday 9:00-15:00
	09:00	09:00	09:00	09:00
	Universal challenges: Leading with	Universal Challenges when	Universal Challenges:	Building a
	Purpose In a Complex World	Leading Collaboration in a Complex World	Why Culture Eats Strategy for Breakfast	Purpose-driven Learning System
	Break 09:45	Break 10:15	Break 09:50	Break 09:45
	10:05	10:35	10:05	10:10
	Foundations of Leading with Purpose	Foundations for Leading Effective	Leading across Cultures:	Using the Psychology of Habit to Activate
	(With an Energy-Saving Brain)	Collaboration: Collective Intelligence	Mapping Culture and Avoiding Traps	Your Personal Development Plan
	Break 11:00	Break 11:15	Break 11:15	Break 10:55
	11:20	11:35	11:35	11:10
	A Framework for Thinking About Thinking	Foundations for Leading Effective	Leading With Purpose	Working Together to
	(part 1)	Collaboration: Psychological Safety	(part 1)	Collaborate for Eternal Renewal
	Lunch 12:30	Lunch 12:05	Lunch 12:30	Lunch 12:25
	13:30	12:50	13:15	13:15
	A Framework for Thinking About Thinking	Challenge-based strategy	Leading With Purpose	Peer-to-peer Consultancy #3:
	(part 2)	and Healthy Challenges	(part 2)	Spreading Your Learning
	Break 14:35	Break 14:10	Break 14:05	
	14:50 A Framework for Thinking About Thinking (part 3)	14:25 The Pre-mortem and the Innovation Matrix	14:20 Leading With Purpose (part 3)	
	Break 15:40	Break 15:25	Break 15:15	
18:00	15:55	15:40	15:30	355
Welcome and	Three Behavioural Levers	Peer-to-peer Consultancy #1:	Peer-to-peer Consultancy #2:	
Introducing the course	of Purpose-driven Leadership	Tackling Your Current Challenges	Leading with Purpose	

## **Action: By Tomorrow Please Consider** What One Behaviour Would You Like to Improve

Day 1: Welcome and	Day 2: Leading mutual	Day 3: Leading teams in a	Day 4: Activating strategy in a	Day 5: Translating learning
introductions	insurers with purpose	complex world	complex world	into value
Monday 18:00-21:00	Tuesday 9:00-17:00	Wednesday 9:00-17:00	Thursday 9:00-17:00	Friday 9:00-15:00
	09:00	09:00	09:00	09:00
	Universal challenges: Leading with	Universal Challenges when	Universal Challenges:	Building a
	Purpose In a Complex World	Leading Collaboration in a Complex World	Why Culture Eats Strategy for Breakfast	Purpose-driven Learning System
	Break 09:45	Break 10:15	Break 09:50	Break 09:45
	10:05	10:35	10:05	10:10
	Foundations of Leading with Purpose	Foundations for Leading Effective	Leading across Cultures:	Using the Psychology of Habit to Activate
	(With an Energy-Saving Brain)	Collaboration: Collective Intelligence	Mapping Culture and Avoiding Traps	Your Personal Development Plan
	Break 11:00	Break 11:15	Break 11:15	Break 10:55
	11:20	11:35	11:35	11:10
	A Framework for Thinking About Thinking	Foundations for Leading Effective	Leading With Purpose	Working Together to
	(part 1)	Collaboration: Psychological Safety	(part 1)	Collaborate for Eternal Renewal
	Lunch 12:30	Lunch 12:05	Lunch 12:30	Lunch 12:25
	13:30	12:50	13:15	13:15
	A Framework for Thinking About Thinking	Challenge-based strategy	Leading With Purpose	Peer-to-peer Consultancy #3:
	(part 2)	and Healthy Challenges	(part 2)	Spreading Your Learning
	Break 14:35	Break 14:10	Break 14:05	
	14:50 A Framework for Thinking About Thinking (part 3)	14:25 The Pre-mortem and the Innovation Matrix	14:20 Leading With Purpose (part 3)	
	Break 15:40	Break 15:25	Break 15:15	
18:00	15:55	15:40	15:30	356
Welcome and	Three Behavioural Levers	Peer-to-peer Consultancy #1:	Peer-to-peer Consultancy #2:	
Introducing the course	of Purpose-driven Leadership	Tackling Your Current Challenges	Leading with Purpose	

### Habit Canvas

#### Focus:

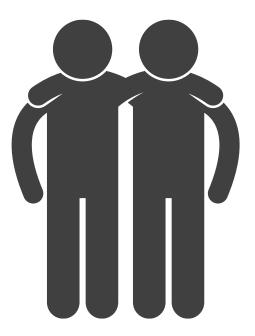
Make it Obvious				
Current behaviours	Desired behaviours			



### Working With A Partner Correlates With Success



### Please 'Buddy Up' With a Partner Chat to Mike If You Haven't 'Buddied Up'



Reach out to each other today

### Thank You 09:00 Start Tomorrow With a Buddy and the Behaviour You Wish to Improve

